

Delaunay triangulations of a family of symmetric hyperbolic surfaces in practice

Iordan Iordanov

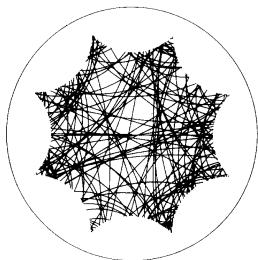


Ph.D. defense

12 March 2019 | Nancy, France

Most symmetric surface of genus 2: Bolza

Mathematical physics



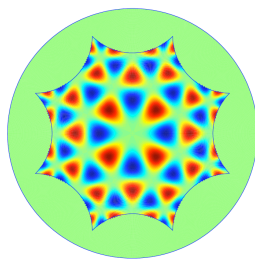
[Balazs, Voros '86]

chaos



[Sausset, Tarjus, Viot '08]

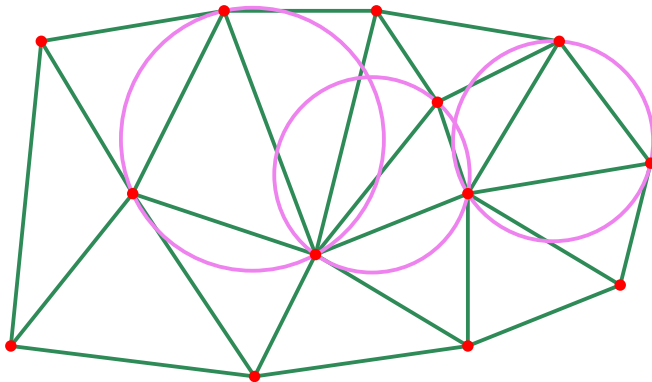
glass forming
liquid



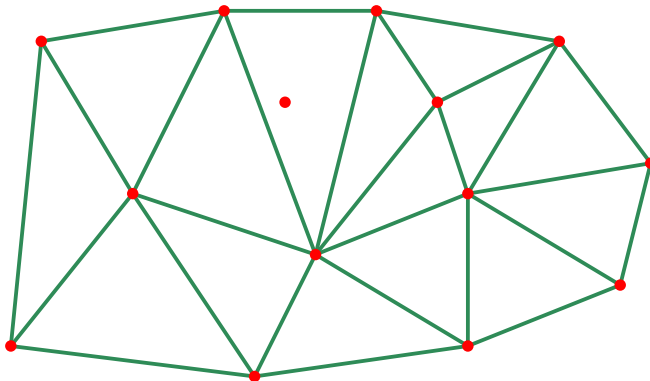
[Chossat, Faye, Faugeras '11]

visual perception
of textures

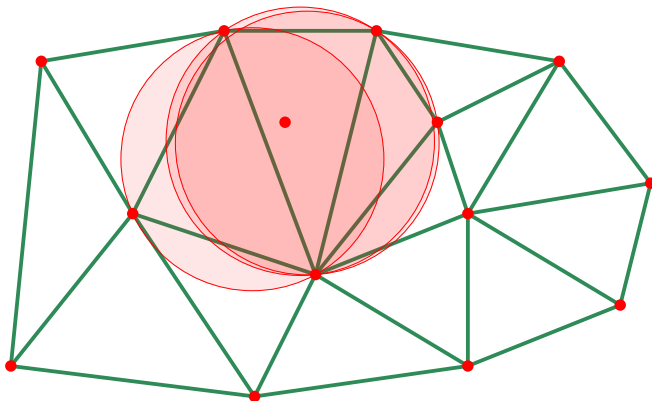
What is a Delaunay triangulation?



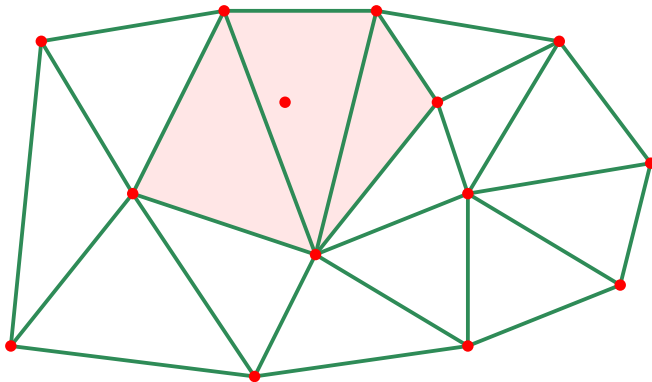
Bowyer's algorithm



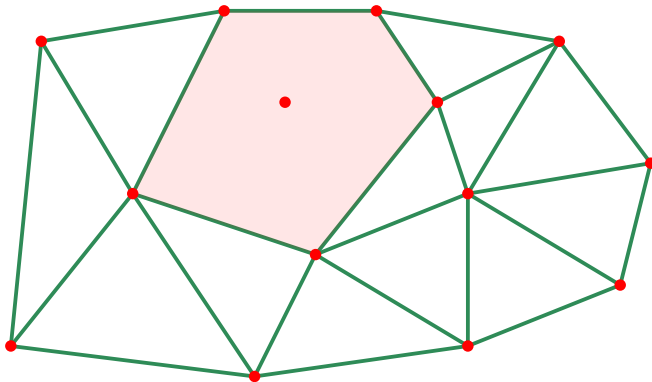
Bowyer's algorithm



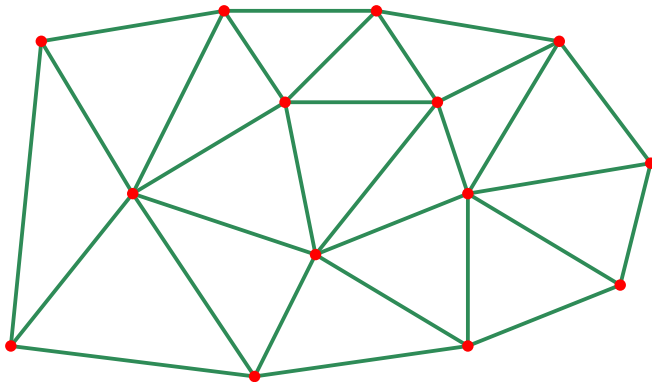
Bowyer's algorithm



Bowyer's algorithm



Bowyer's algorithm



The Computational Geometry Algorithms Library **CGAL**

- CGAL project: founded in 1996
- CGAL library: open source since 2003
- Today:
 - open-source library for CG
 - over 100 packages (triangulation, mesh, arrangements...)
 - used in GIS, CAD, medical imaging, robotics...

Our goal:

implement triangulations of hyperbolic surfaces in CGAL

State of the art

Closed Euclidean manifolds

■ Algorithms

- 2D [Mazón, Recio '97]
- 3D [Dolbilin, Huson '97]
- dD [Caroli, Teillaud '16]

■ Software (square/cubic flat torus)

- 2D [Kruithof '13]
- 3D [Caroli, Teillaud '09]

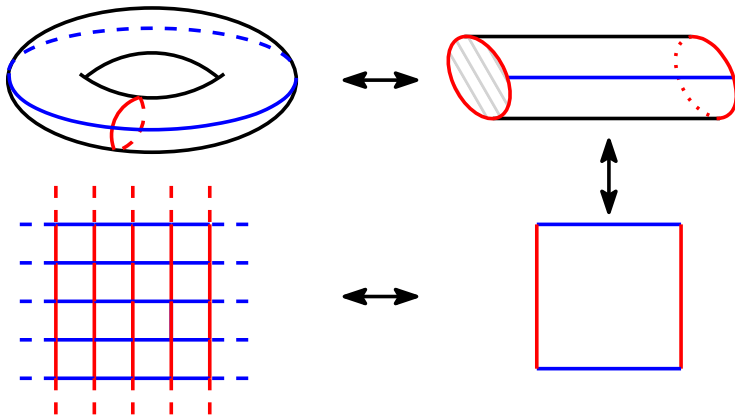


Closed hyperbolic manifolds

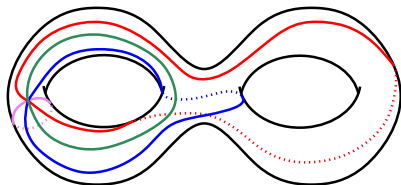
■ Algorithms

- 2D, genus 2 [Bogdanov, Teillaud, Vegter, SoCG'16]

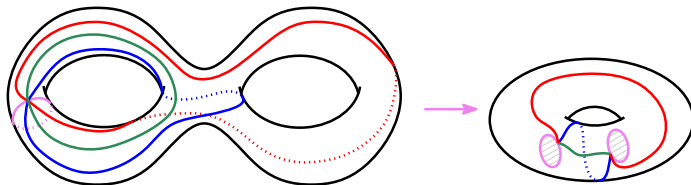
Cutting open a flat torus



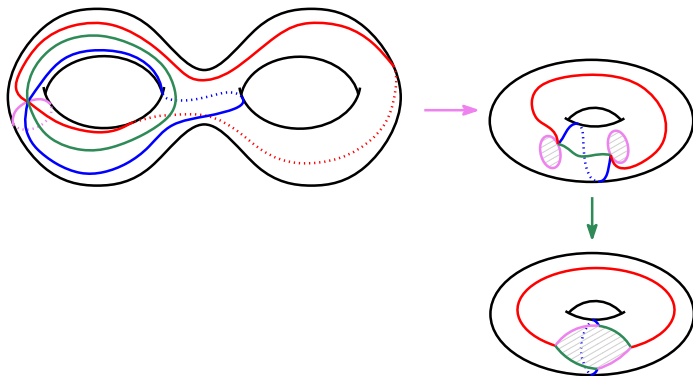
Cutting open a double torus



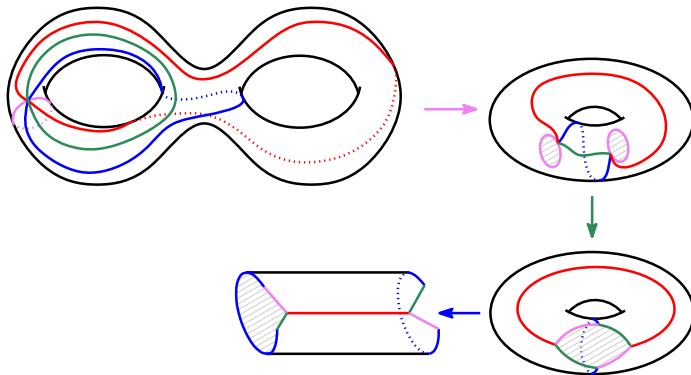
Cutting open a double torus



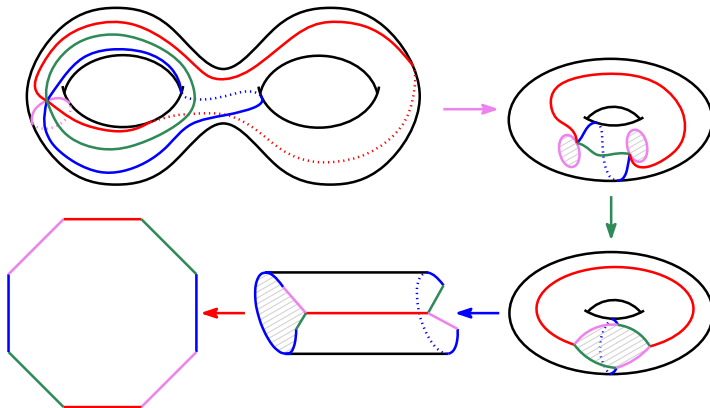
Cutting open a double torus



Cutting open a double torus

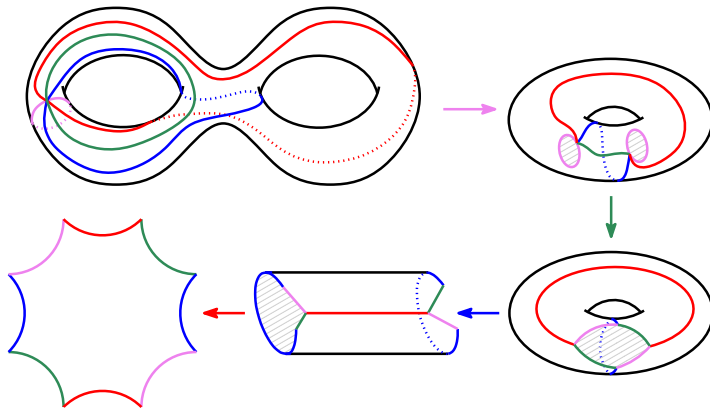


Cutting open a double torus



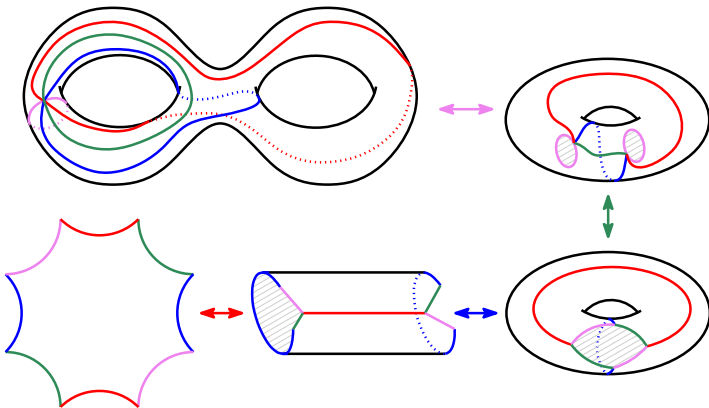
cannot tile Euclidean plane!

Cutting open a double torus

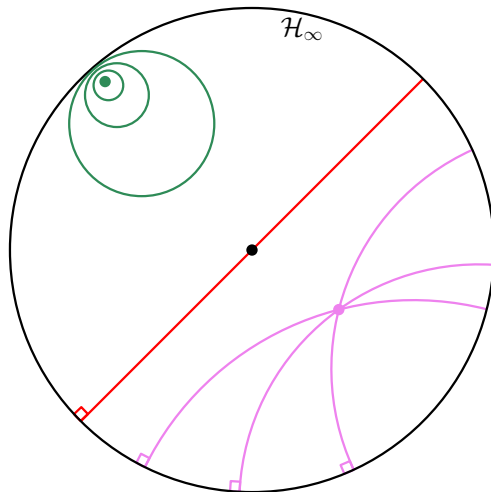


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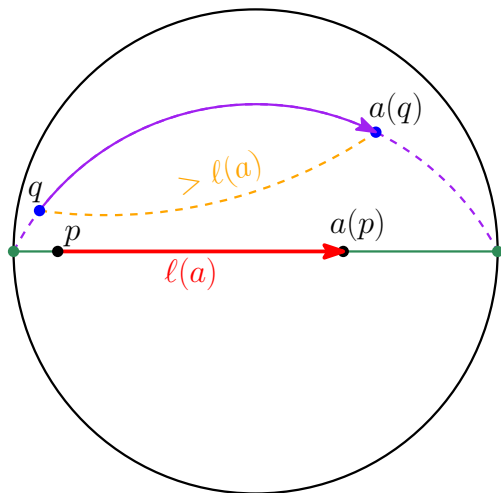


Poincaré model of the hyperbolic plane \mathbb{H}^2



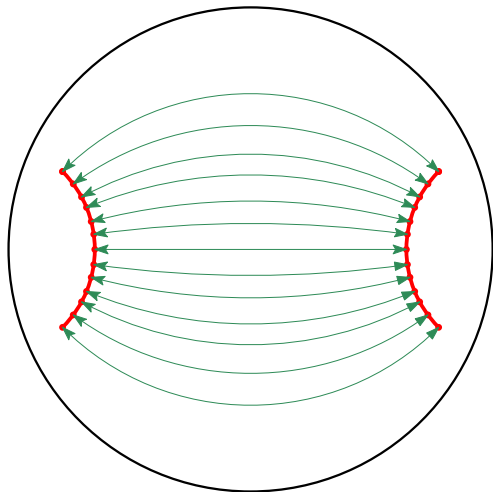
Hyperbolic translations

Special case: axis = diameter



Hyperbolic translations

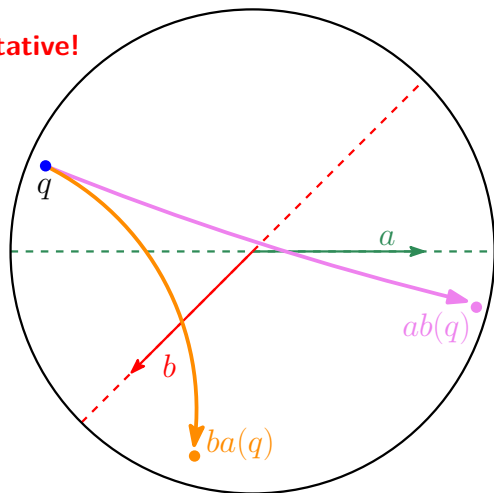
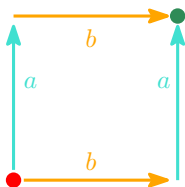
Side-pairing transformation



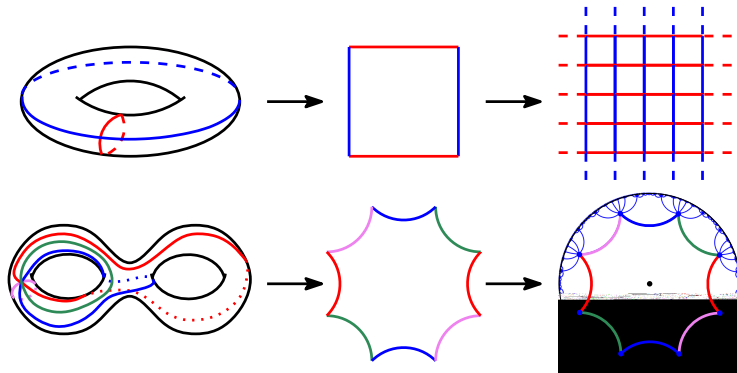
Hyperbolic translations

Non-commutative!

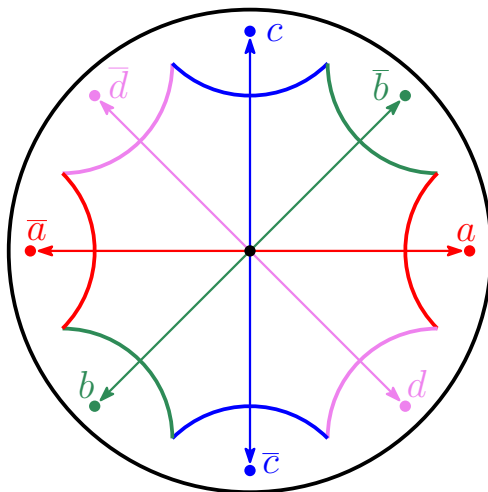
Compare with Euclidean:



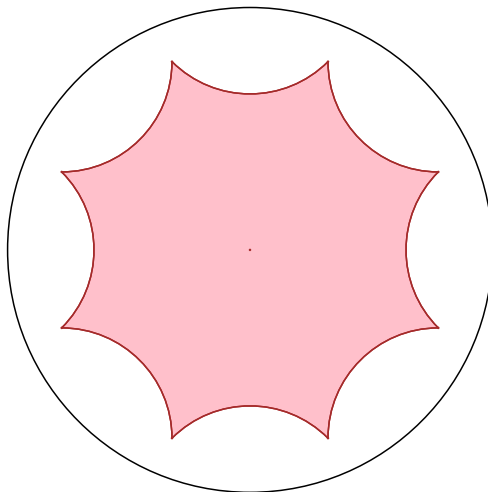
Tilings of the Euclidean and hyperbolic planes



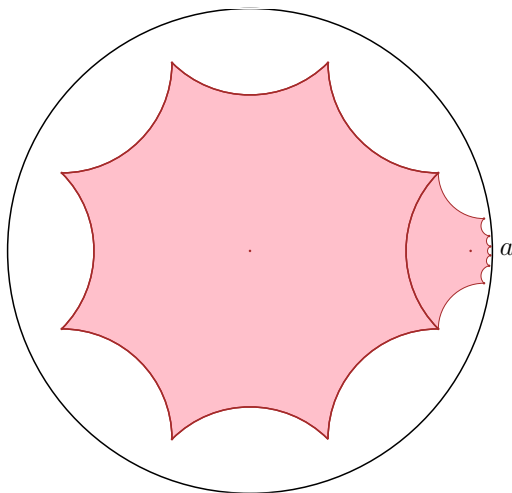
Tiling of the hyperbolic plane with octagons



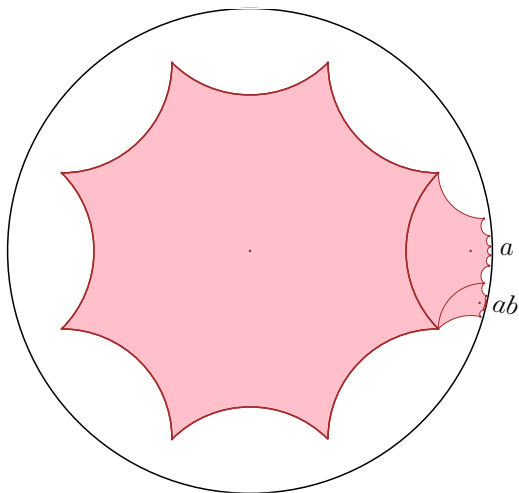
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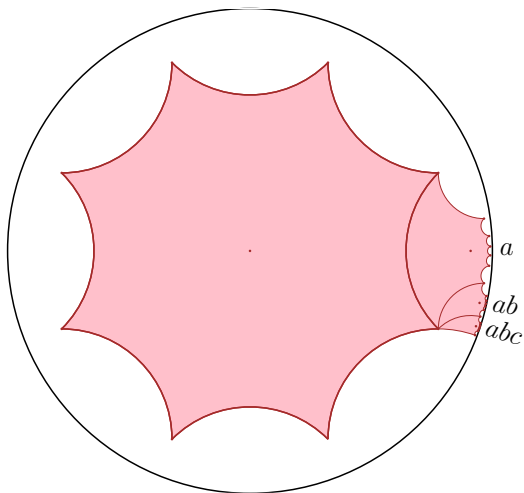
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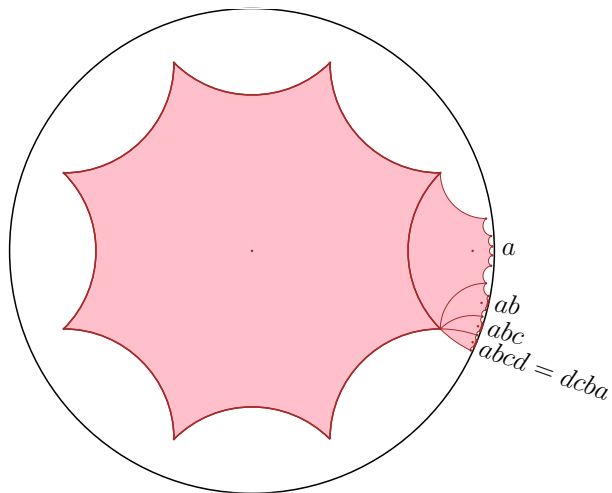
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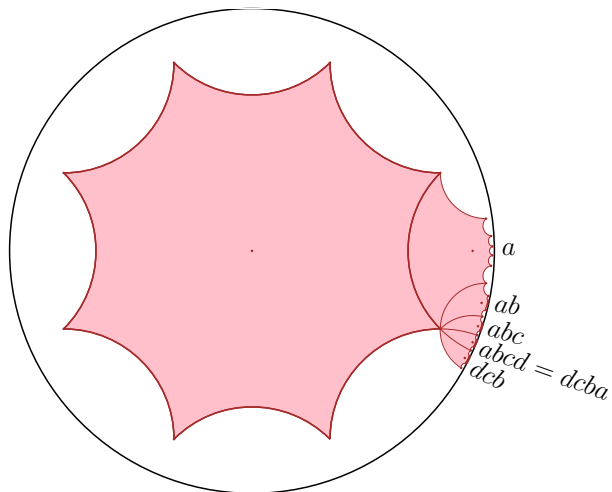
Tiling of the hyperbolic plane with octagons



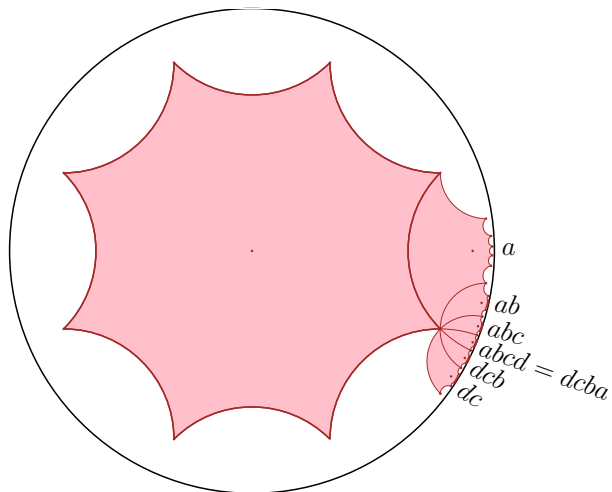
Tiling of the hyperbolic plane with octagons



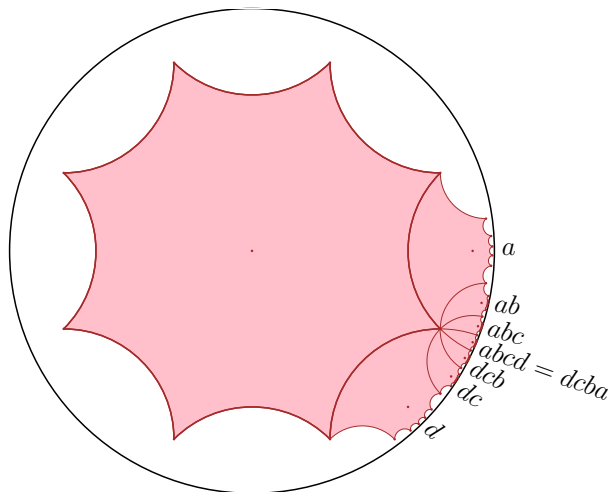
Tiling of the hyperbolic plane with octagons



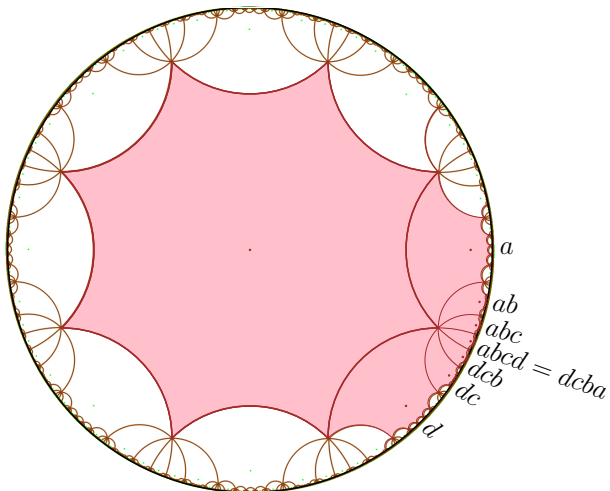
Tiling of the hyperbolic plane with octagons



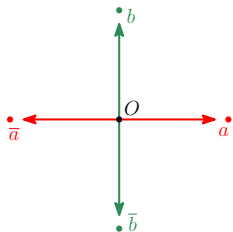
Tiling of the hyperbolic plane with octagons



Tiling of the hyperbolic plane with octagons



The square flat torus and the Bolza surface

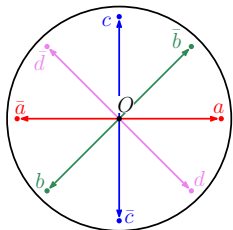


Euclidean: translation group

$$\Gamma_1 = \langle a, b \mid ab\bar{a}\bar{b} = \mathbb{1} \rangle$$

Flat torus: $\mathbb{M}_1 = \mathbb{E}^2 / \Gamma_1$

with projection map $\pi_1 : \mathbb{E}^2 \rightarrow \mathbb{M}_1$



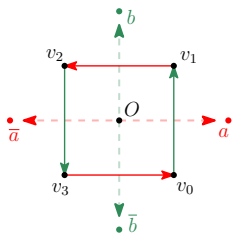
Hyperbolic: Fuchsian group

$$\Gamma_2 = \langle a, b, c, d \mid abcd\bar{a}\bar{b}\bar{c}\bar{d} = \mathbb{1} \rangle$$

Bolza surface: $\mathbb{M}_2 = \mathbb{H}^2 / \Gamma_2$

with projection map $\pi_2 : \mathbb{H}^2 \rightarrow \mathbb{M}_2$

The square flat torus and the Bolza surface

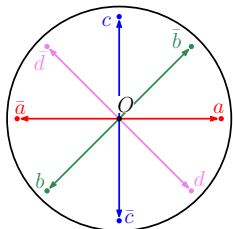


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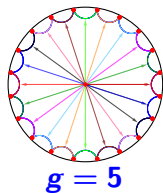
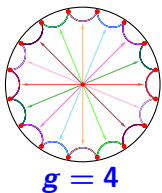
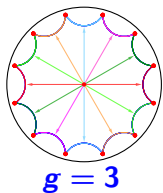
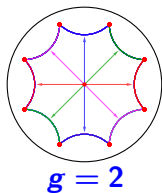
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Symmetric hyperbolic surfaces of genus $g \geq 2$



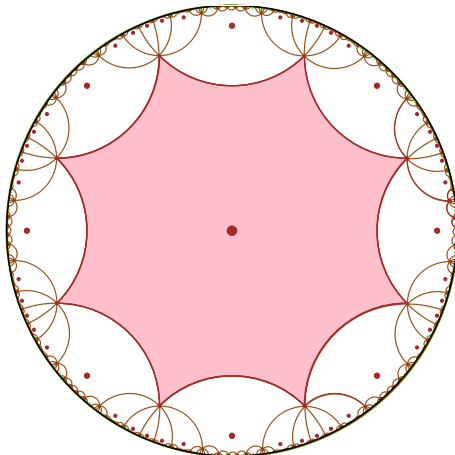
angle sum = 2π for all $4g$ -gons!

Let Γ_g : Fuchsian group with finite presentation similar to Bolza
 $\rightarrow 2g$ generators, single relation

Symmetric hyperbolic surface: $M_g = \mathbb{H}^2 / \Gamma_g$, $g \geq 2$

with natural projection mapping $\pi_g : \mathbb{H}^2 \rightarrow M_g$

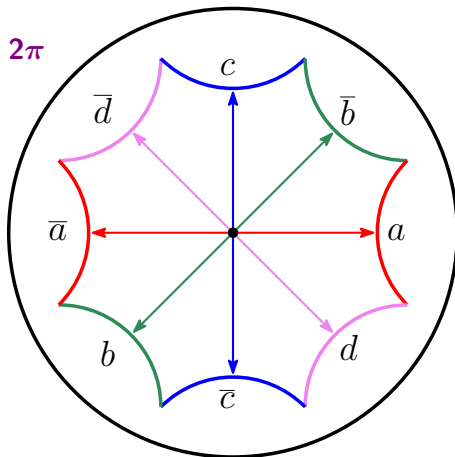
Dirichlet regions



Voronoi diagram of $\Gamma_g O$ for $g = 2$

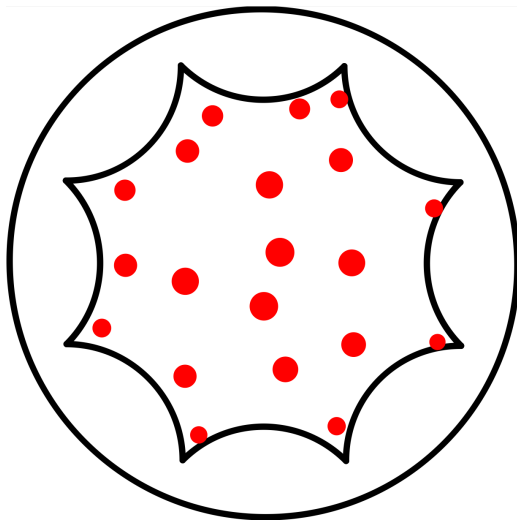
Dirichlet regions

angle sum = 2π



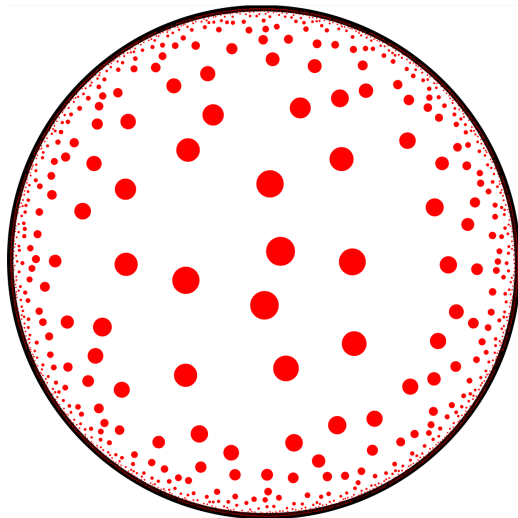
Fundamental domain $D_g =$ Dirichlet region of O for Γ_g
here for $g = 2$

Delaunay triangulation



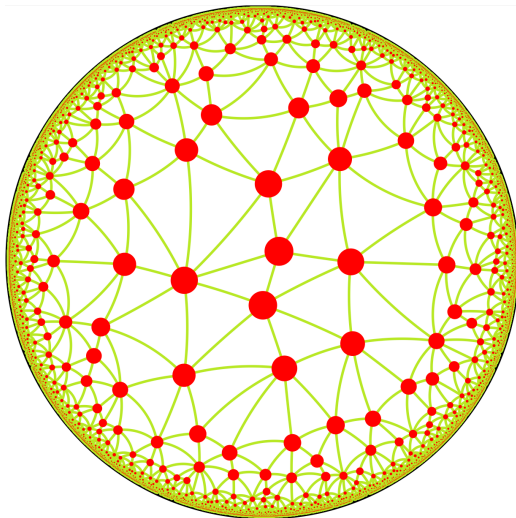
S set of points in D_g

Delaunay triangulation



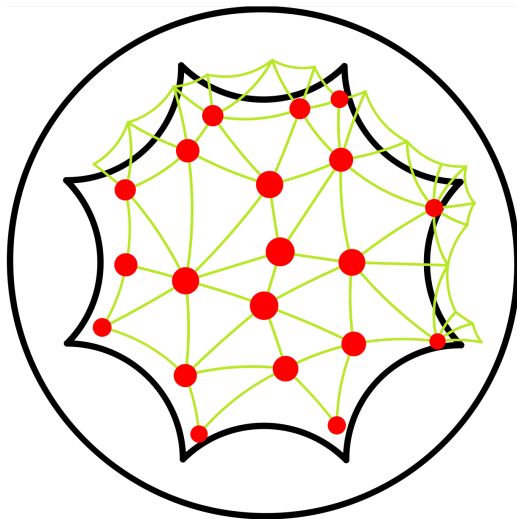
orbits $\Gamma_g S$ in \mathbb{H}^2

Delaunay triangulation



Delaunay triangulation in \mathbb{H}^2
 $DT_{\mathbb{H}}(\Gamma_g S)$

Delaunay triangulation

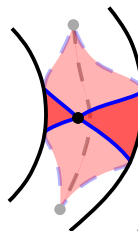
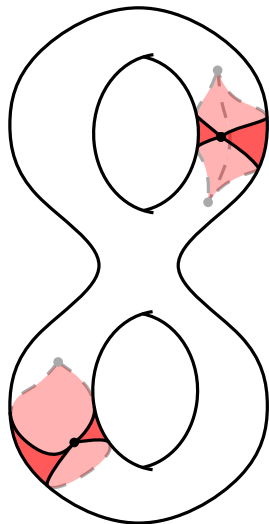


Delaunay triangulation of M_g
 $DT_{M_g}(S)$

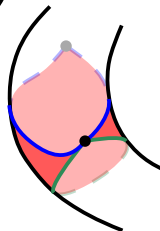
Delaunay triangulation

projection of $DT_{\mathbb{H}}(\Gamma_g S)$ on the surface M_g

→ not necessarily a simplicial complex!



double edges

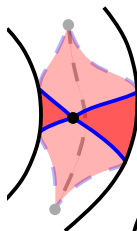
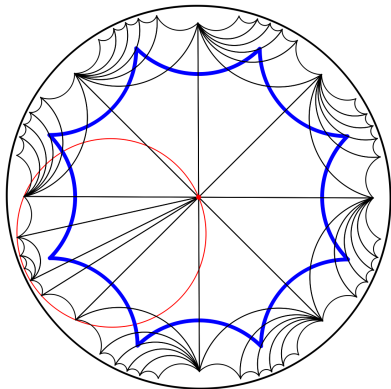


double edges
and/or loops

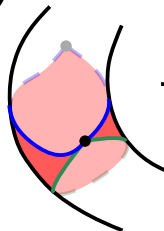
Delaunay triangulation

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double edges



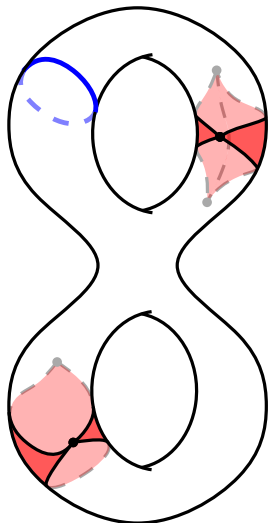
double edges
and/or loops

Validity condition

[BTV16]

projection of $DT_{\mathbb{H}}(\Gamma_g S)$ on the surface M_g

→ not necessarily a simplicial complex!



Systole of a surface = minimum length of a non-contractible loop on the surface

Validity condition

[BTV16]

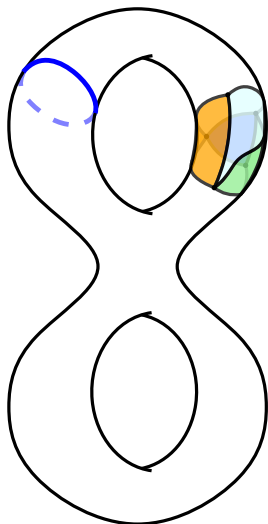
projection of $DT_{\mathbb{H}}(\Gamma_g S)$ on the surface M_g

→ **is a simplicial complex, if**

$$\delta_S < \frac{1}{2} \text{sys}(M_g), \quad \text{where}$$

δ_S = diameter of largest disks in \mathbb{H}^2
not containing any point of $\Gamma_g S$

$$DT_{M_g}(S) := \pi_g(DT_{\mathbb{H}}(\Gamma_g S))$$



Computing Delaunay triangulations of M_g

Use set of *dummy points* Q_g that satisfies the validity condition:

$$S := Q_g \cup P \implies \delta_S < \frac{1}{2} \text{sys}(M_g) \quad \text{always}$$

Computing Delaunay triangulations of M_g

Use set of *dummy points* Q_g that satisfies the validity condition:

$$S := Q_g \cup P \implies \delta_S < \frac{1}{2} \text{sys}(M_g) \quad \text{always}$$

Algorithm for Delaunay triangulations of M_g

[BTV16]

- 1 initialize DT_{M_g} with a set of *dummy points* Q_g
- 2 insert input points P in the triangulation
- 3 remove points of Q_g from the triangulation, **if possible**

→ condition preserved with insertion of new points

→ final triangulation might contain **dummy points**

Problem statement

To compute $DT_{M_g}(S)$, we need to *choose what* to store.

Requirement: all input *points* lie in D_g

→ unique representative in $D_g \subset \mathbb{H}^2$ for each point on M_g

Question: How to choose a unique representative for each *face*?

Inclusion property

Let $S \subset D_g$ be a point set such that

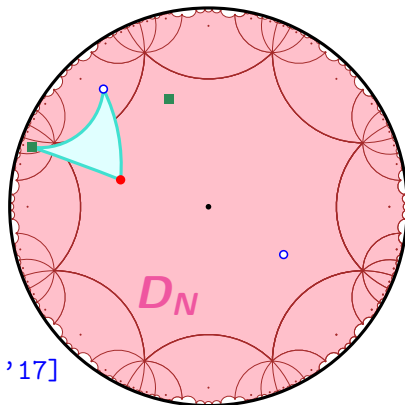
$$\delta_S < \frac{1}{2} \text{sys}(\mathbb{M}_g).$$

Let σ be a face of $DT_{\mathbb{H}}(\Gamma_g S)$ with at least one vertex in D_g

$\Rightarrow \sigma$ is contained in D_N

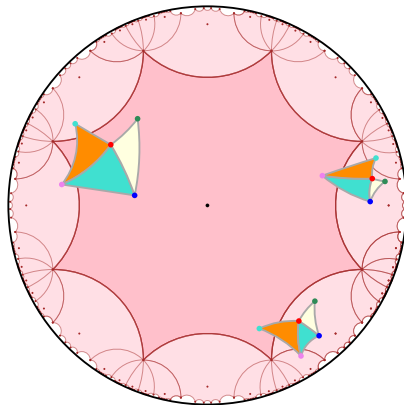
Proof:

- for $g = 2$ \rightarrow [IT, SoCG '17]
- for $g \geq 2$ \rightarrow [EITV]



Canonical representatives of faces

Canonical representative: face
with at least one vertex in D_g
→ other vertices will be in D_N



Canonical representatives of faces

Canonical representative: face

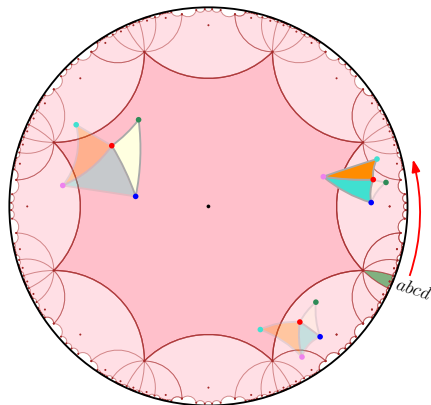
with at least one vertex in D_g

→ other vertices will be in D_N

To make it unique:

→ choose the face “closest” to

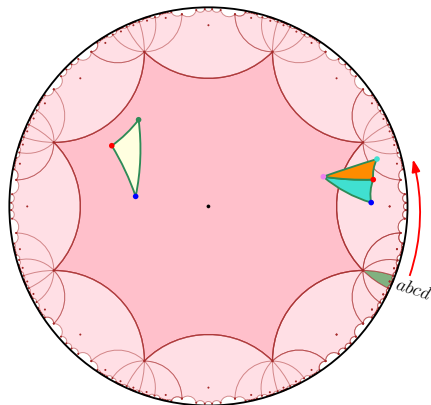
the **first** Dirichlet neighbor



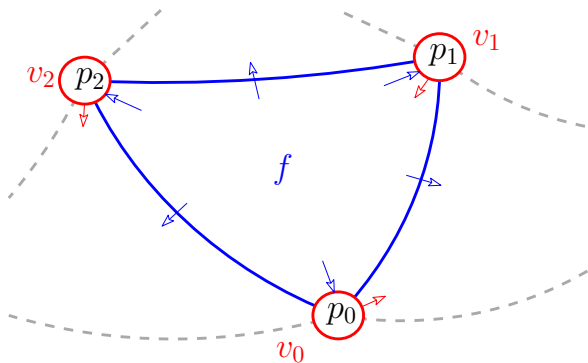
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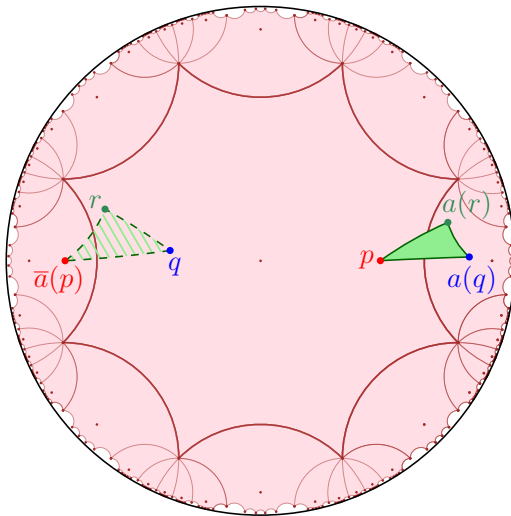
To make it unique:
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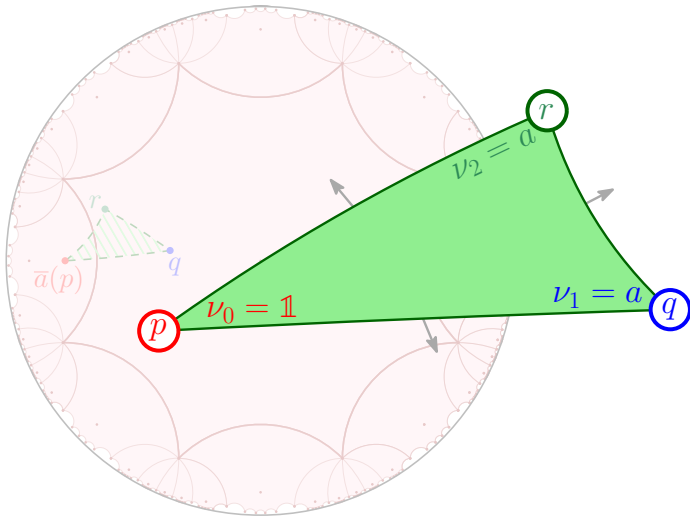
CGAL triangulation data structure



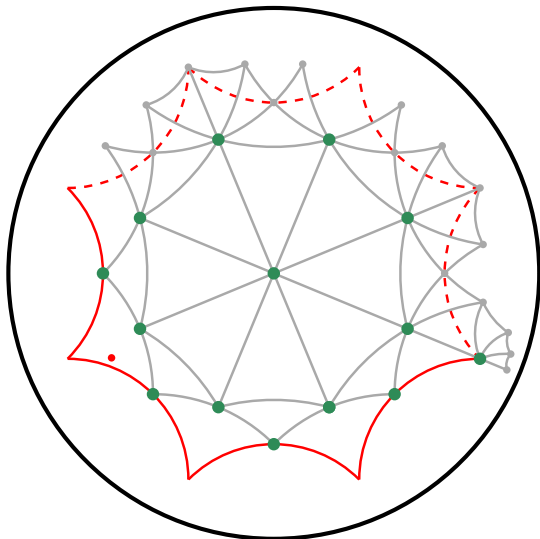
Canonical representatives can cross the boundary



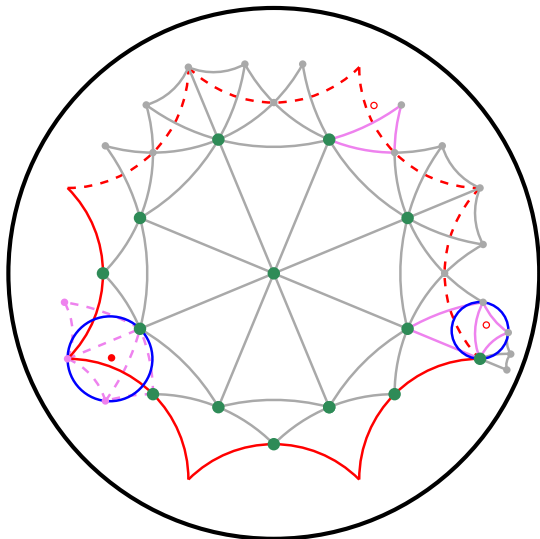
CGAL extended triangulation data structure



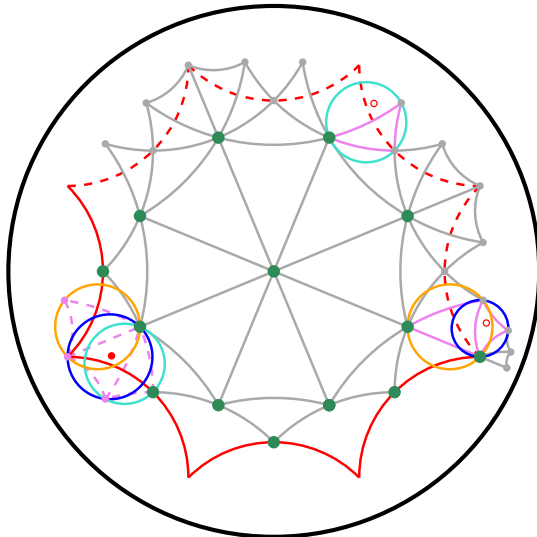
Point Location



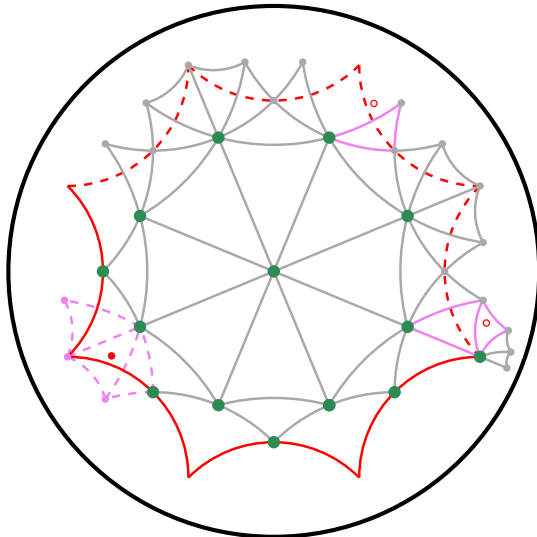
Point Location



Point Location



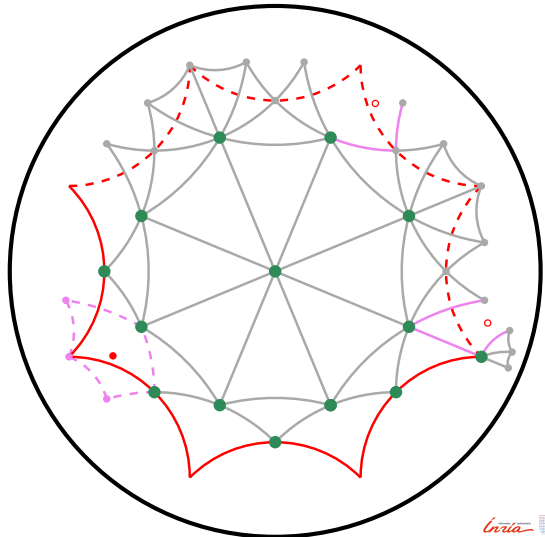
Point Location



Point Insertion

recall:

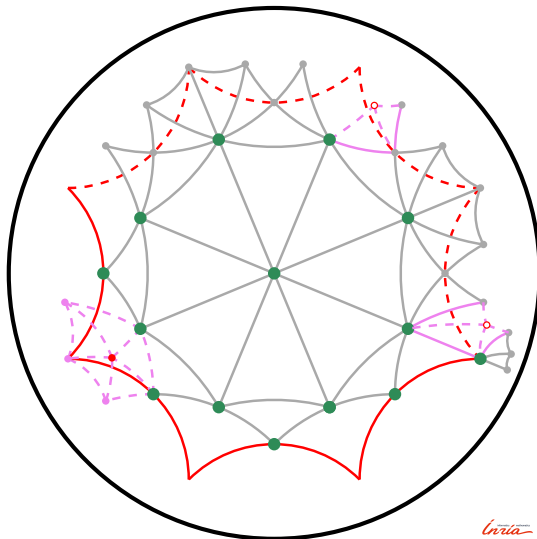
“hole” = topological disk



Point Insertion

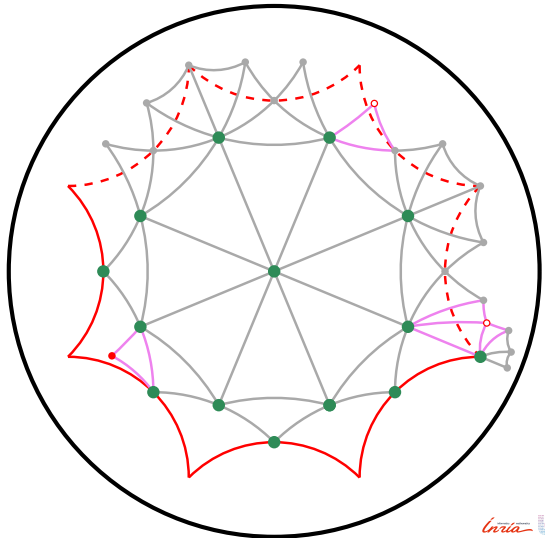
recall:

“hole” = topological disk



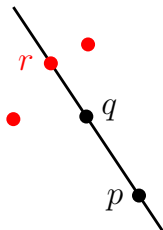
Point Insertion

Computations
on translations

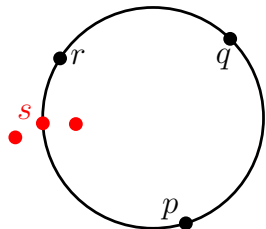


Predicates

$$\text{Orientation}(p, q, r) = \text{sign} \begin{vmatrix} p_x & p_y & 1 \\ q_x & q_y & 1 \\ r_x & r_y & 1 \end{vmatrix}$$



$$\text{InCircle}(p, q, r, s) = \text{sign} \begin{vmatrix} p_x & p_y & p_x^2 + p_y^2 & 1 \\ q_x & q_y & q_x^2 + q_y^2 & 1 \\ r_x & r_y & r_x^2 + r_y^2 & 1 \\ s_x & s_y & s_x^2 + s_y^2 & 1 \end{vmatrix}$$



Predicates

Suppose that the points in S are rational.

Input of the predicates can be their images under translations, e.g.,

$$\bar{b} : z \mapsto \frac{z \cdot (1 + \sqrt{2}) + e^{\frac{i\pi}{4}} \sqrt{2} \sqrt{1 + \sqrt{2}}}{z \cdot e^{-\frac{i\pi}{4}} \sqrt{2} \sqrt{1 + \sqrt{2}} + (1 + \sqrt{2})}.$$

Orientation:

Degree	16	20
# cases	28	42

InCircle:

Degree	32	40	48	56	64	72
# cases	13	57	140	21	6	1



Point coordinates represented with CORE: :Expr

→ (filtered) exact evaluation of predicates

Experiments

Fully dynamic implementation



1 million rational random points

-  Euclidean DT (double) ~ 1 sec.
-  Euclidean DT (CORE::Expr) ~ 22 sec.
- Hyperbolic periodic DT (double) ~ 13 sec.
- Hyperbolic periodic DT (CORE::Expr) ~ 48 sec.

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Predicates

- 0.76% calls to predicates involve non-identity translations
- responsible for 36% of total time spent in predicates

No dummy points left after insertion of > 200 random points.

Demo

- Implementation (open source) is available on Github:
<https://imiordanov.github.io/code/>
To appear in CGAL v.4.14 (March 2019)
- YouTube video of CGAL demo shows hyperbolic free motion:
<https://tinyurl.com/bolza-free-motion>
- We will see the live demo right now!

An initial set of dummy points

[EITV]

For \mathbb{M}_2 , a set of dummy points was given [BTV16]. **In general?**

An initial set of dummy points

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The idea is to **generate** dummy points:

- 1 Start with a set W_g for \mathbb{M}_g (called *Weierstrass points*)
 → origin, one vertex, and midpoints of sides of the $4g$ -gon
- 2 Compute the images of these points in D_N
- 3 Compute their hyperbolic Delaunay triangulation in \mathbb{H}^2
- 4 Apply Delaunay refinements to satisfy condition ← strategies!

An initial set of dummy points

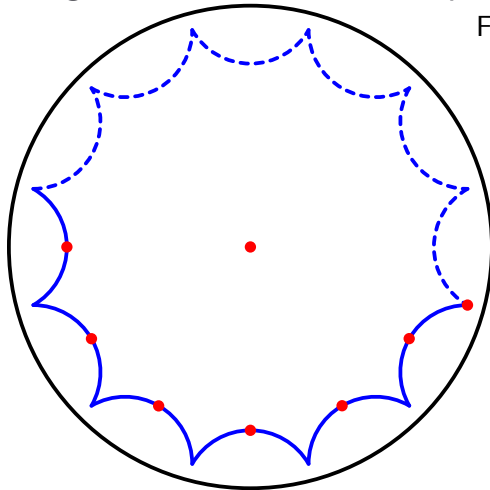
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- $\text{sys}(\mathbb{M}_g) = 2 \operatorname{arcosh}\left(1 + 2 \cos\left(\frac{\pi}{2g}\right)\right)$ [Ebbens, 2018]
 - triangulation of sets including W_g : contained in D_N

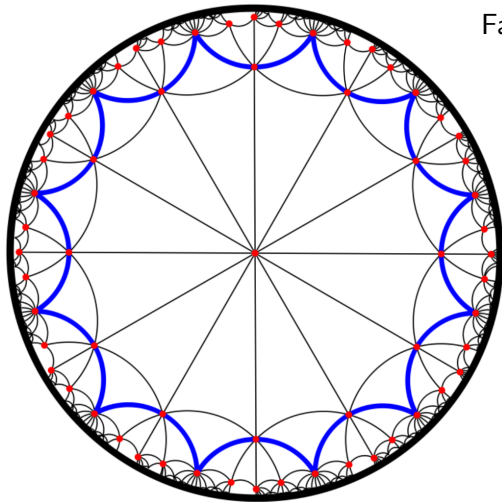
Triangulations of Weierstrass points



Faces with a vertex in the polygon

→ contained in D_N

Triangulations of Weierstrass points



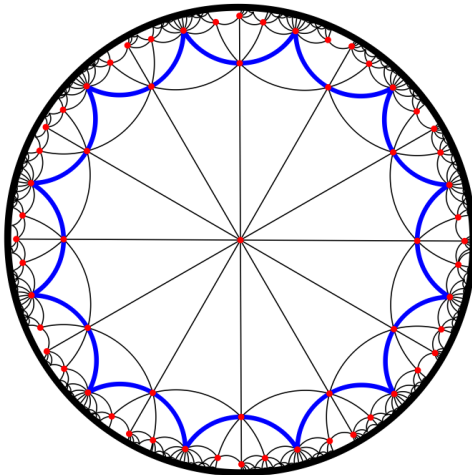
Faces with a vertex in the polygon

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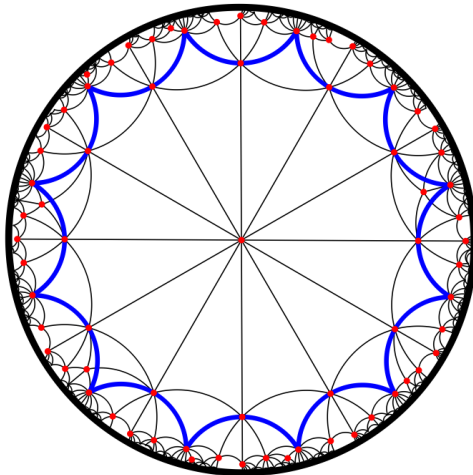
Compute dummy points:

1. Get triangulation in D_N
2. Refine triangulation
3. Take points in $4g$ -gon

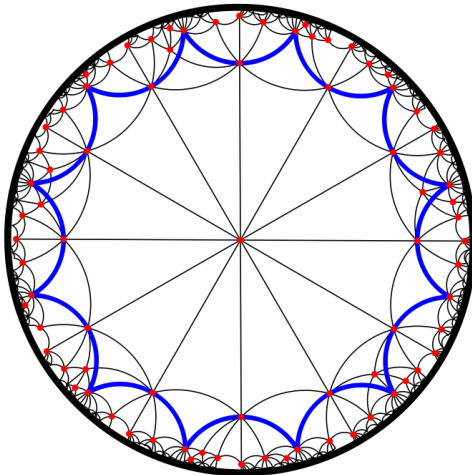
Sequential strategy



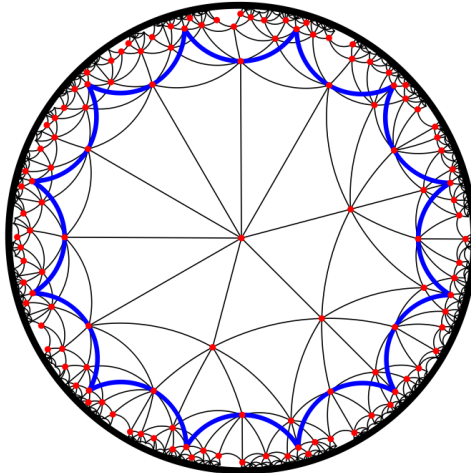
Sequential strategy



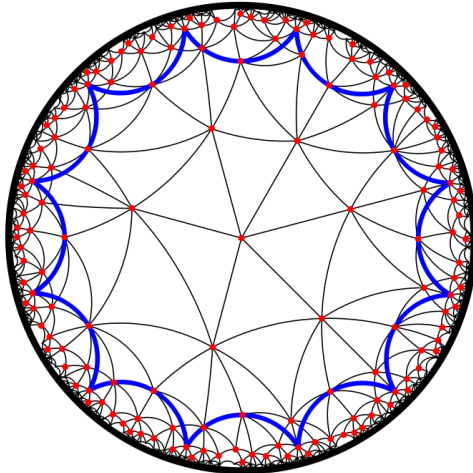
Sequential strategy



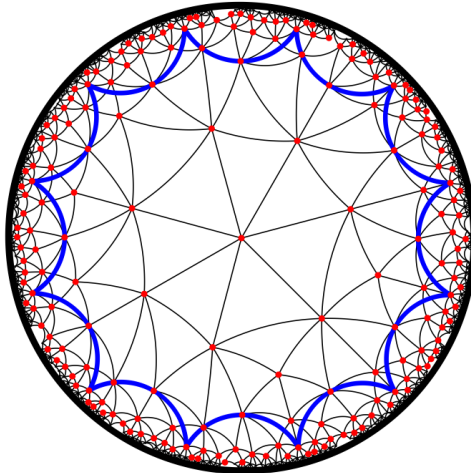
Sequential strategy



Sequential strategy

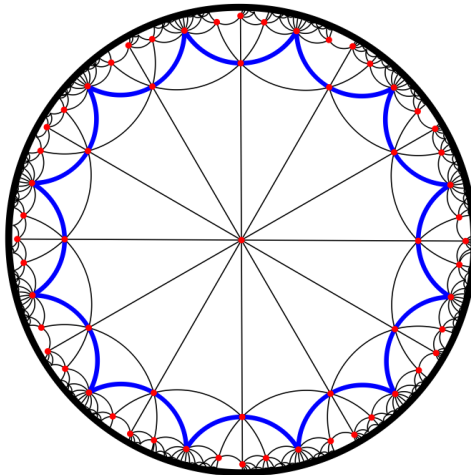


Sequential strategy

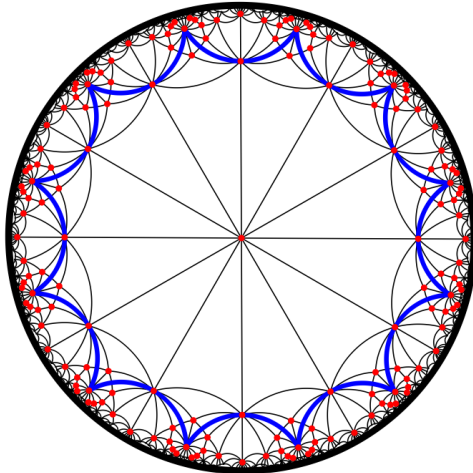


set size $\mathcal{O}(g)$
[EITV]

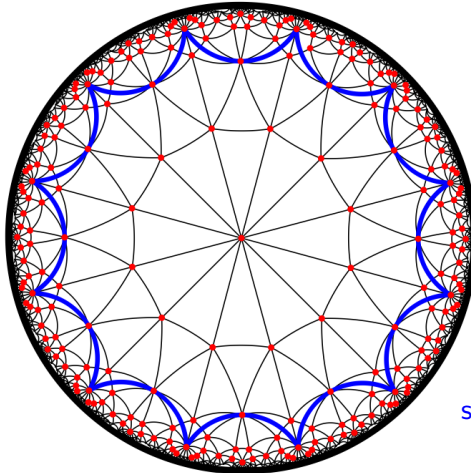
Sequential strategy with symmetries



Sequential strategy with symmetries



Sequential strategy with symmetries



set size $\mathcal{O}(g \log g)$
[EITV]

Implementation

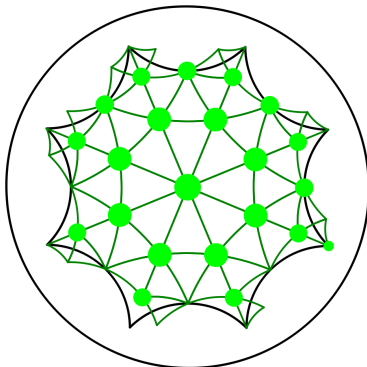
- Preliminary code on Github, but **not** public
- What is implemented:
 - generation of dummy points (first two strategies)
 - initialization of periodic triangulation
 - **location, insertion, removal: as for Bolza**

Implementation

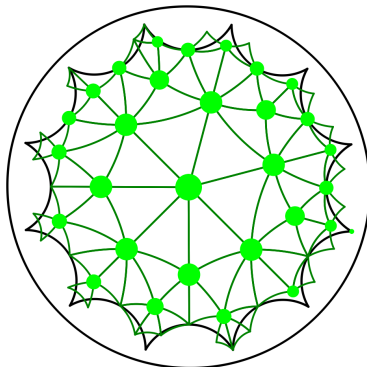
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- What is implemented:
 - generation of dummy points (first two strategies)
 - initialization of periodic triangulation
 - **location, insertion, removal:** as for Bolza
- Problems in practice
 - Recall: exact predicates; now with **more complex expressions!**
 - Comparison of two numbers: **non-conclusive!** (even for $g = 3$)
 - Idea: use limited accuracy, validate *a posteriori*
 - obtained preliminary results for $g = 3$
 - up to $2048 \times g$ bits: CORE crashes for $g > 3$ (generating Q_g)

Experimental results

sequential



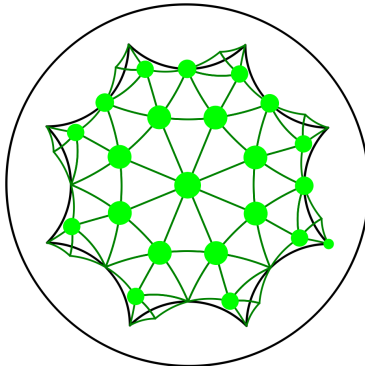
22 pts.



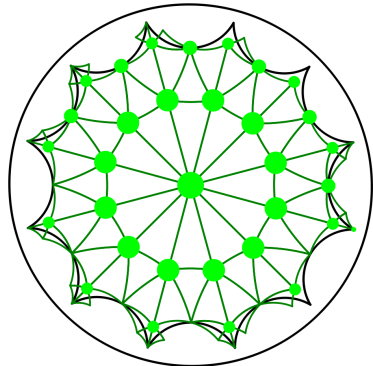
30 pts.

Experimental results

sequential w/ symmetries



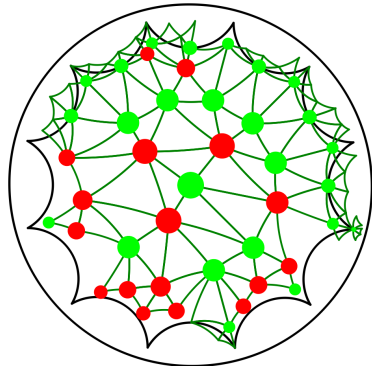
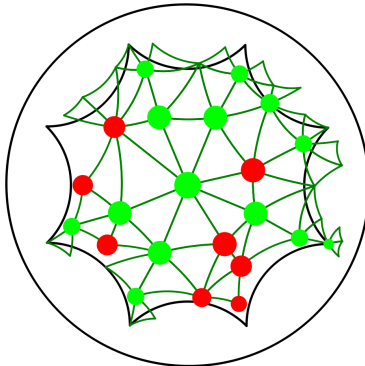
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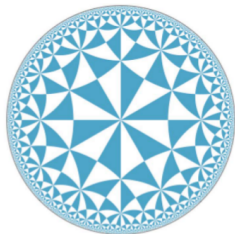
32 pts.

Experimental results

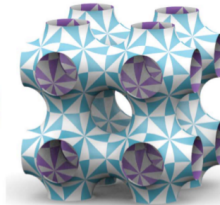
insertion/removal



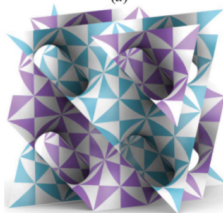
Triply Periodic Minimal Surfaces (TPMS)



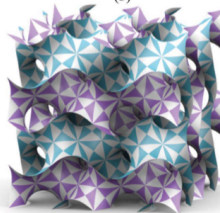
(a)



(b)



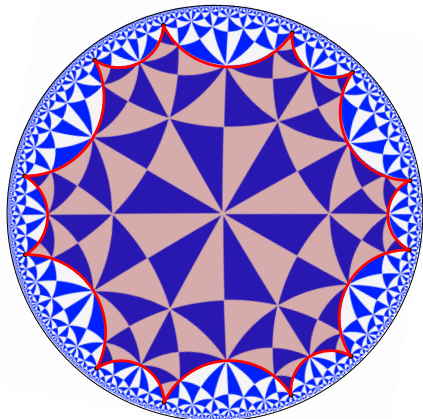
(c)



(d)

[Evans *et al.*, 2013]

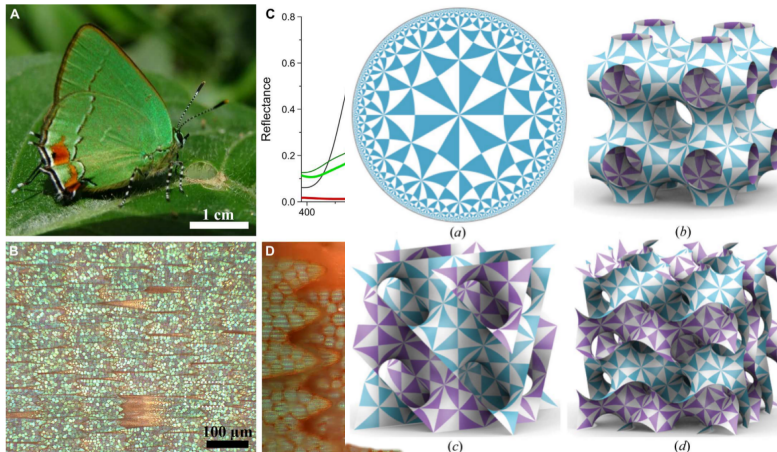
Triply Periodic Minimal Surfaces (TPMS)



[Evans *et al.*, 2013]

Example of hyperbolic surface: gyroid

[Evans *et al.*, 2013]



[Schröder-Turk *et al.*, 2017]