

# Expected Complexity of Routing in $\Theta_6$ and Half- $\Theta_6$ graphs

Olivier Devillers

Prosenjit Bose

Jean-Lou De Carufel



Carleton UNIVERSITY

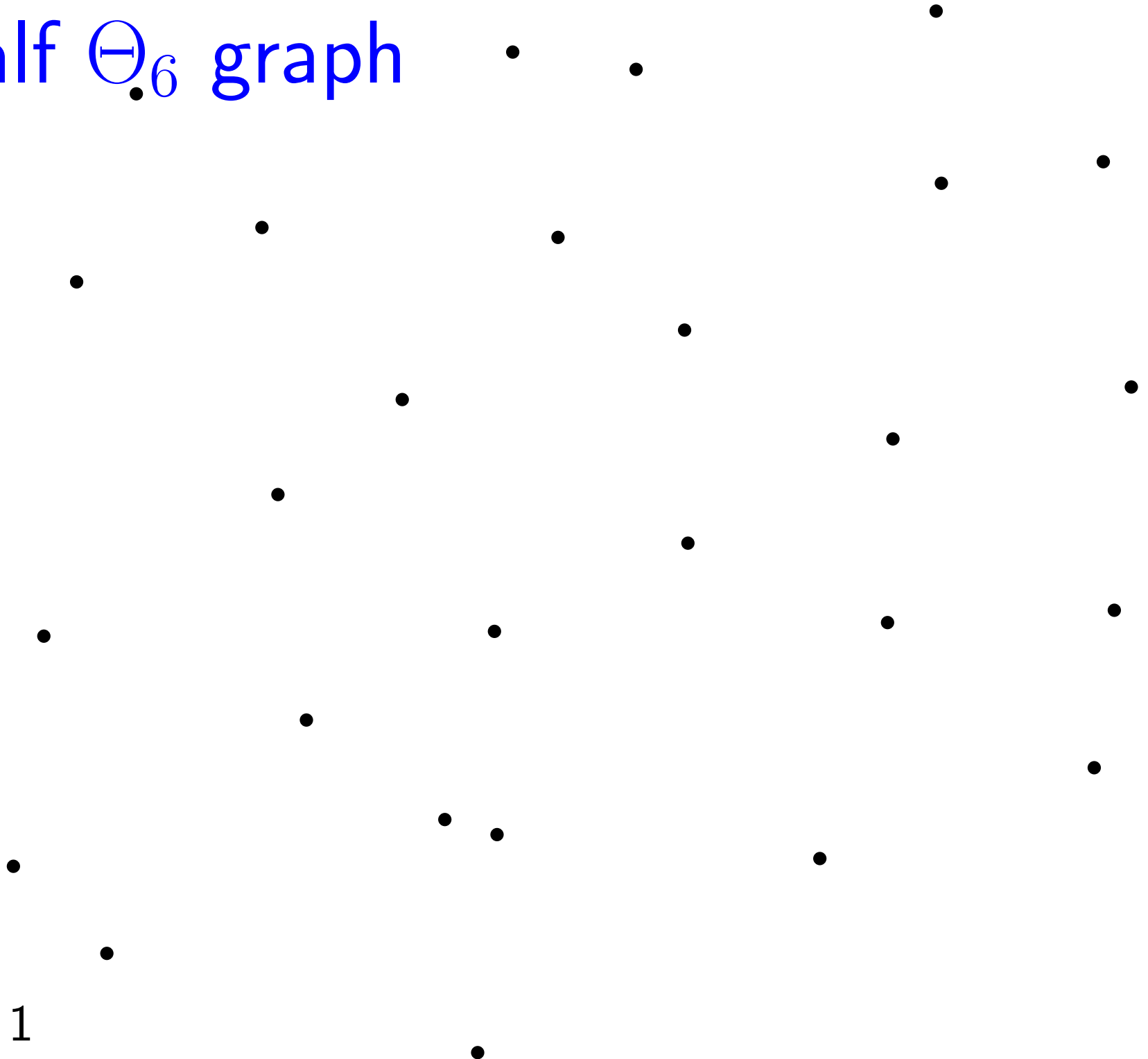
C G L A B



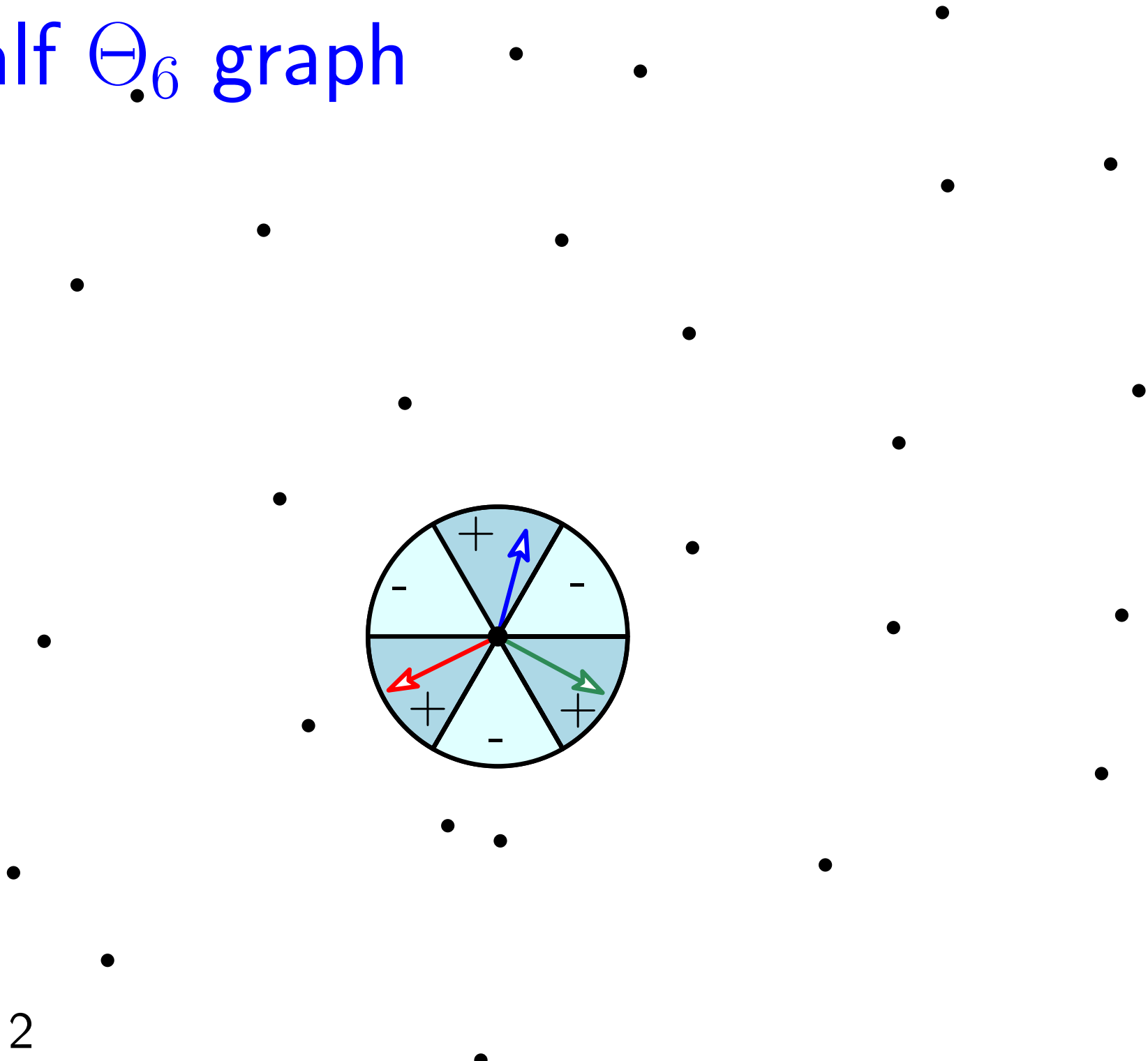
uOttawa

C G L A B

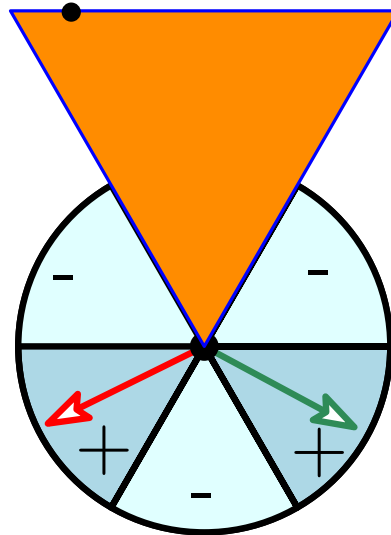
# Half $\Theta_6$ graph



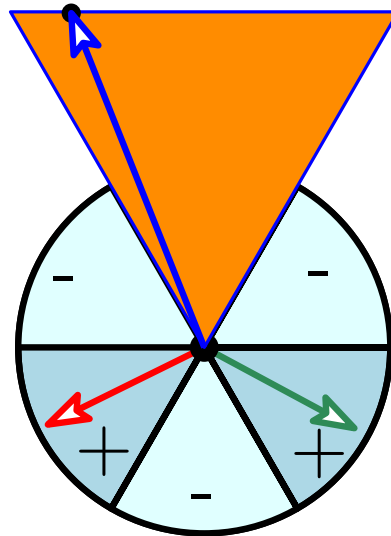
# Half $\Theta_6$ graph



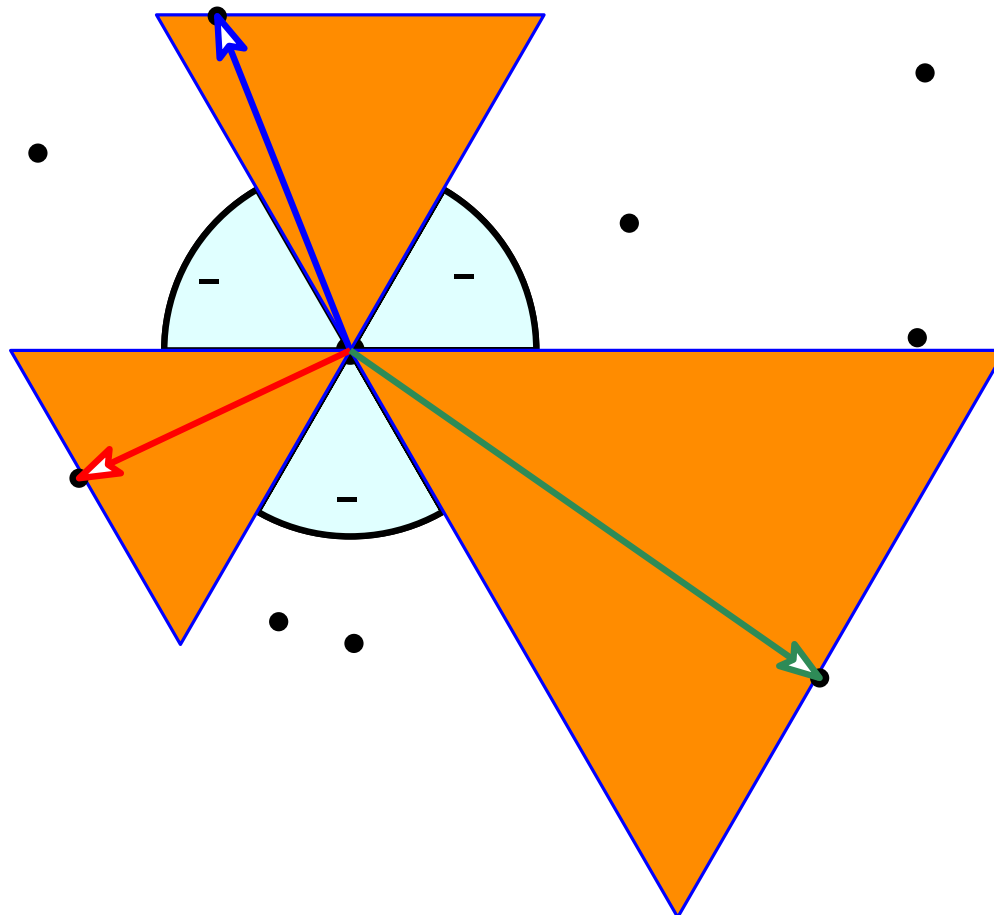
# Half $\Theta_6$ graph



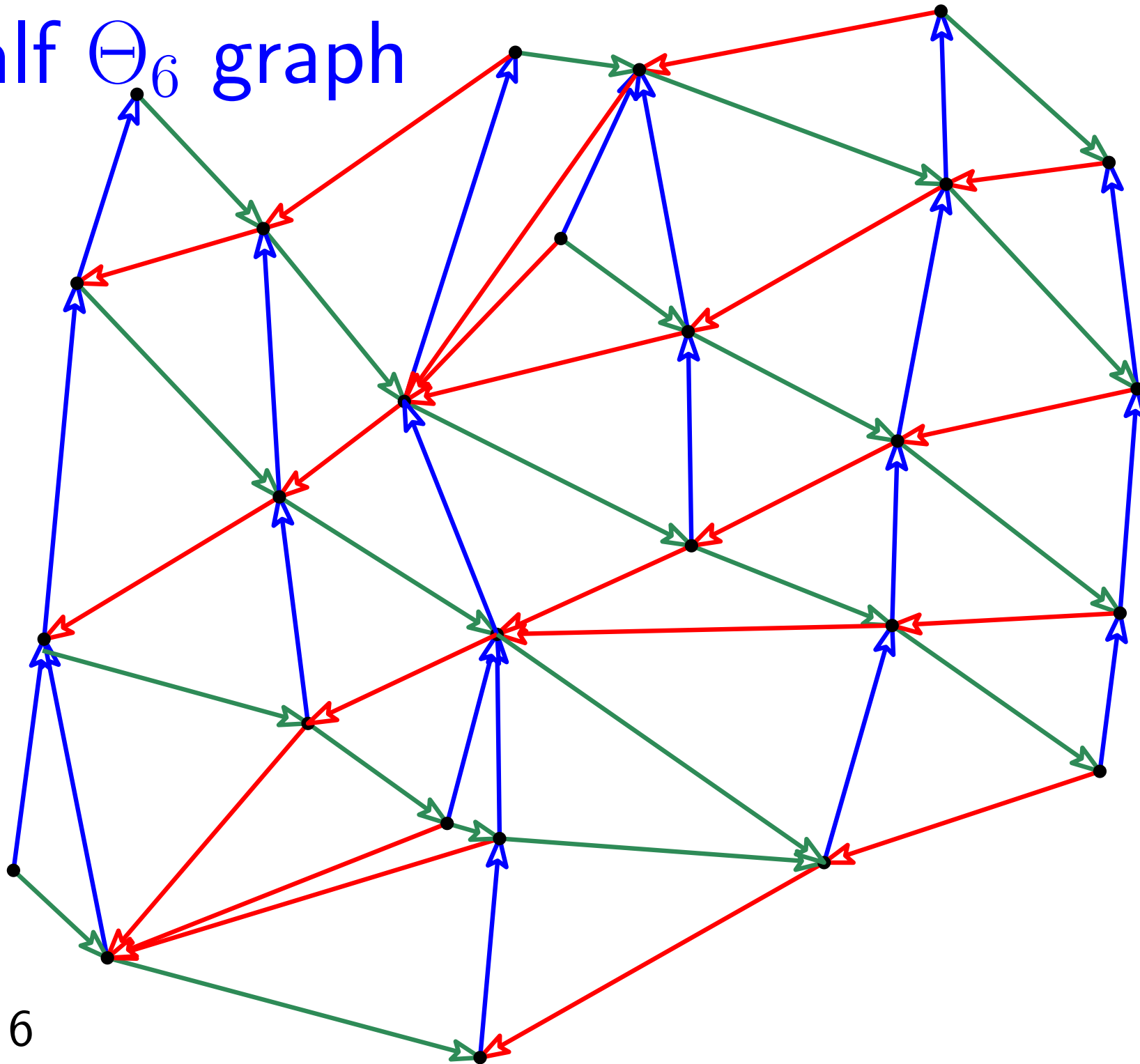
# Half $\Theta_6$ graph



# Half $\Theta_6$ graph

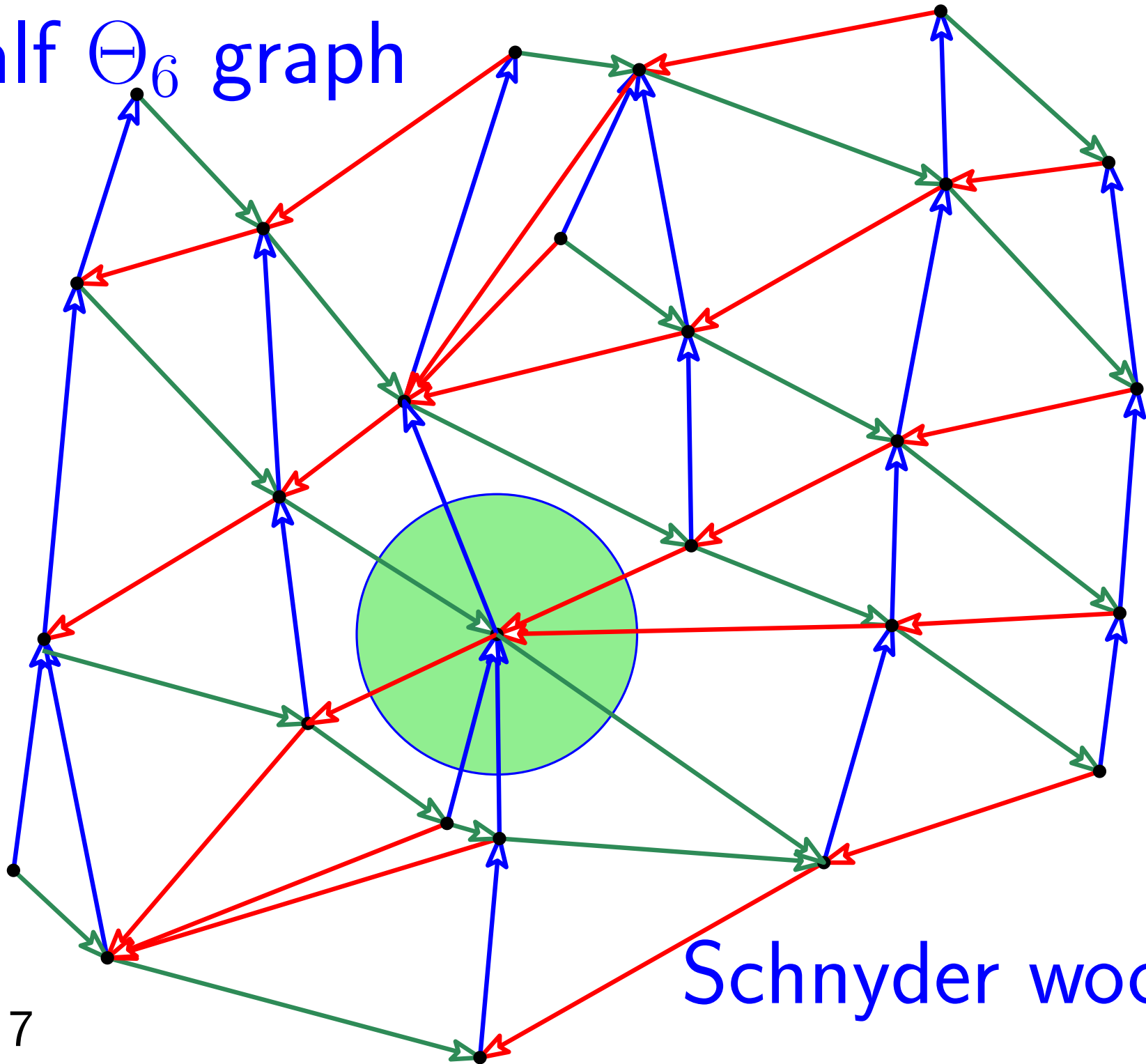


# Half $\Theta_6$ graph



2 - 6

Half  $\Theta_6$  graph

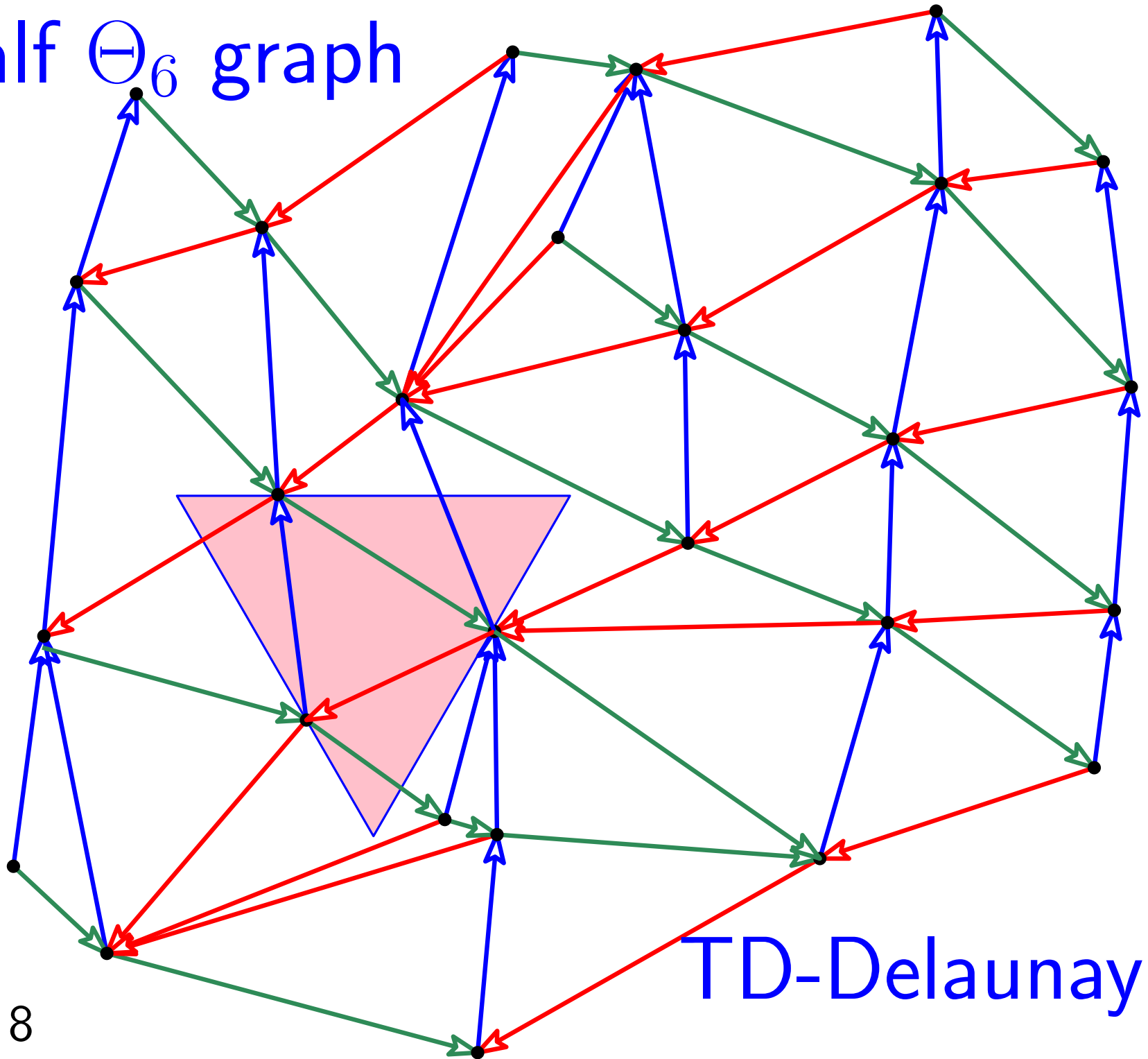


Schnyder wood

2 - 7



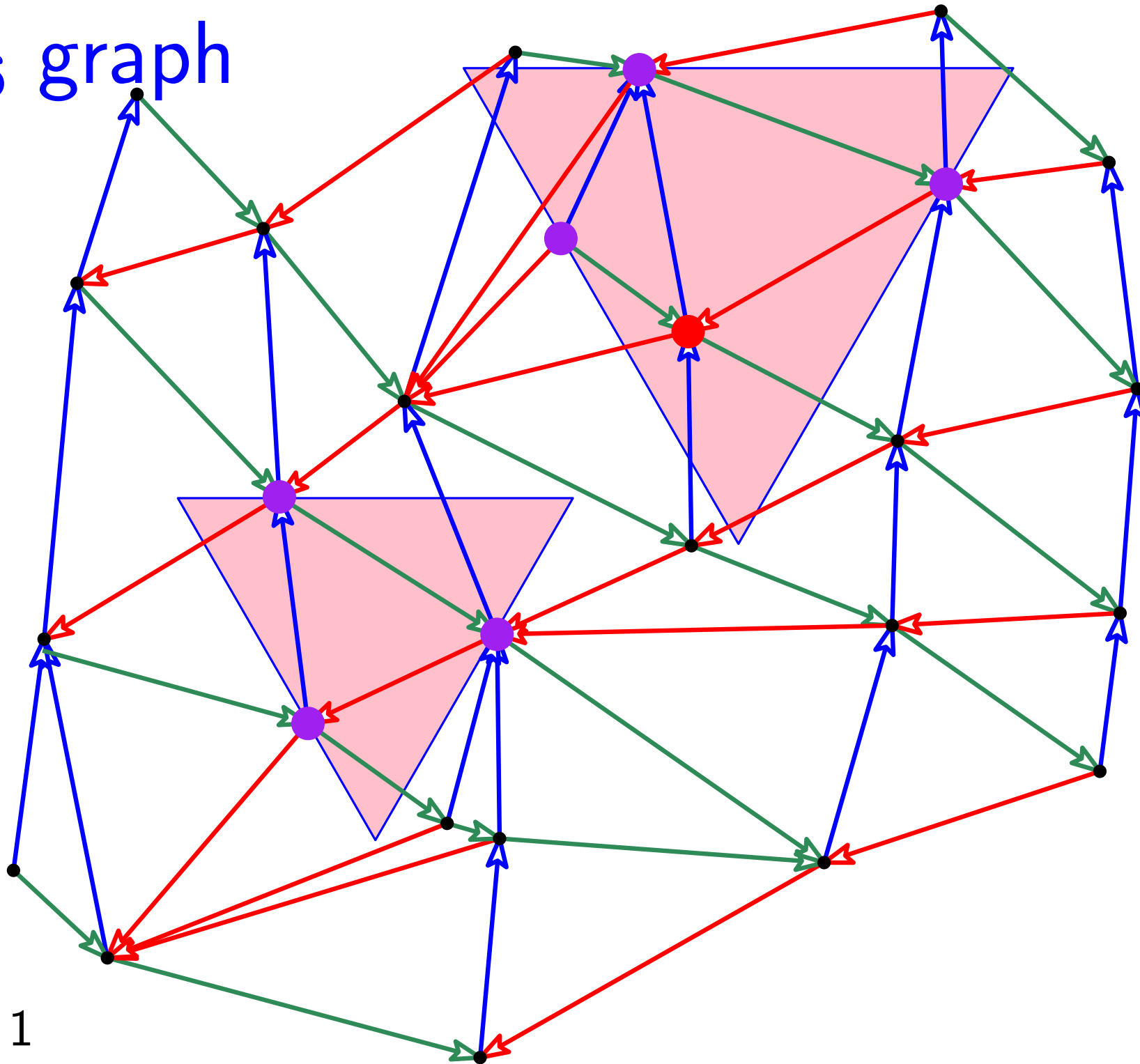
Half  $\Theta_6$  graph



TD-Delaunay

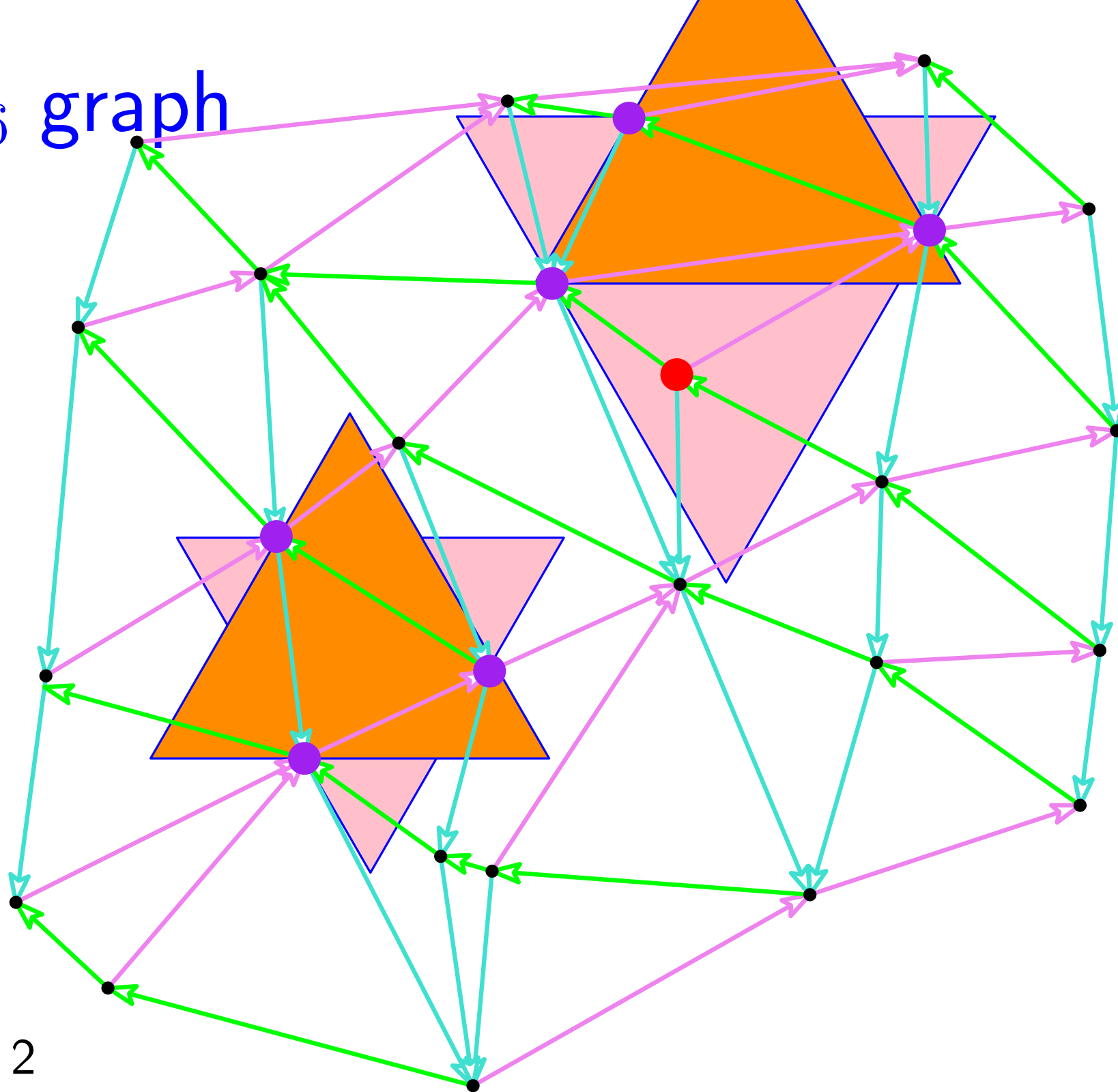
2 - 8

$\Theta_6$  graph



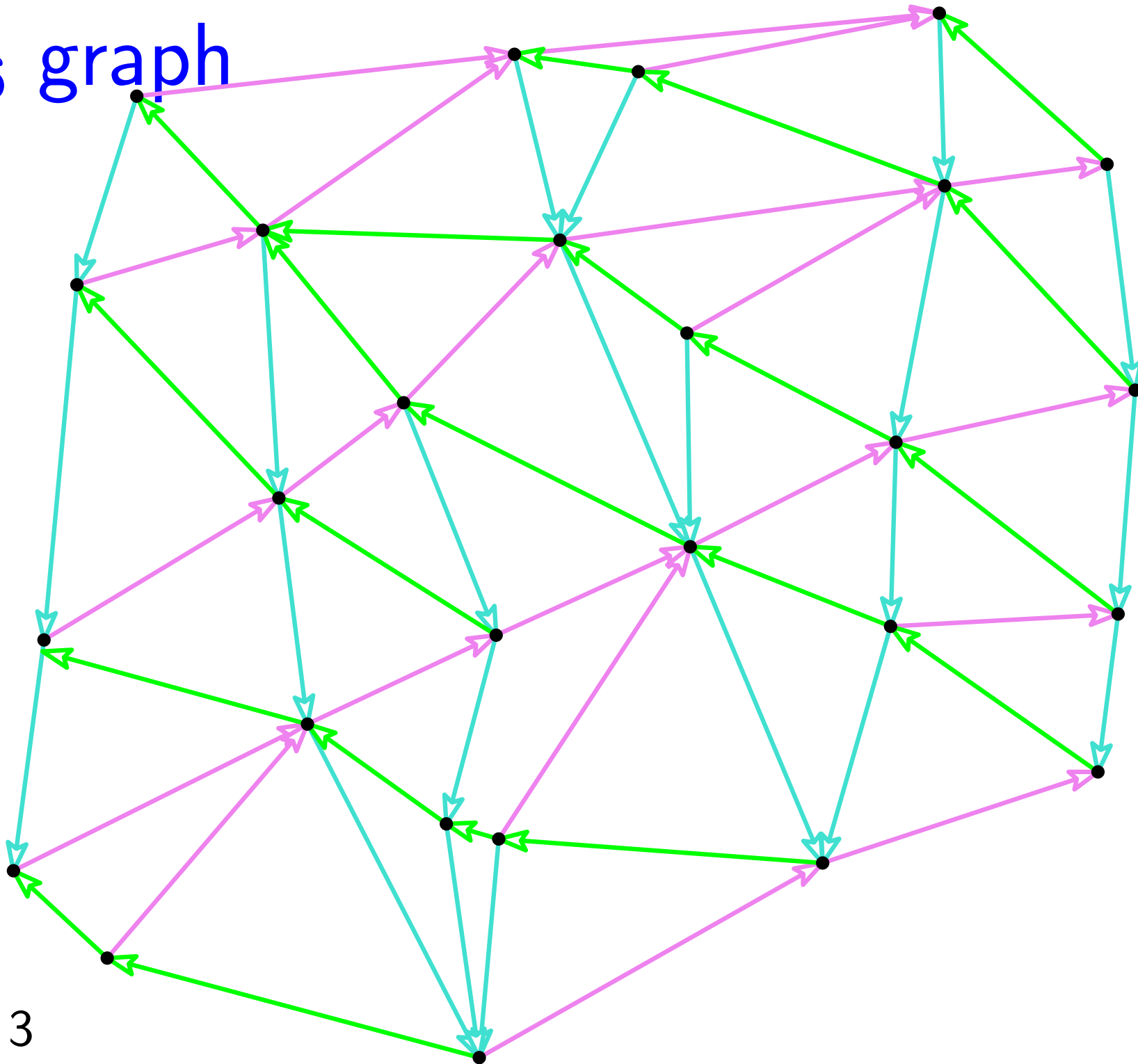
3 - 1

$\Theta_6$  graph

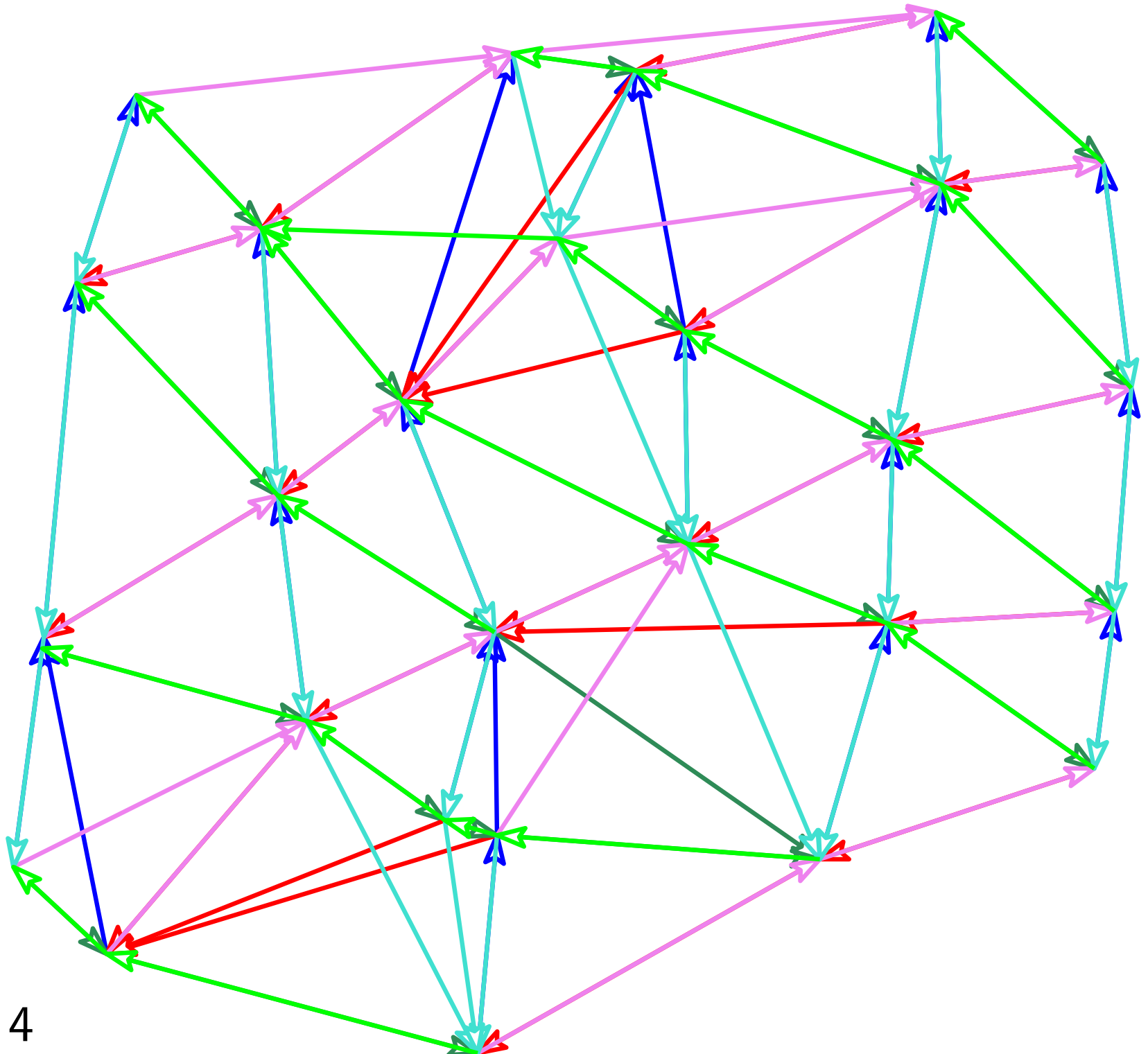


3 - 2

$\Theta_6$  graph

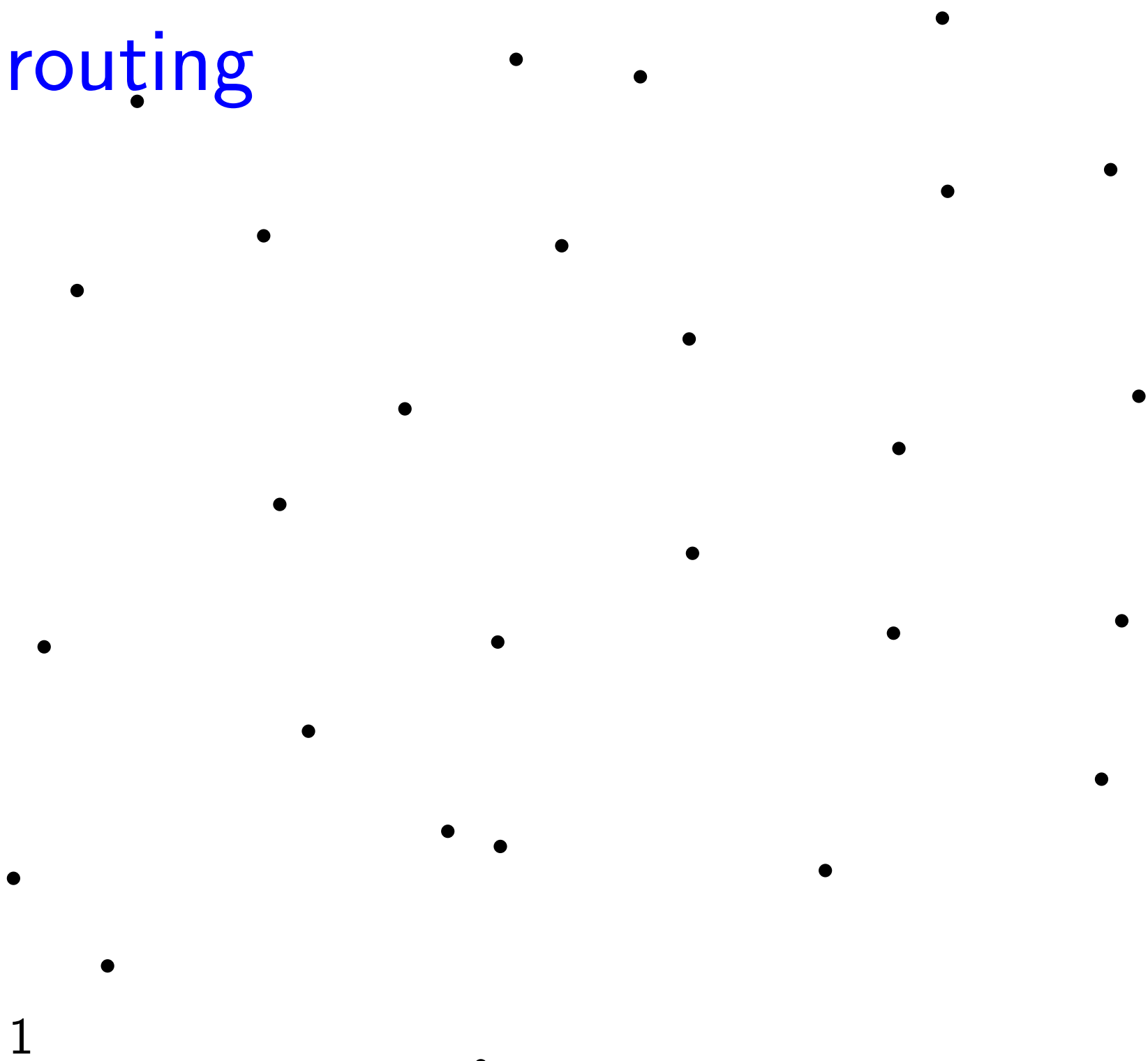


3 - 3



3 - 4

# $\Theta$ routing



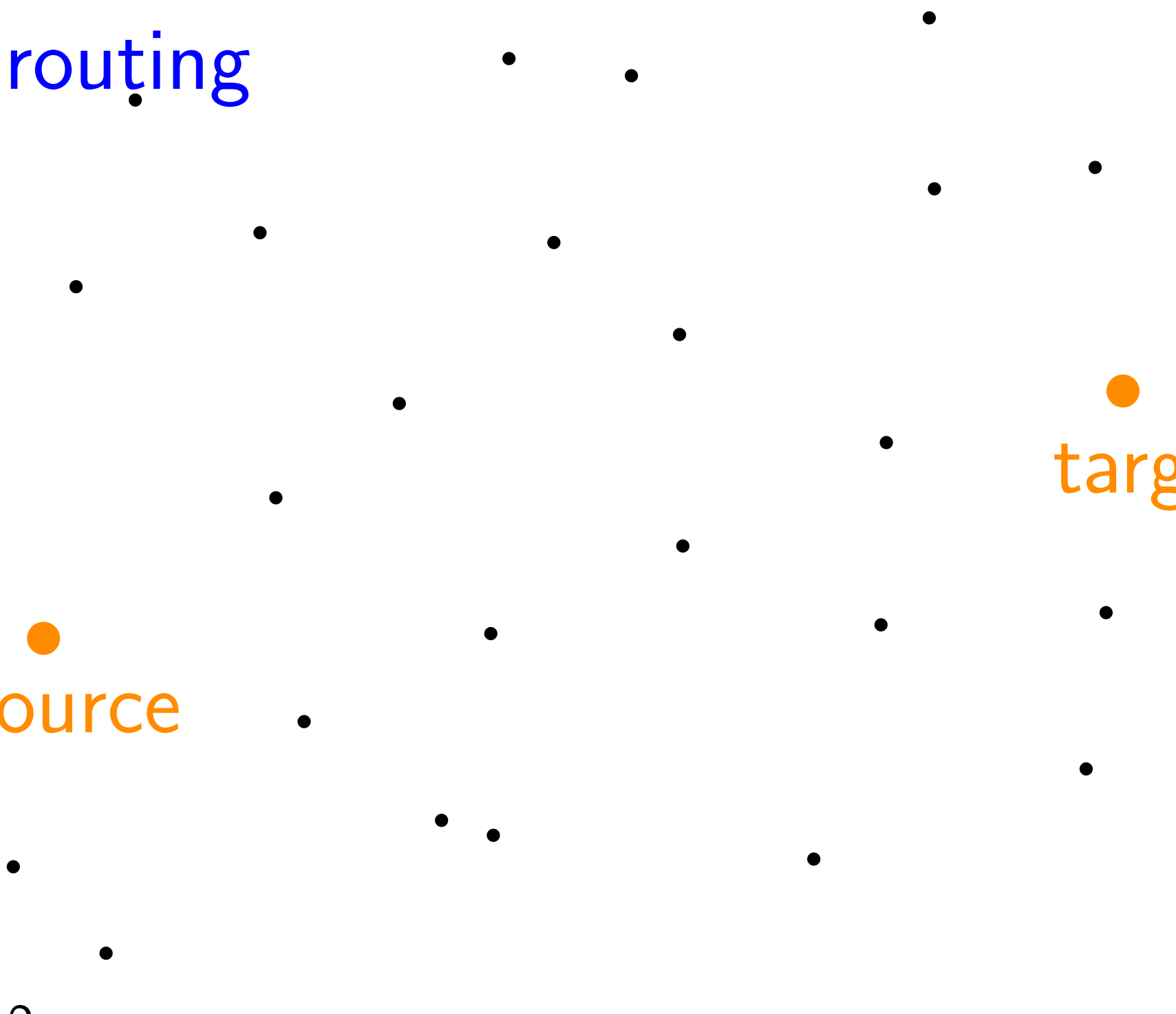
4 - 1

# ⊖ routing

●  
source

●  
target

4 - 2

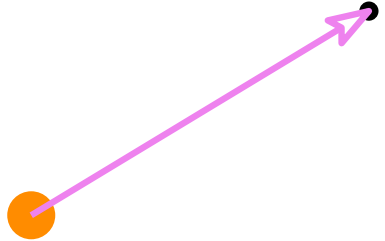


# ⊖ routing

source

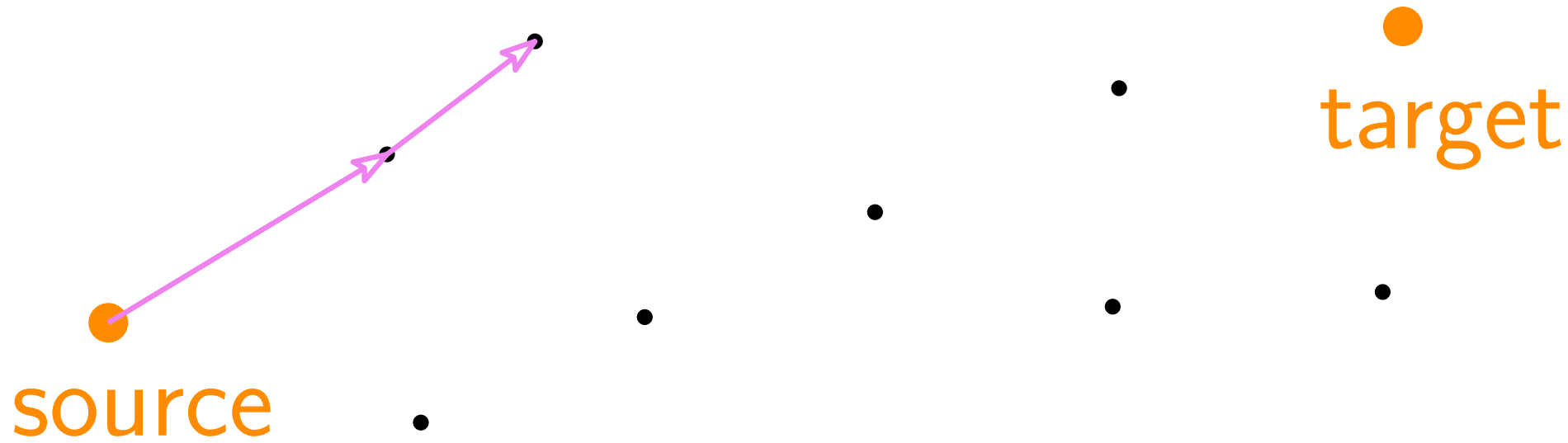
target

4 - 3





# ⊖ routing

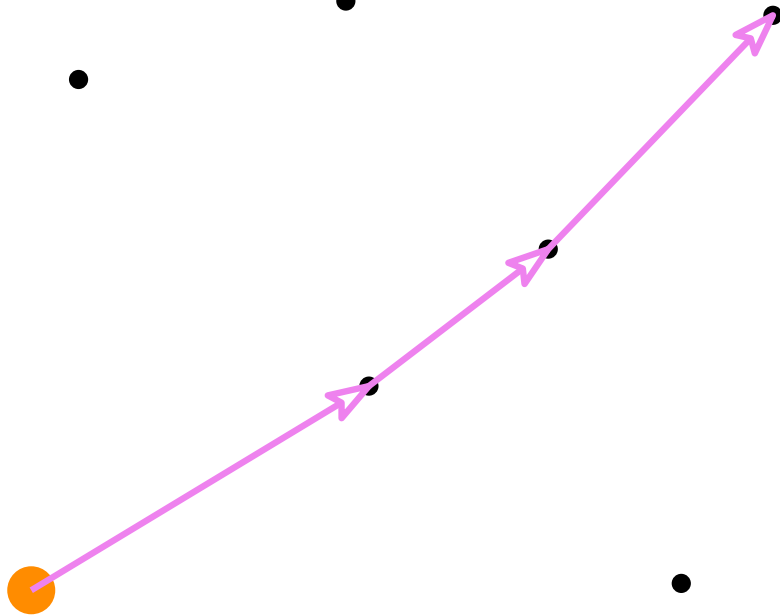


# ⊖ routing

source

target

4 - 5

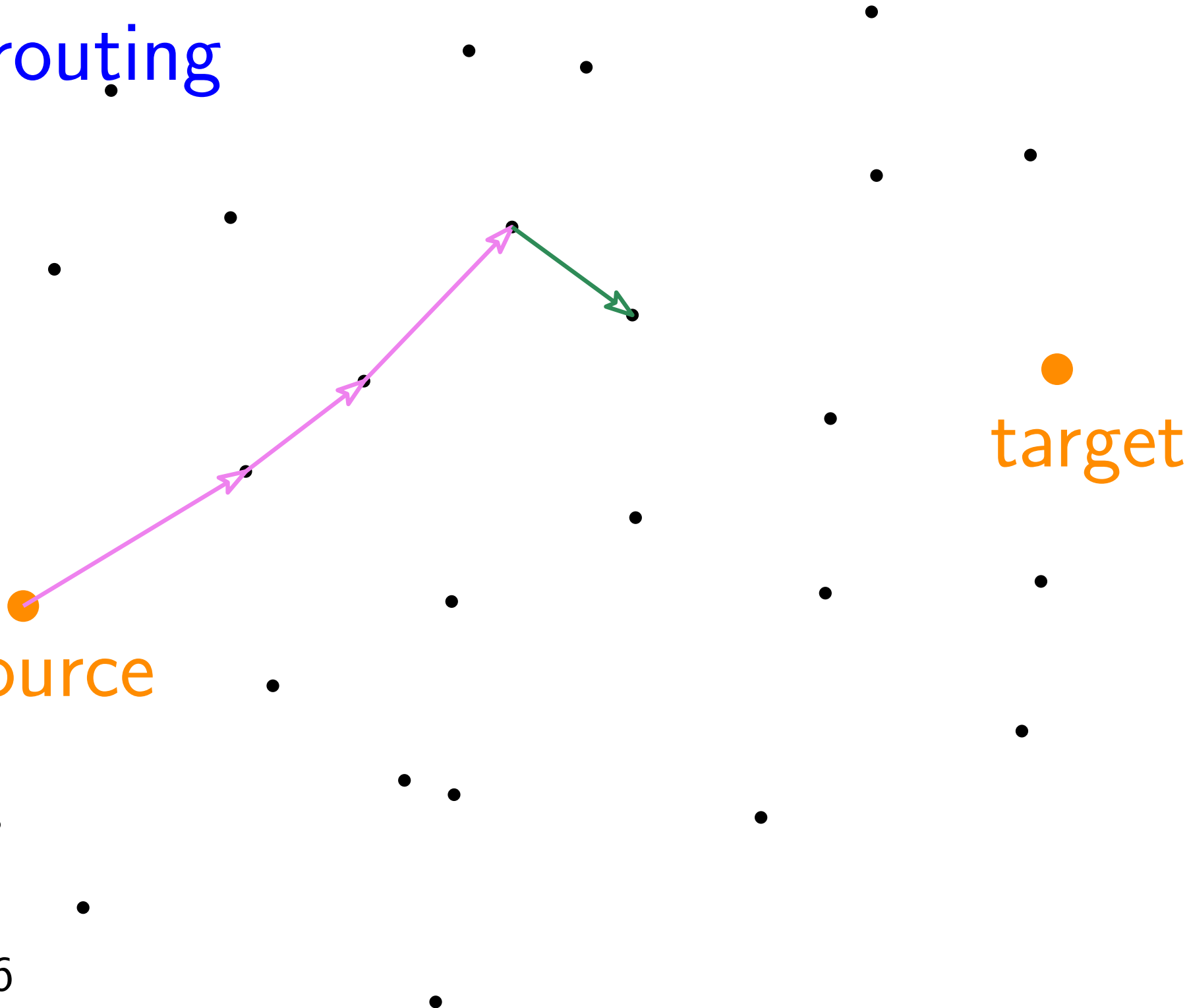


# ⊖ routing

source

target

4 - 6

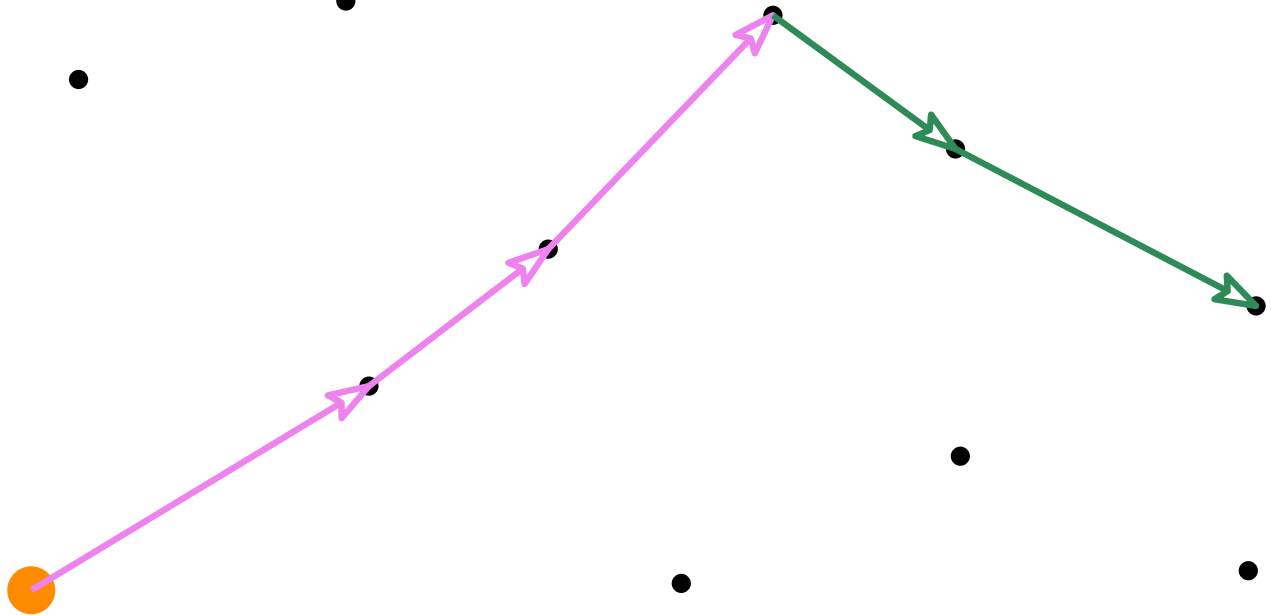


# ⊖ routing

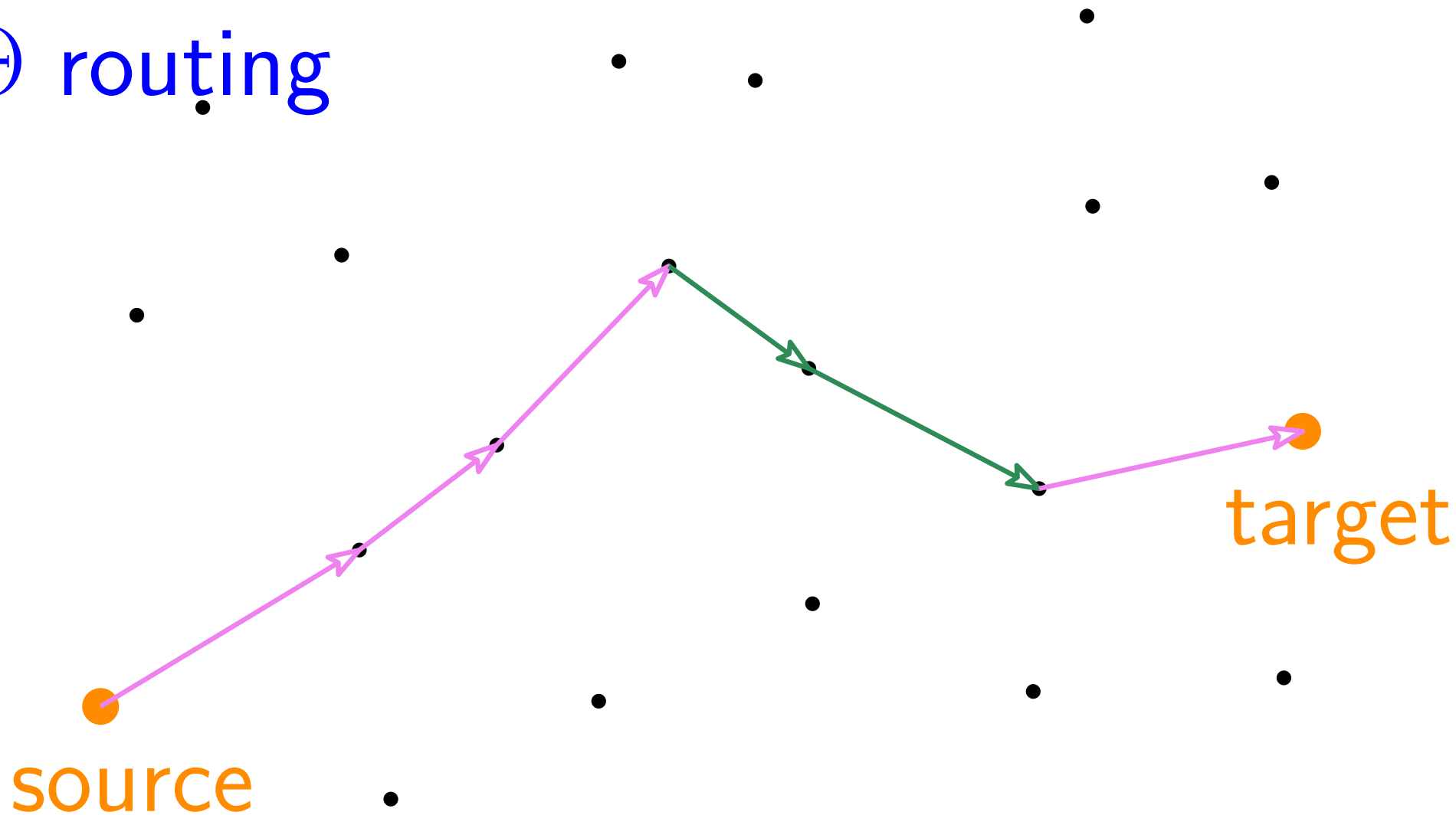
source

target

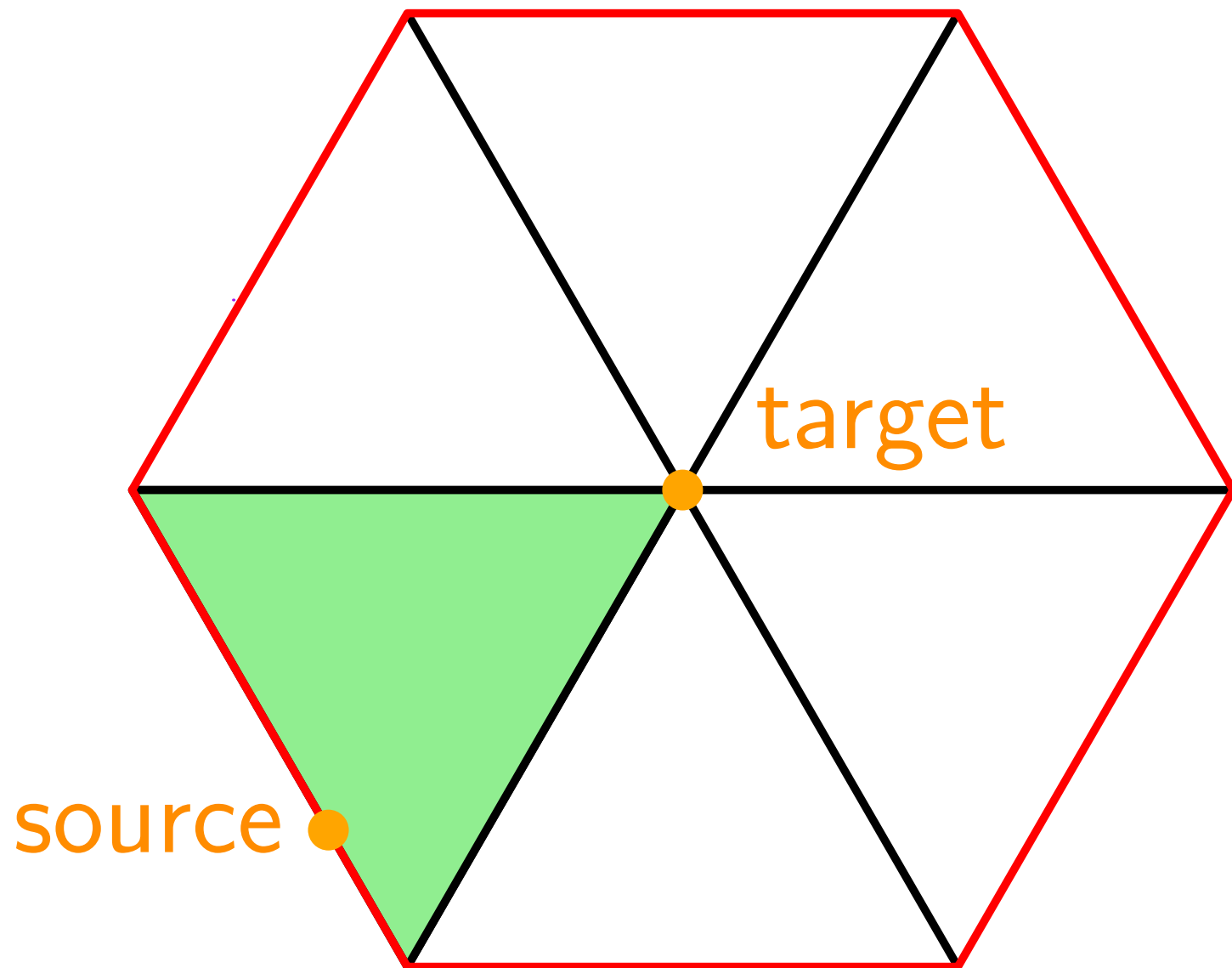
4 - 7



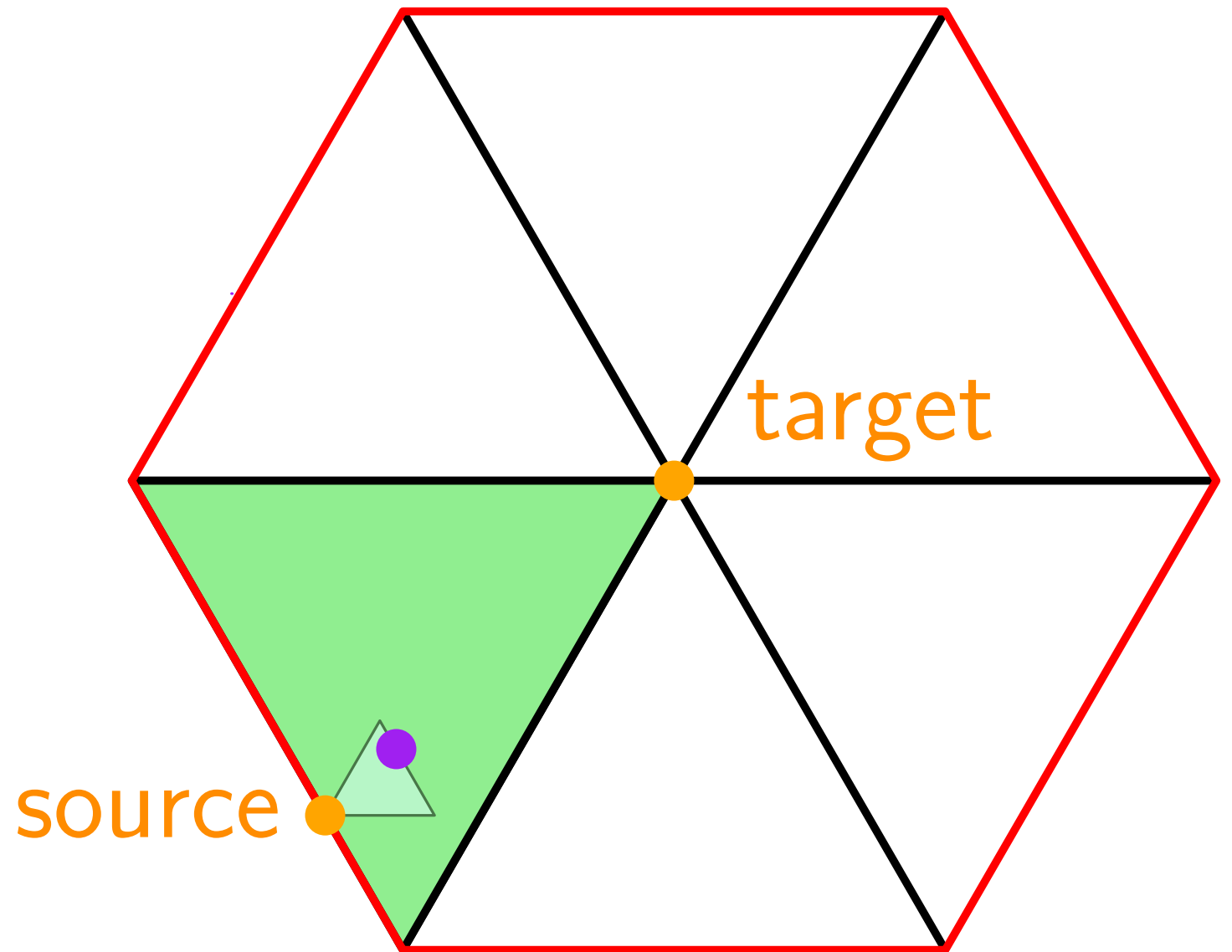
# ⊖ routing



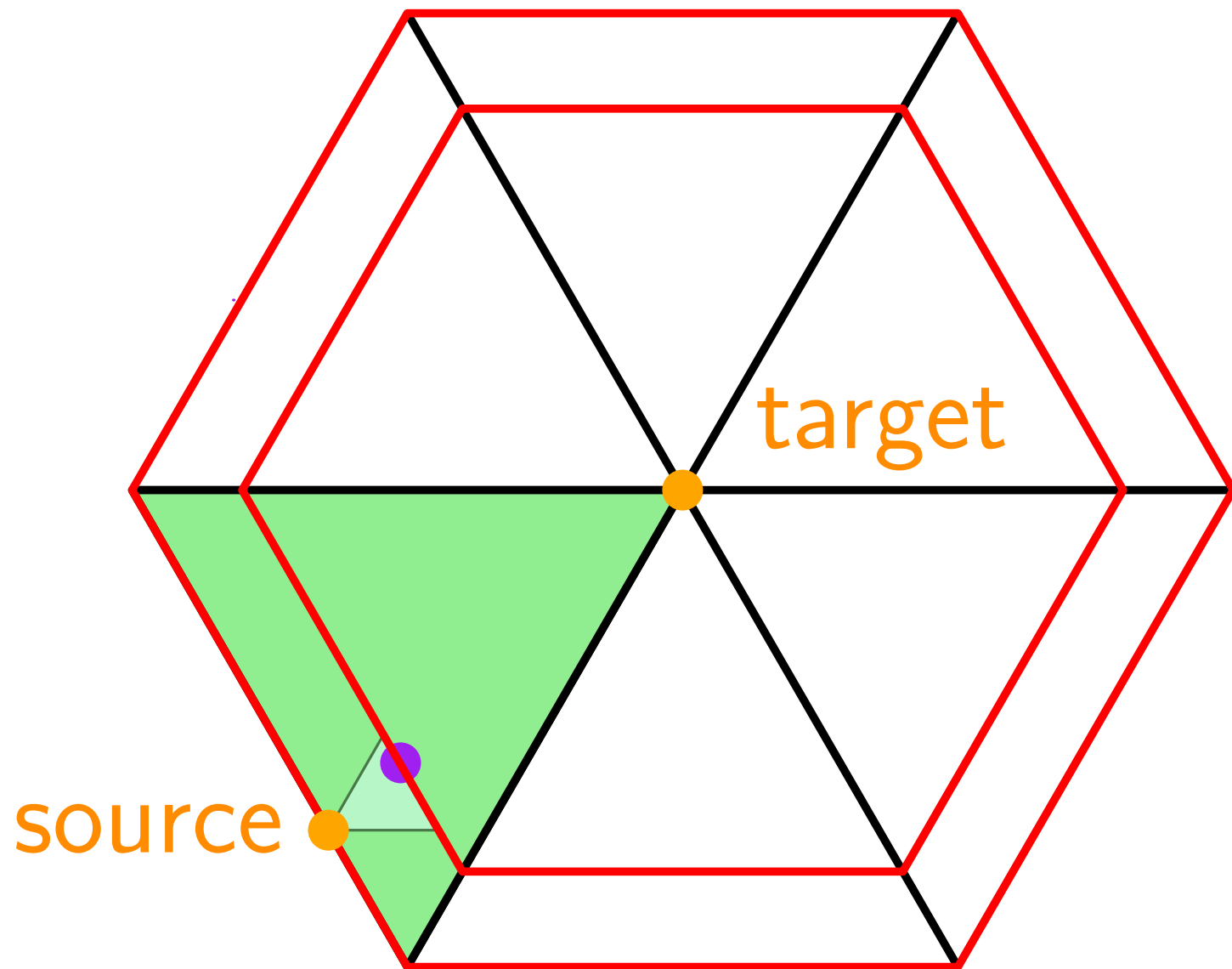
# ⊖ routing



# ⊖ routing



# ⊖ routing

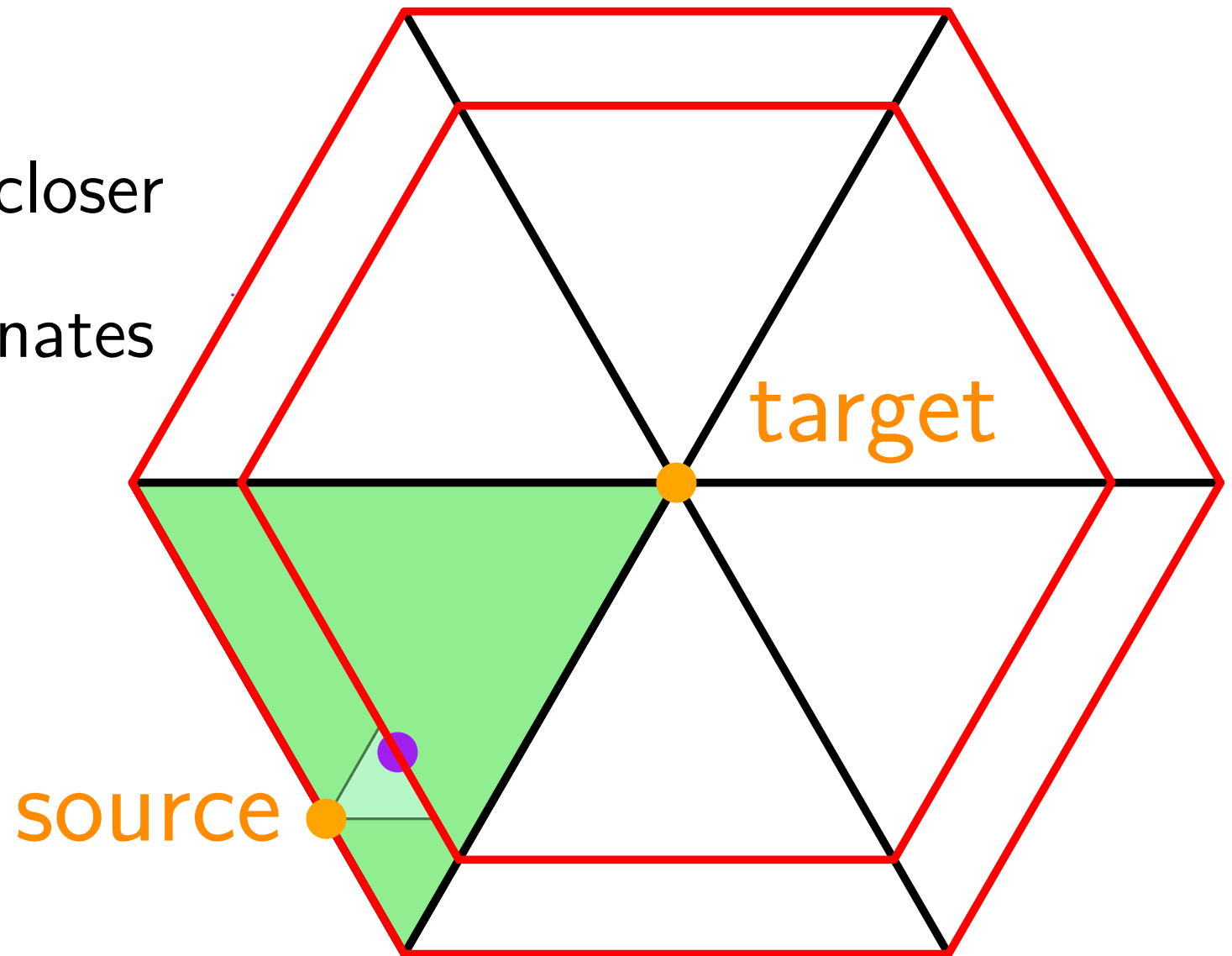




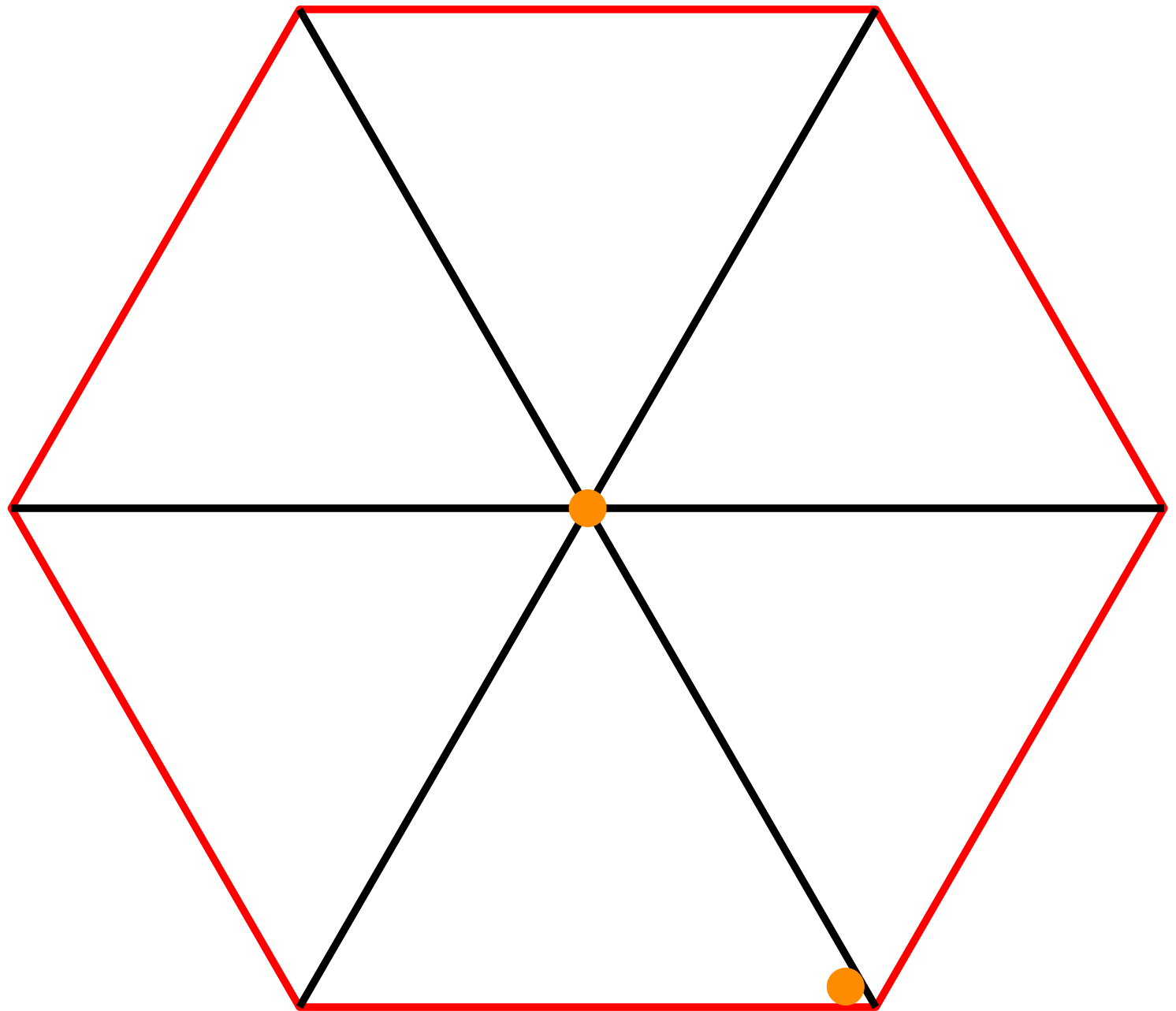
# ⊖ routing

Next point is closer

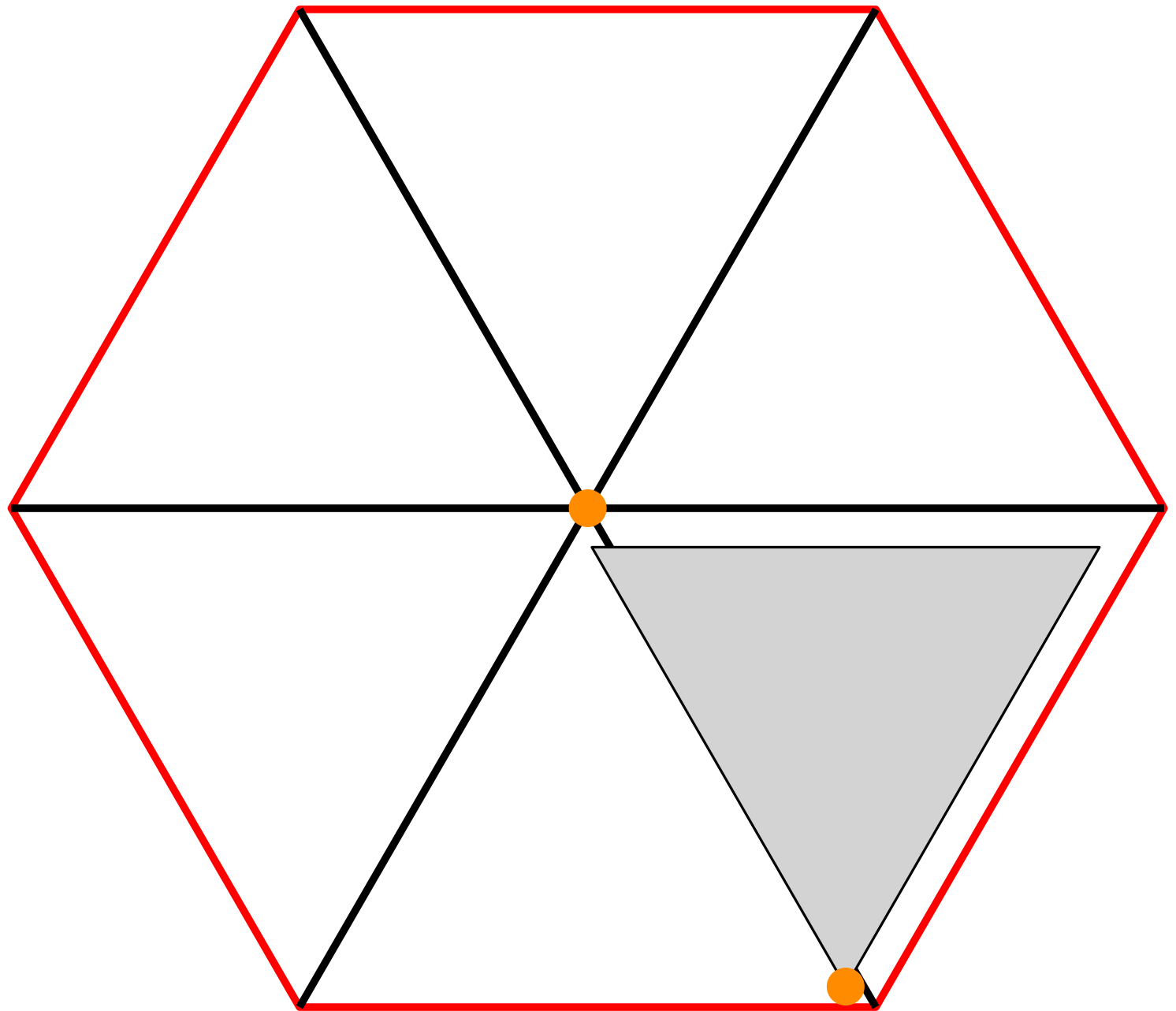
Routing terminates



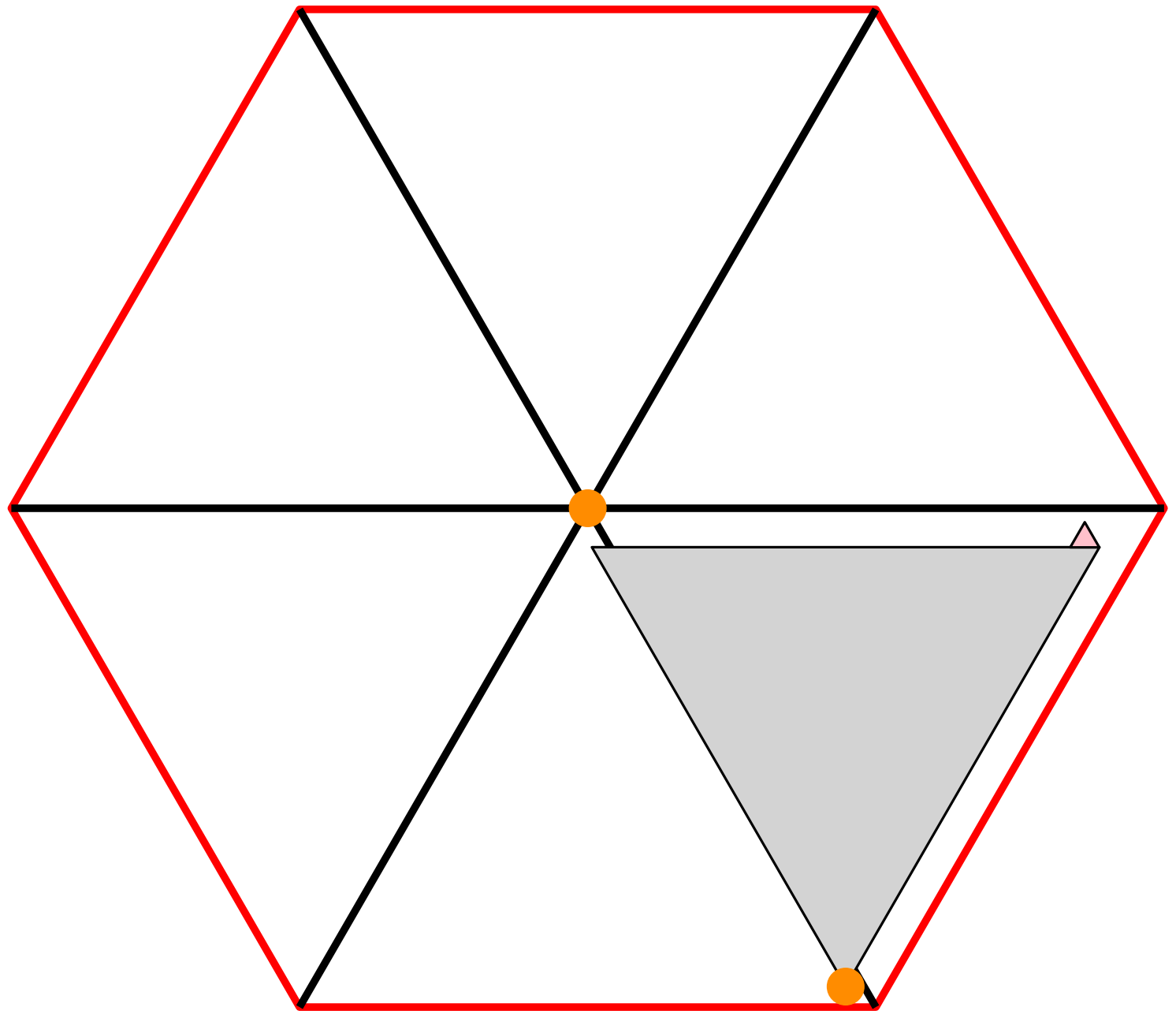
# ⊖ routing



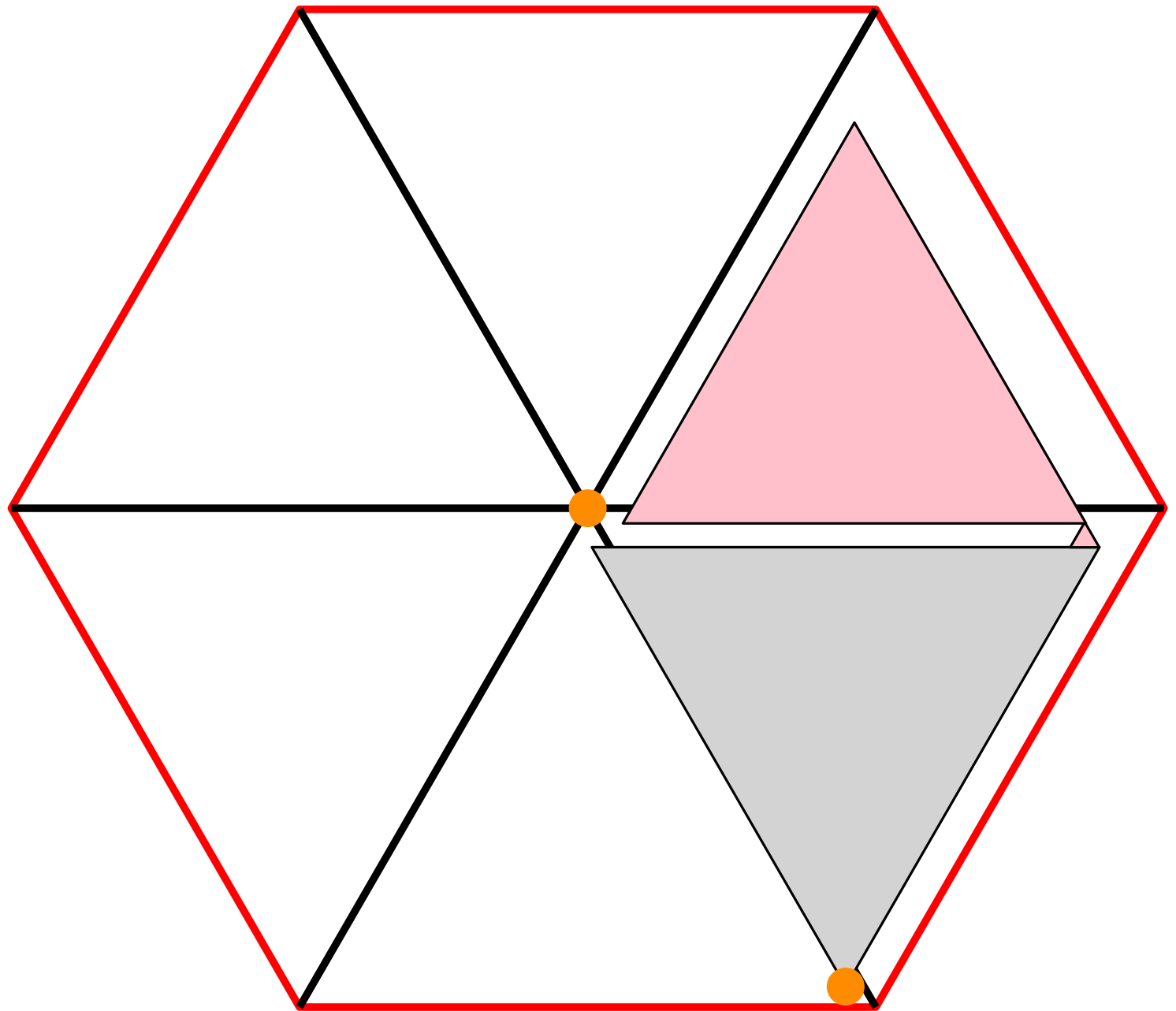
# ⊖ routing



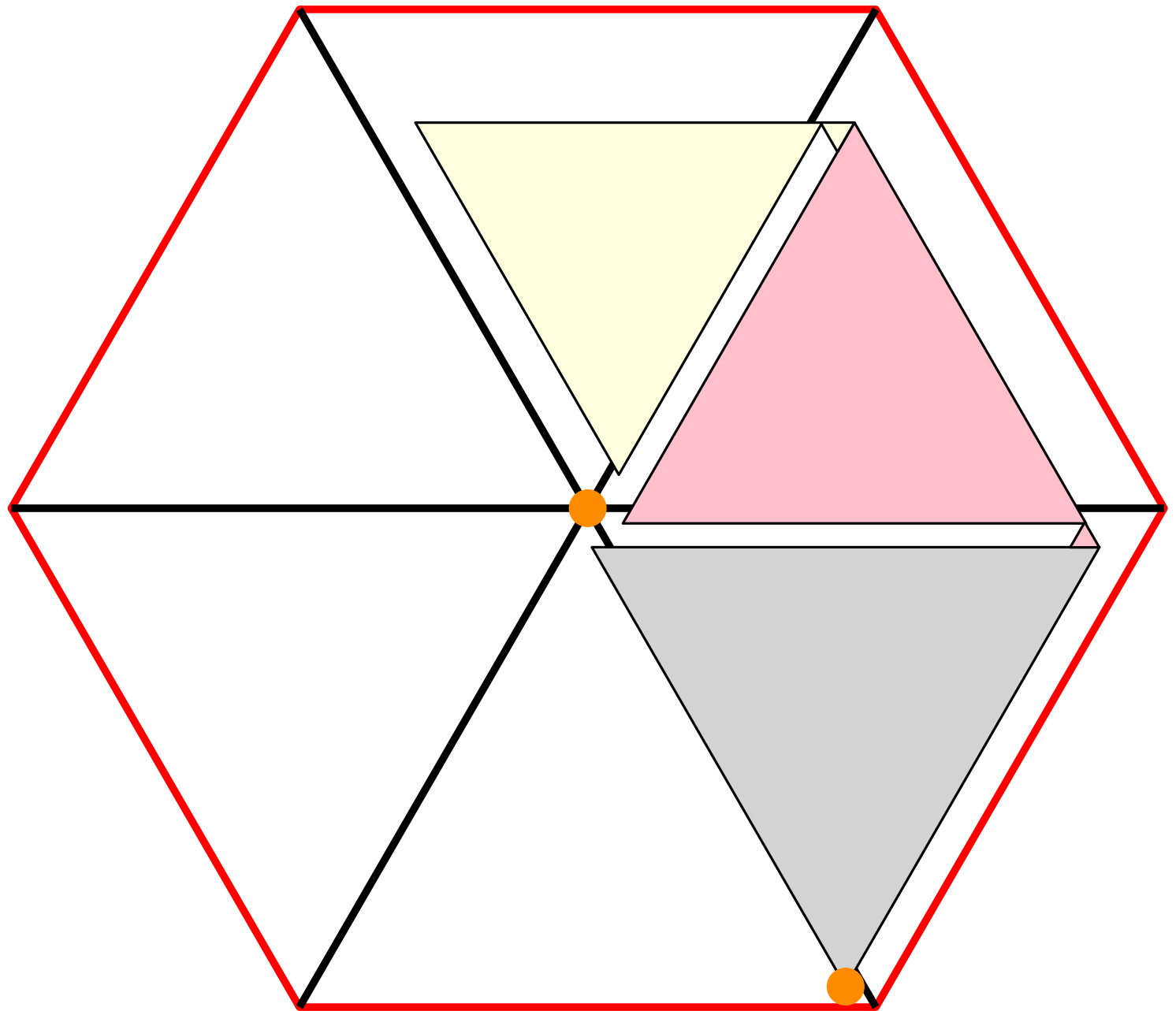
# ⊖ routing



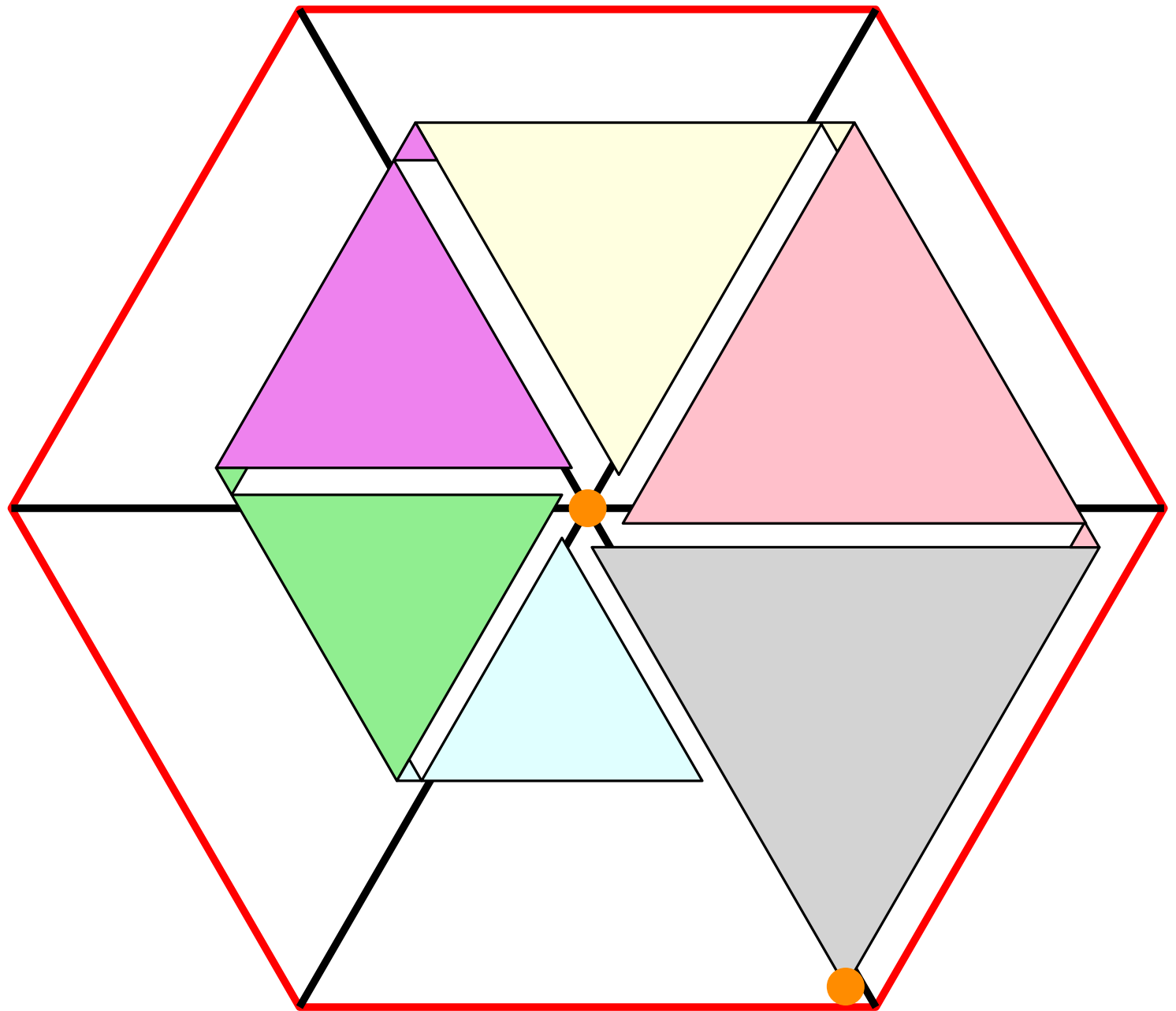
# ⊖ routing



# ⊖ routing

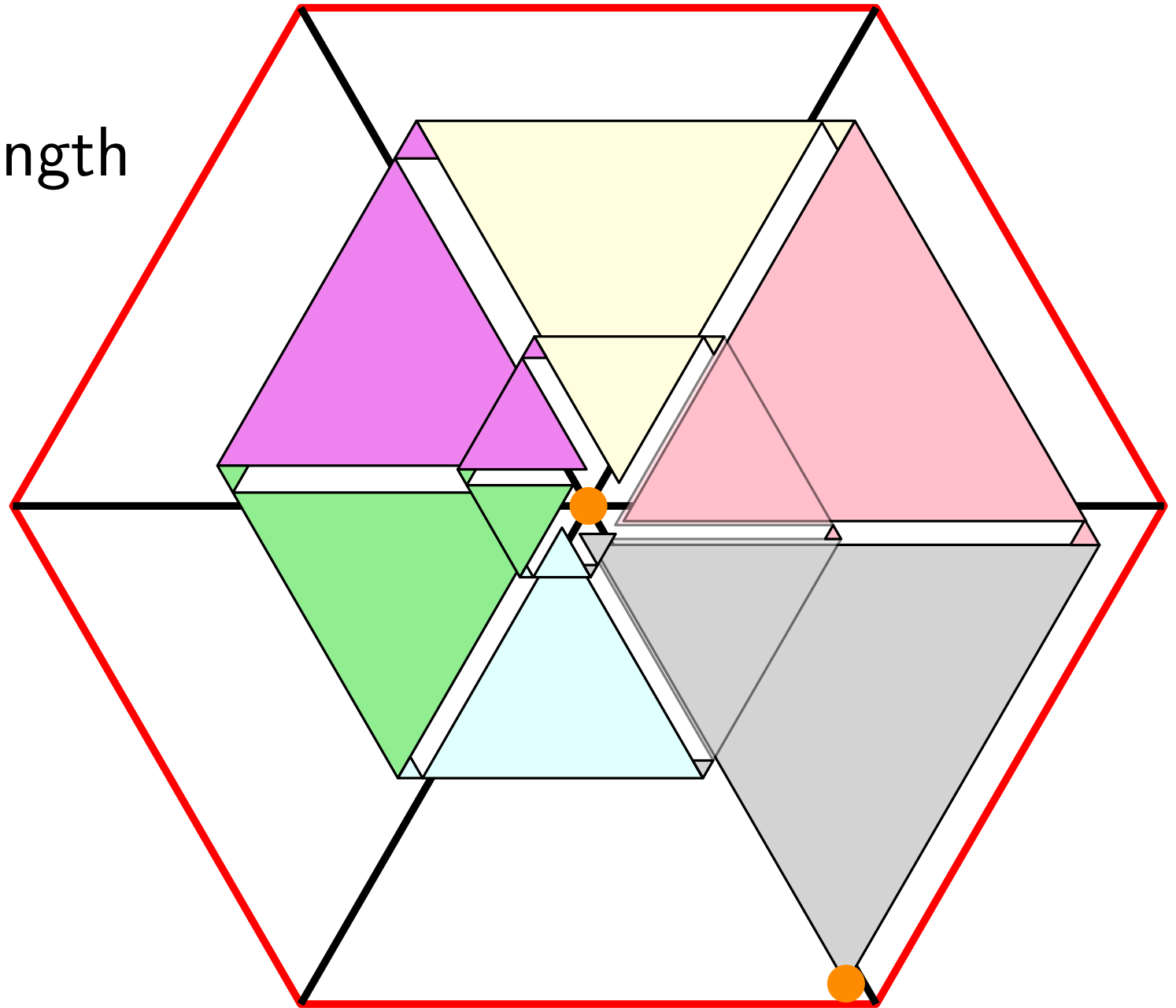


# ⊖ routing



# ⊖ routing

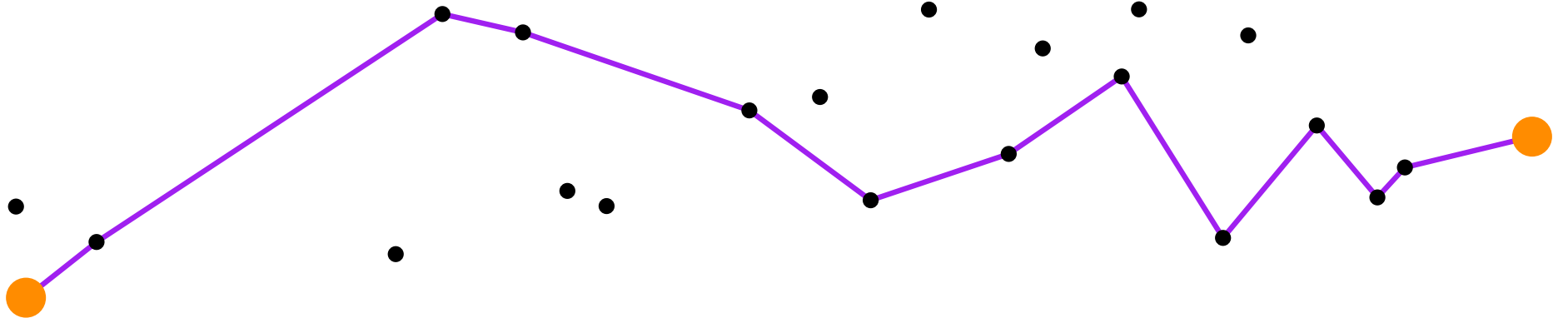
Unbounded length





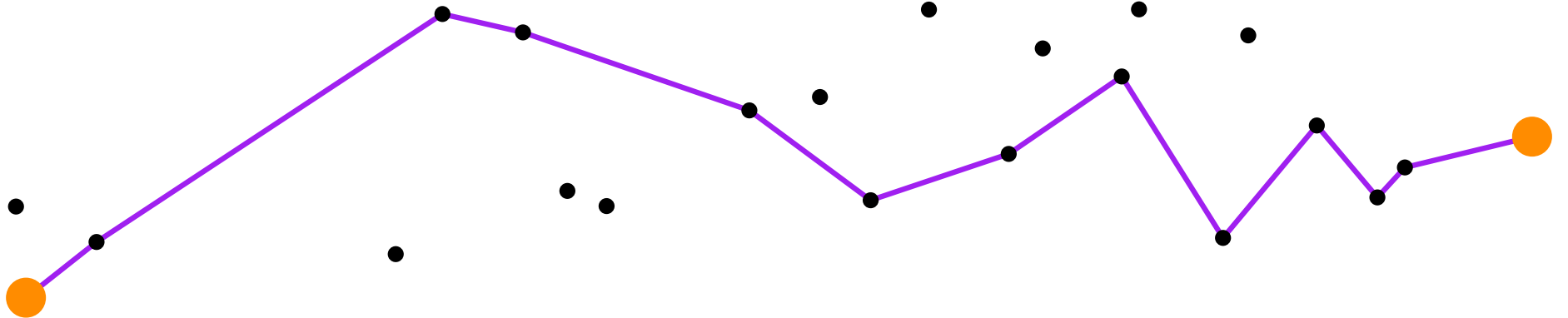
# ⊖ routing

Expected length for Poisson distribution •



# $\Theta$ routing

Expected length for Poisson distribution •



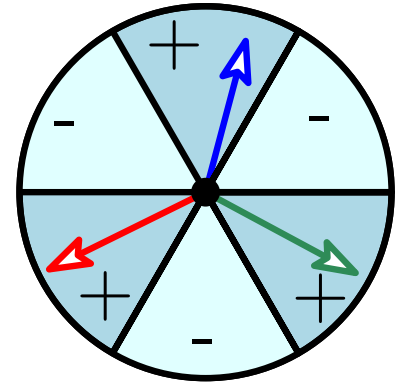
$$\leq \frac{1}{6}(3 \ln 3 + 4) \simeq 1.216$$

[Bonichon Marcket]

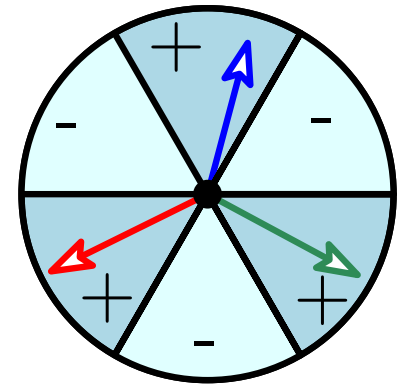
# Routing in half $\Theta_6$

Positive routing

Negative routing



# Routing in half $\Theta_6$



Positive routing  $\leq 2$

Negative routing  $\leq \frac{5}{\sqrt{3}} \simeq 2.89$

[Bose, Fagerberg, van Renssen, Verdonschot]

# Our contribution

Two tools: forward routing and side routing

New negative routing algorithms

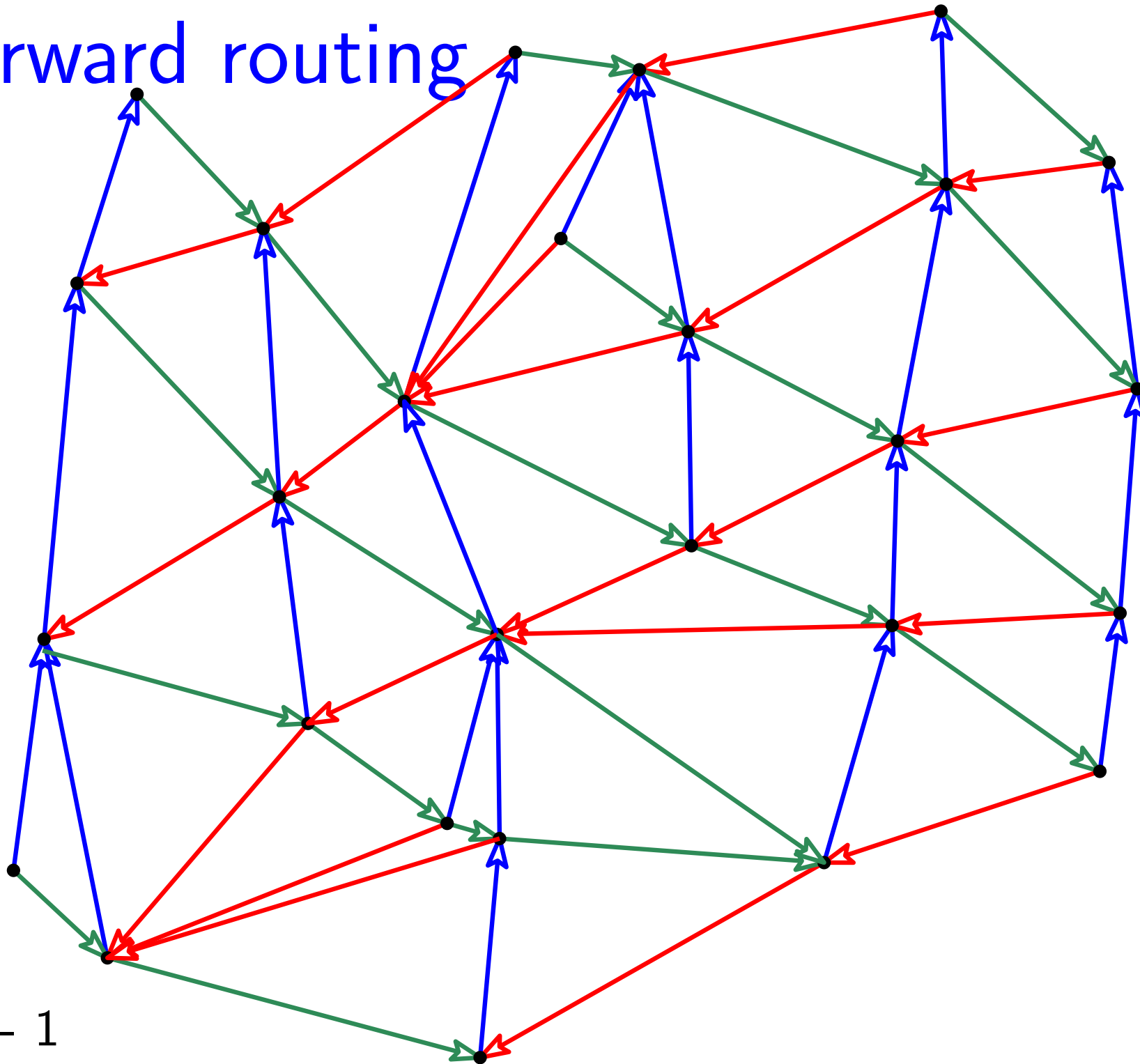
same worst-case bound

Probabilistic analysis for Poisson distribution

positive routing

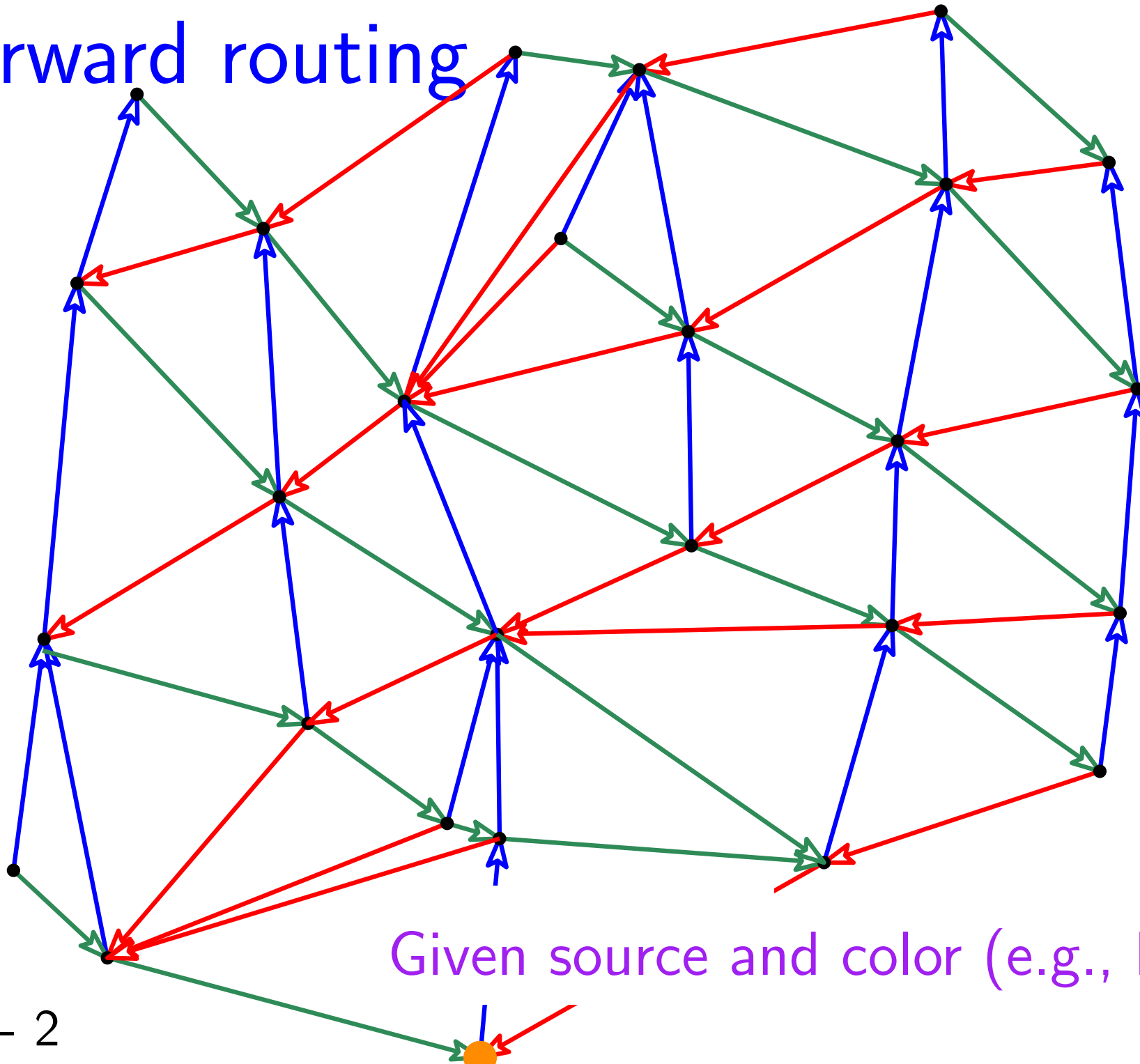
new negative routings

# Forward routing



10 - 1

# Forward routing

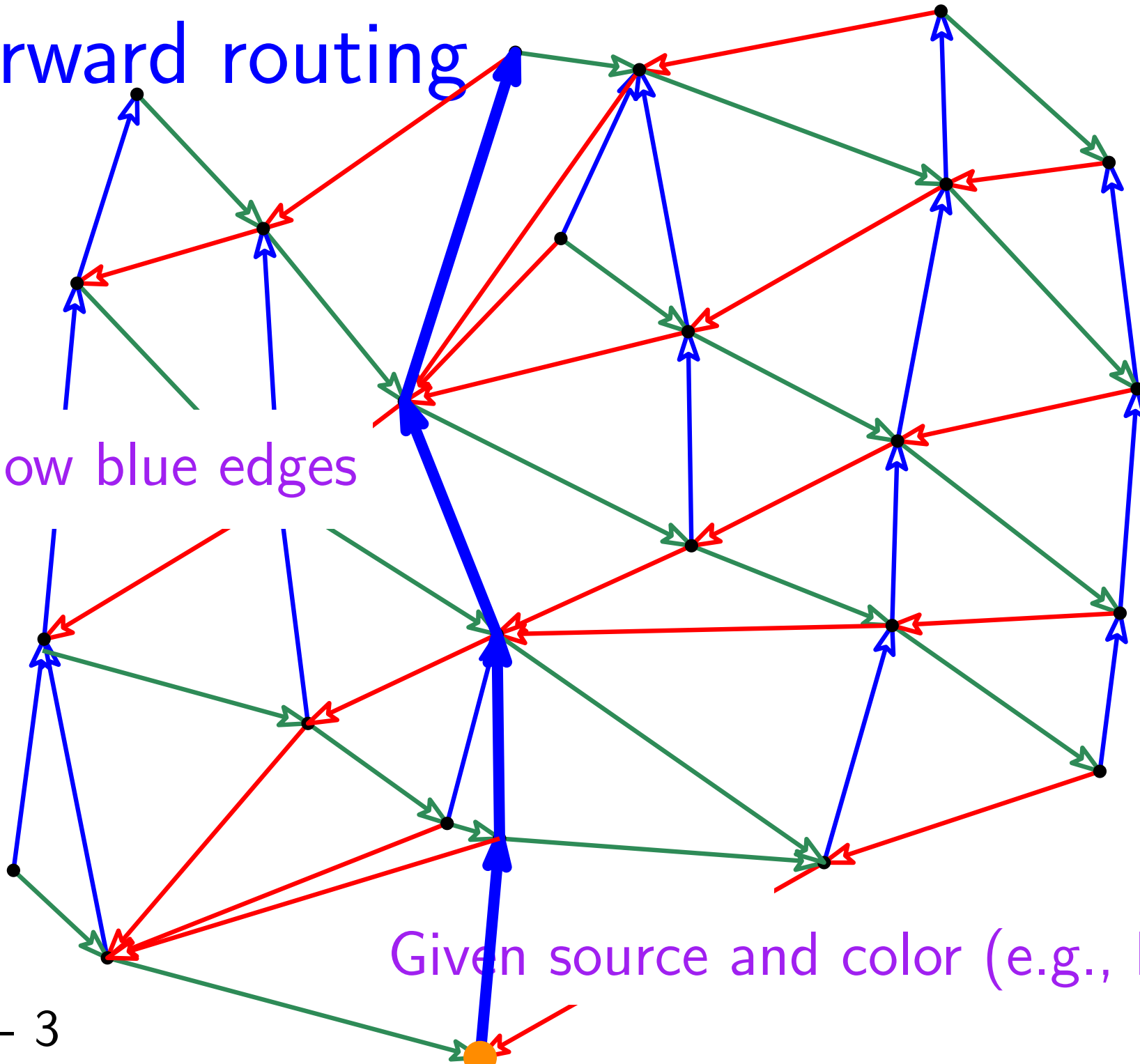


# Forward routing

Follow blue edges

Given source and color (e.g., blue)

10 - 3





# Forward routing

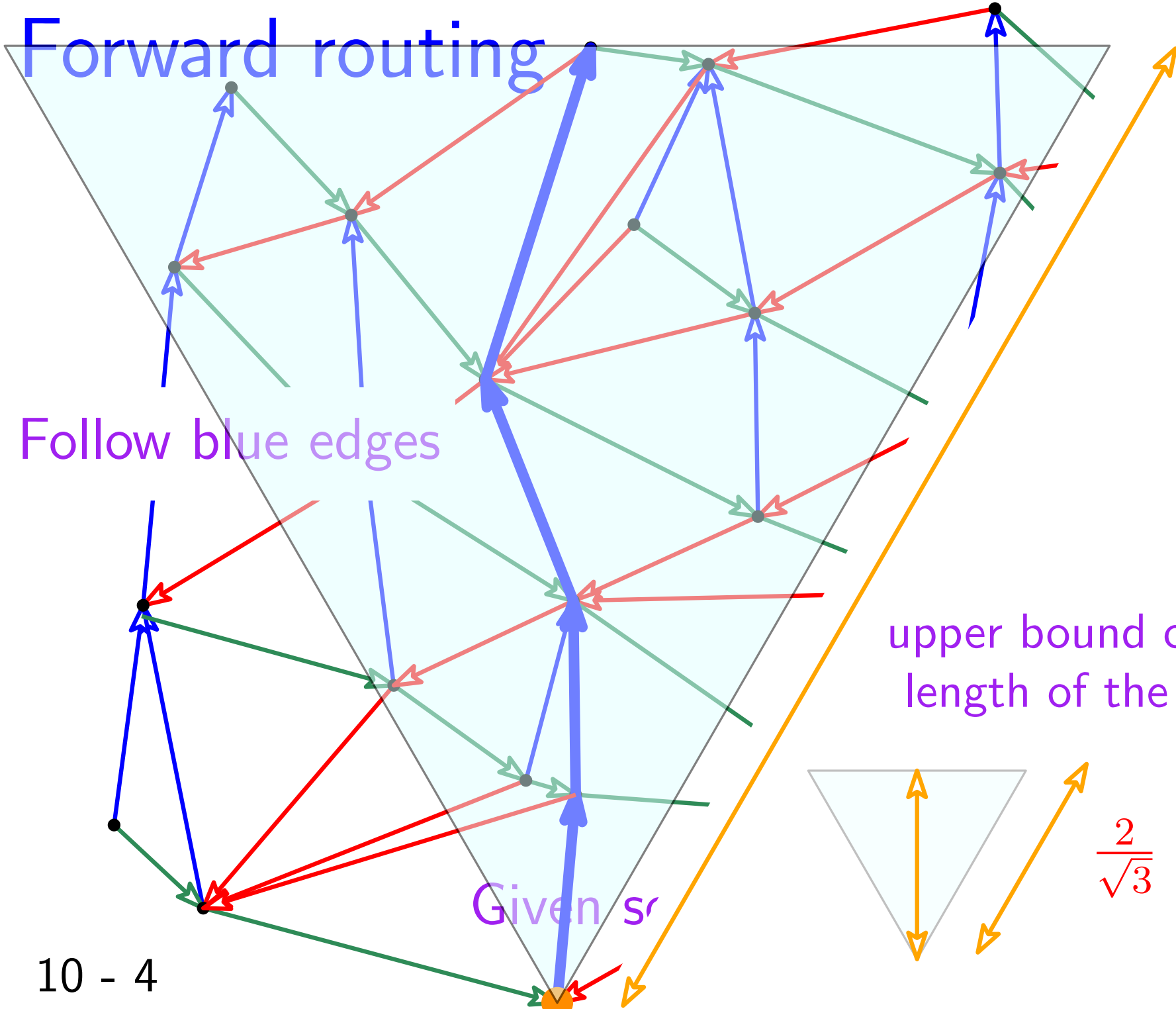
Follow blue edges

Given  $s_r$

upper bound on the length of the path

10 - 4

$$\frac{2}{\sqrt{3}}$$

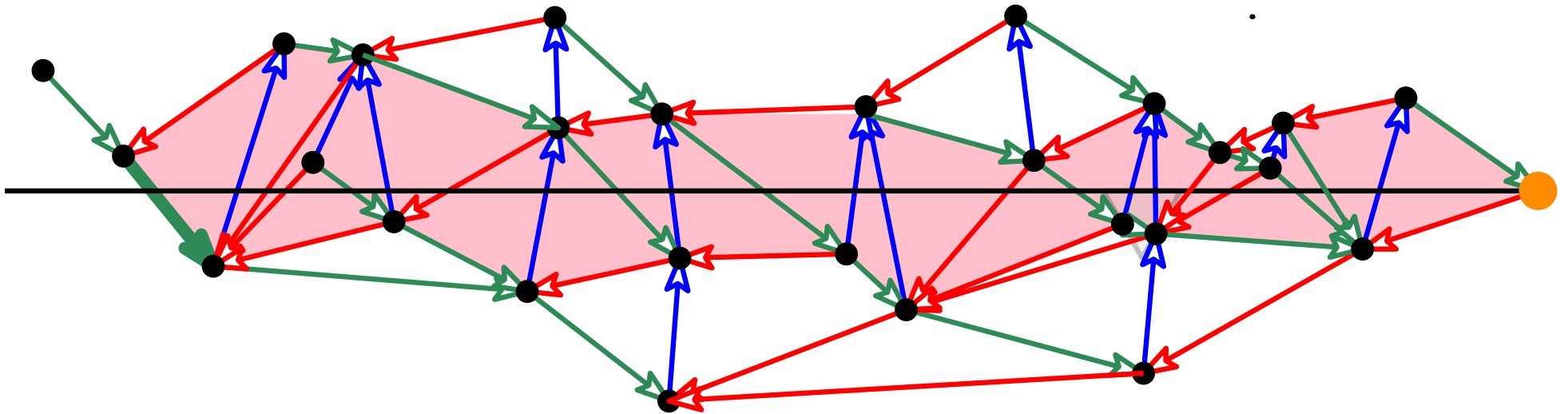
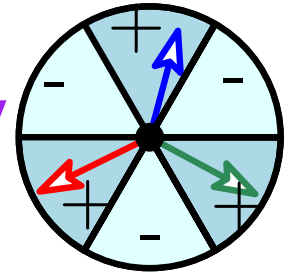




# Side routing

Given target, direction, edge crossing from - to +

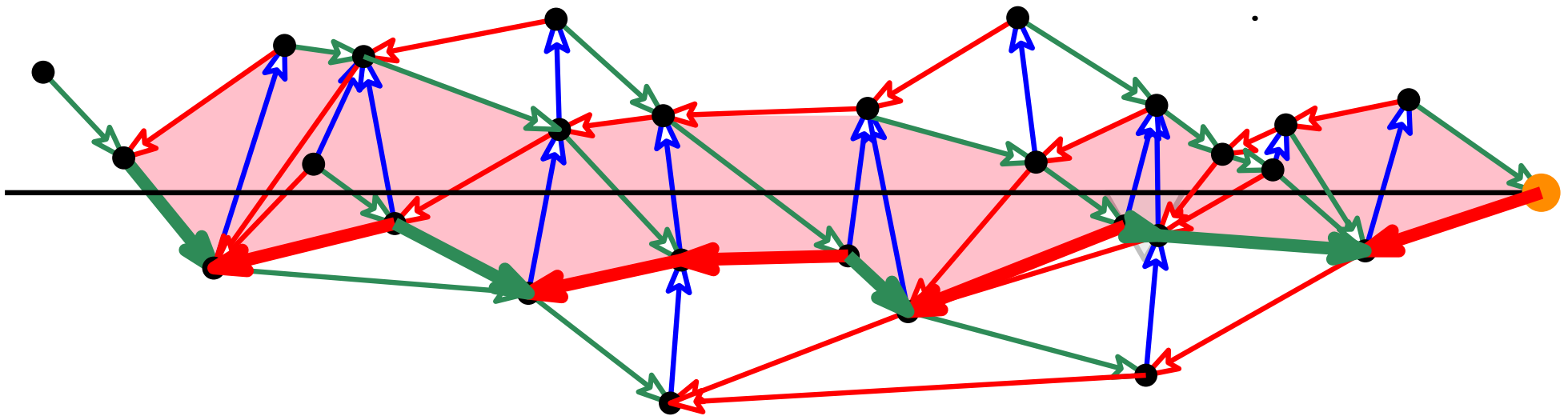
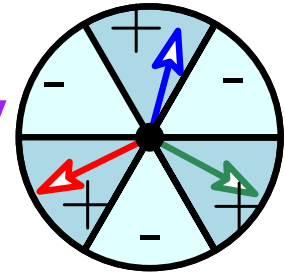
Use boundary of triangles crossing the ray



# Side routing

Given target, direction, edge crossing from - to +

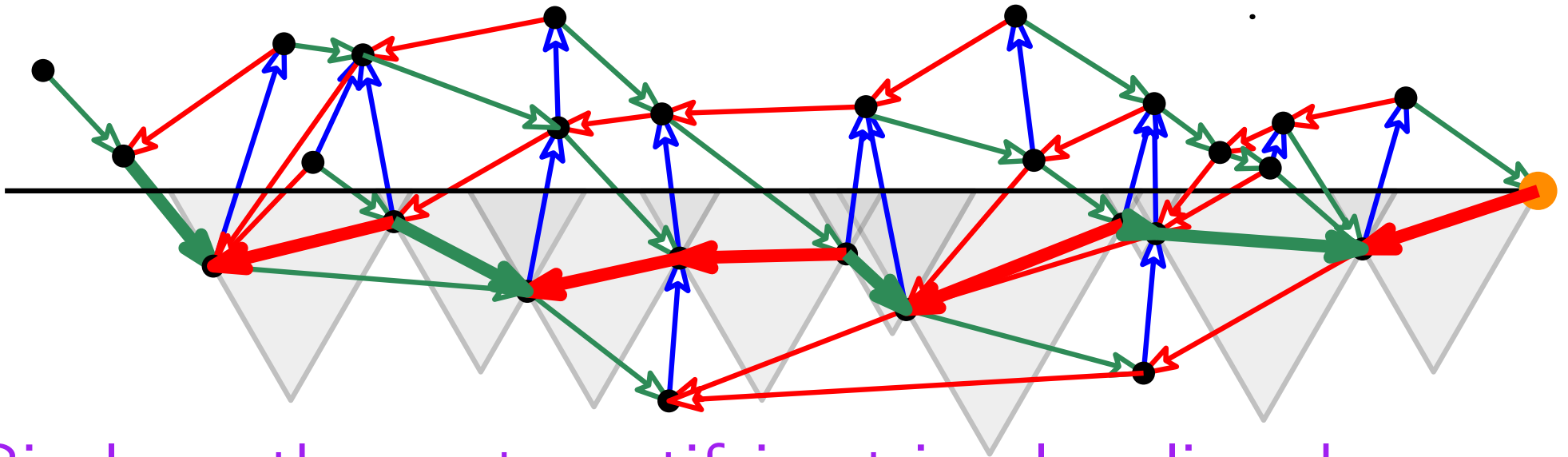
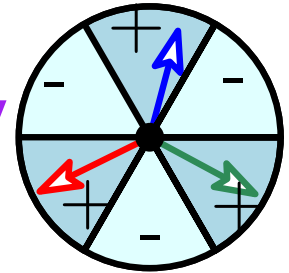
Use boundary of triangles crossing the ray



# Side routing

Given target, direction, edge crossing from - to +

Use boundary of triangles crossing the ray

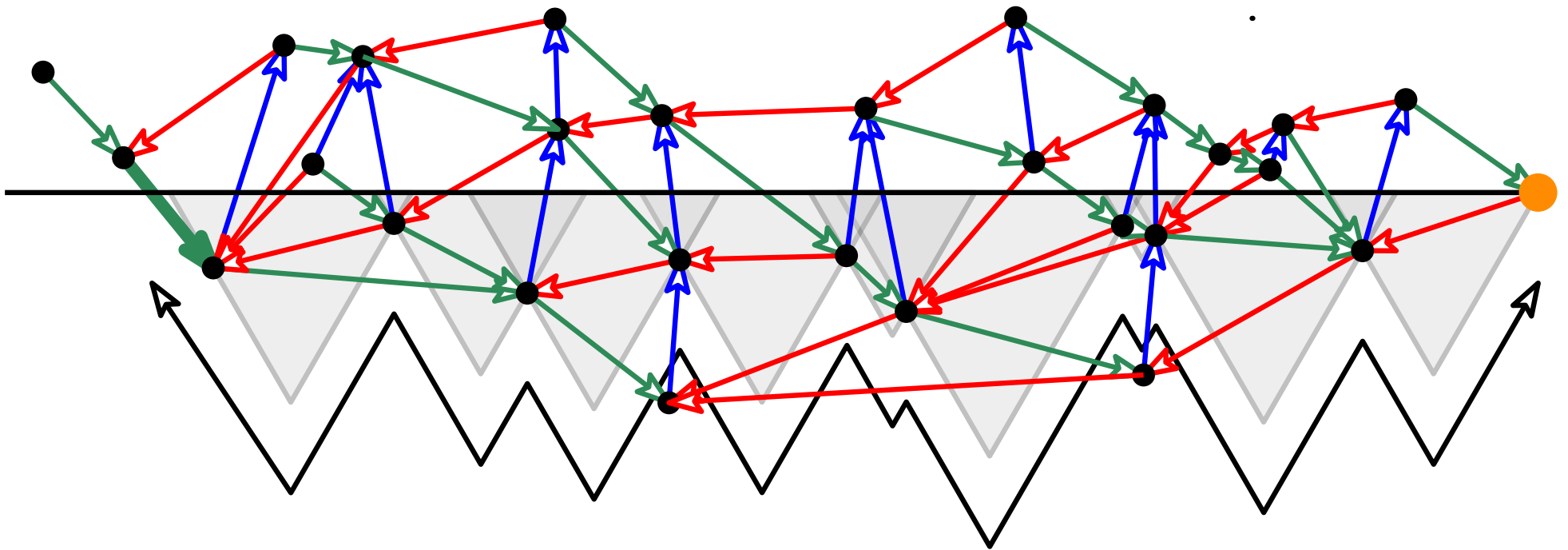
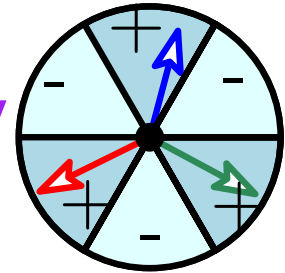


Bicolor path, empty certifying triangles aligned on ray

# Side routing

Given target, direction, edge crossing from - to +

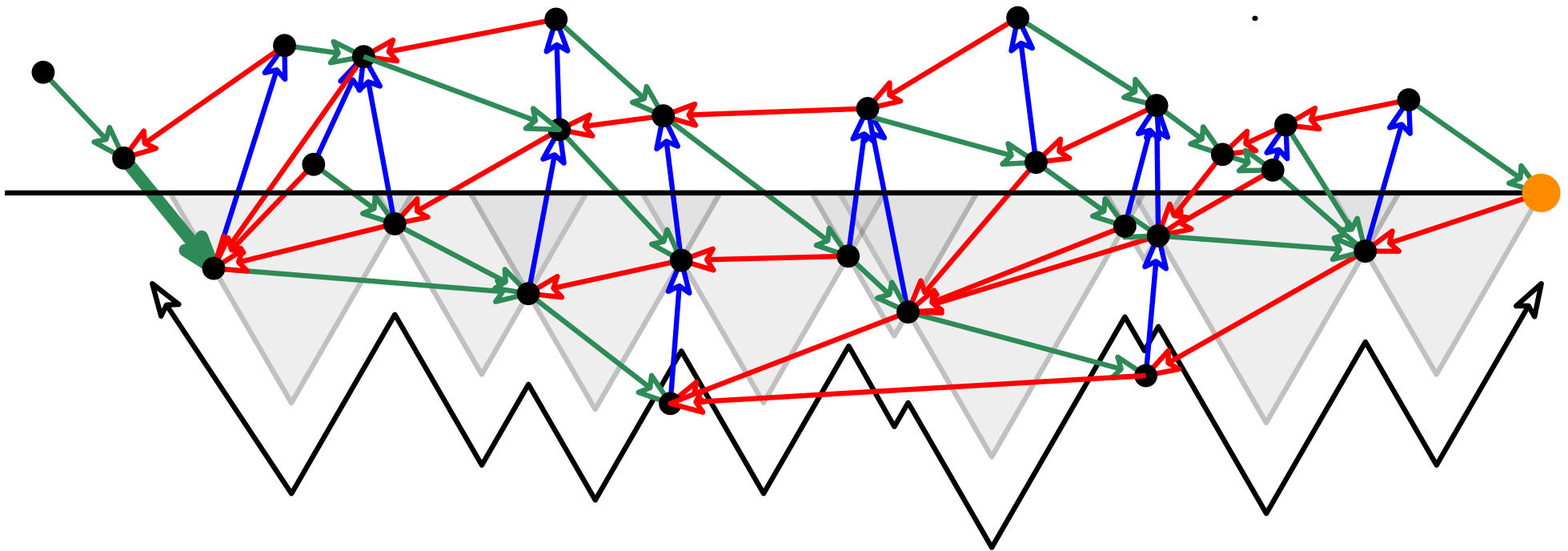
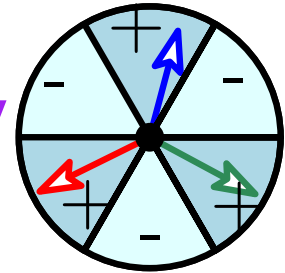
Use boundary of triangles crossing the ray



# Side routing

Given target, direction, edge crossing from - to +

Use boundary of triangles crossing the ray





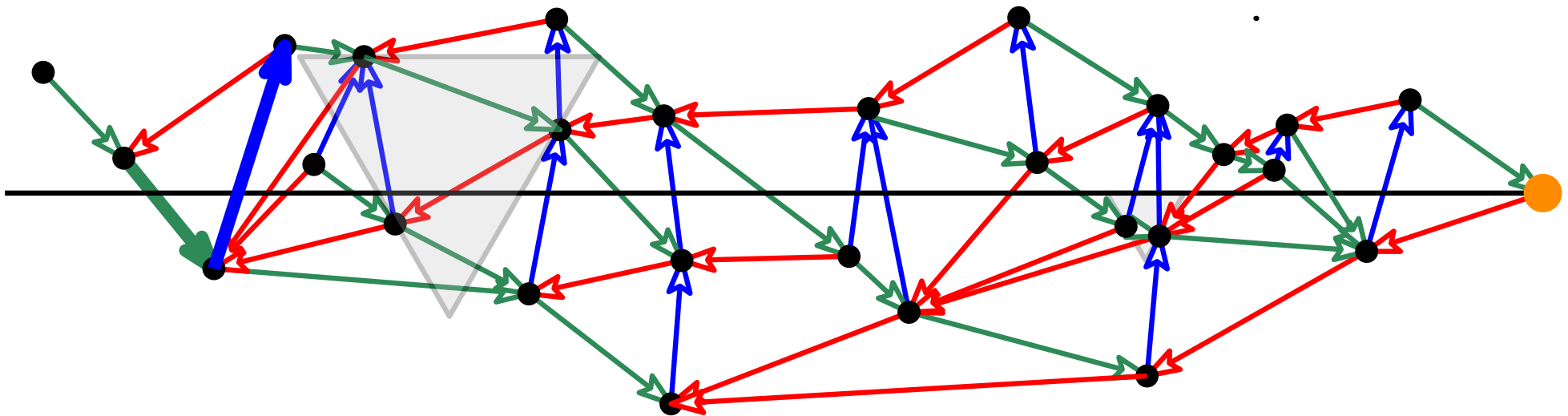
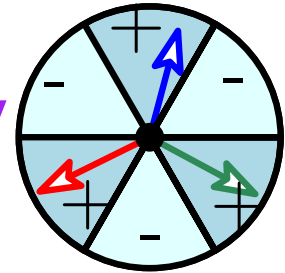


# Side routing

*Does not work from + to -*

Given target, direction, edge crossing from - to +

Use boundary of triangles crossing the ray



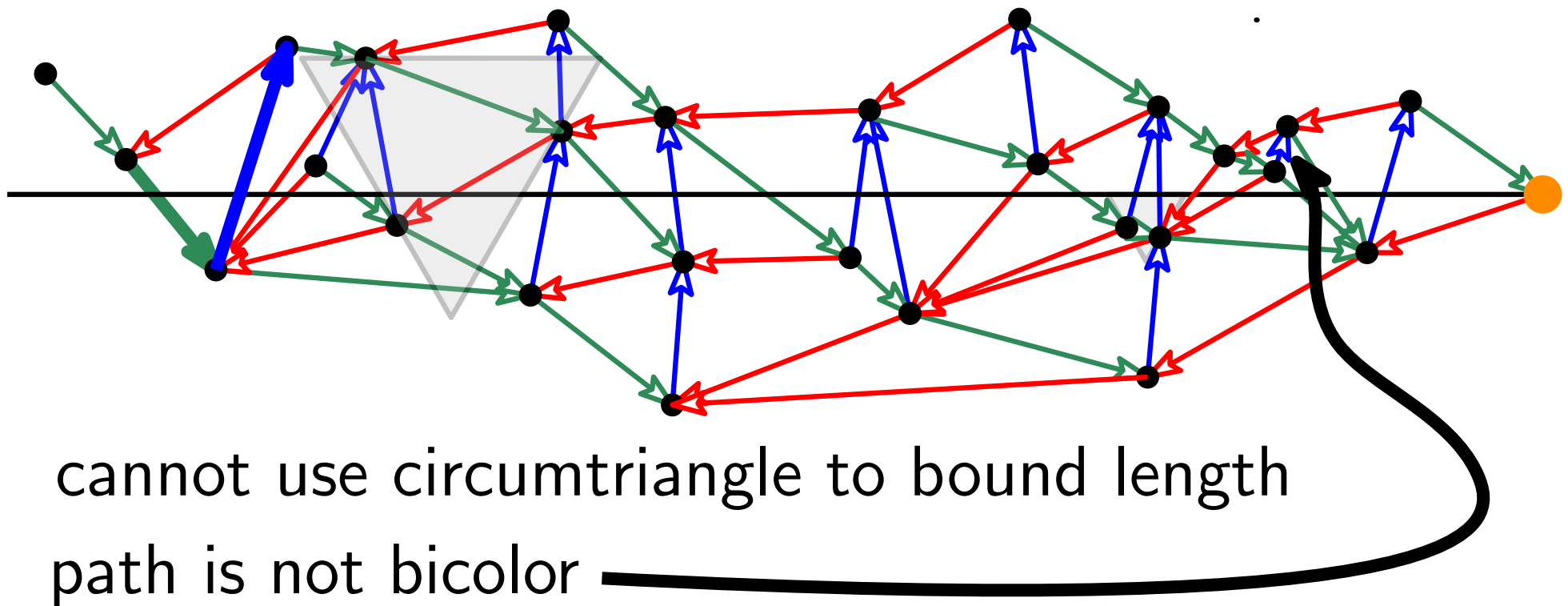
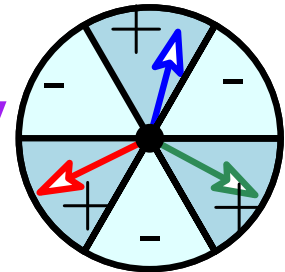
cannot use circumtriangle to bound length

# Side routing

*Does not work from + to -*

Given target, direction, edge crossing from - to +

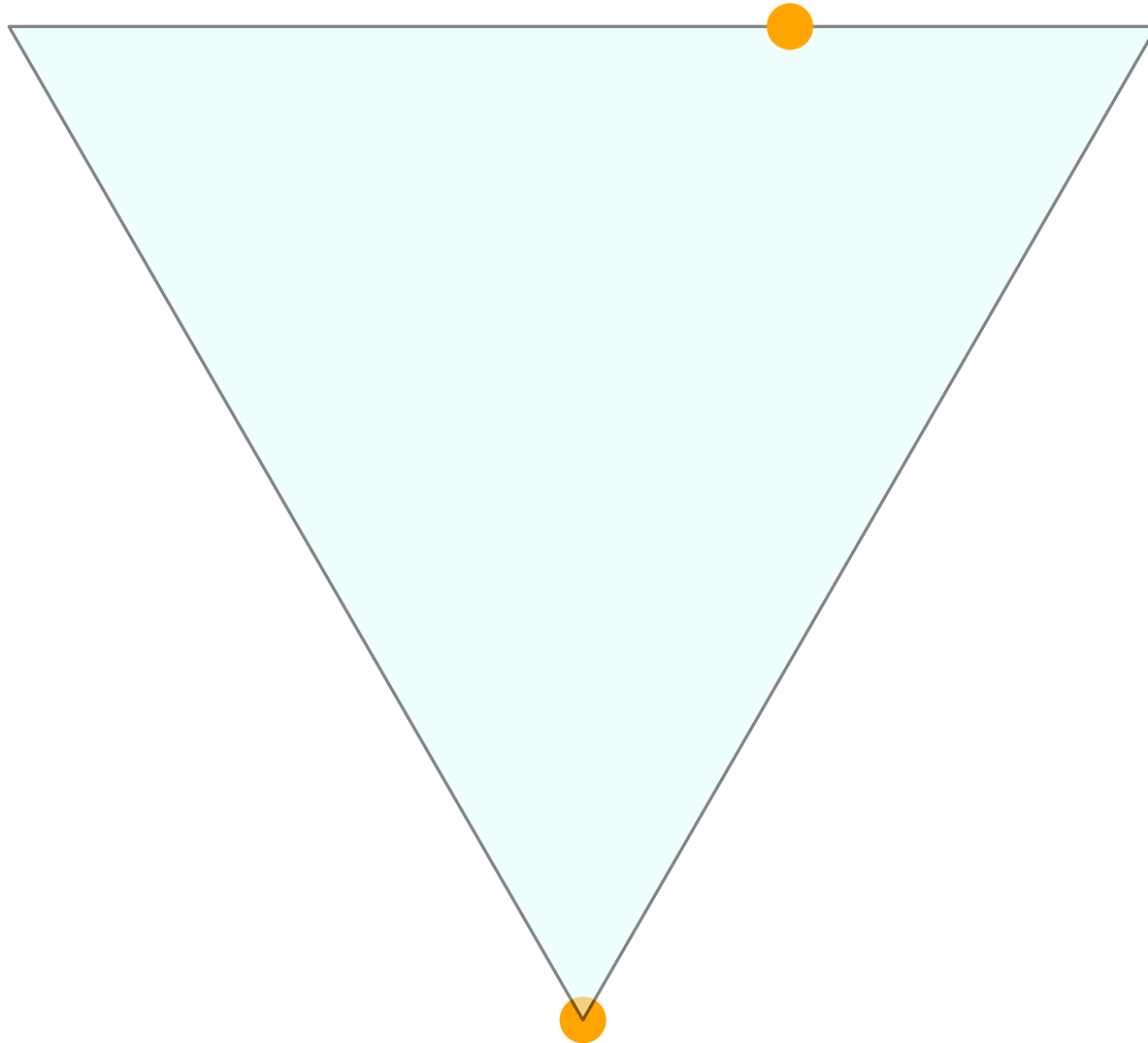
Use boundary of triangles crossing the ray



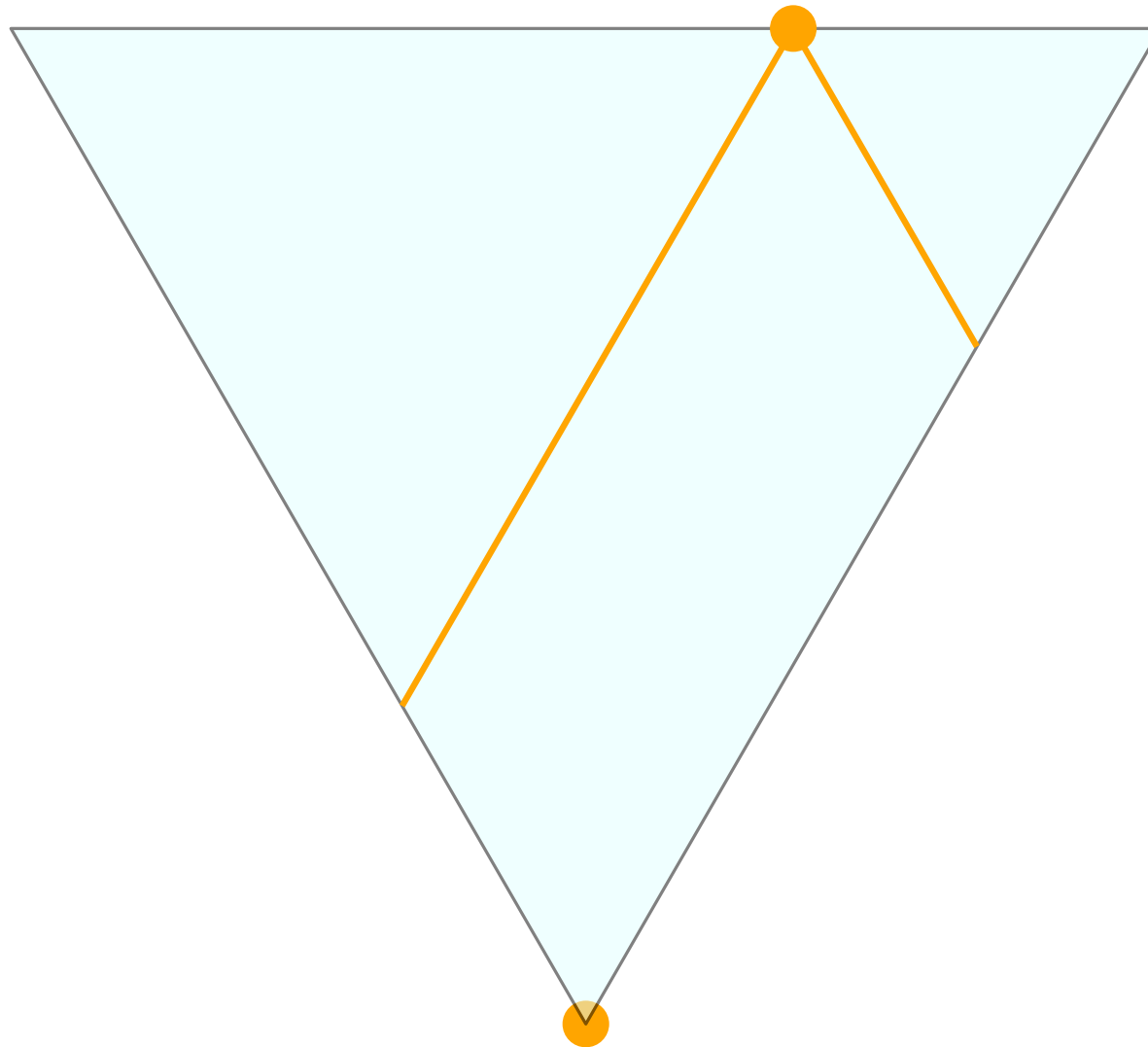
cannot use circumtriangle to bound length

path is not bicolor

# Positive routing

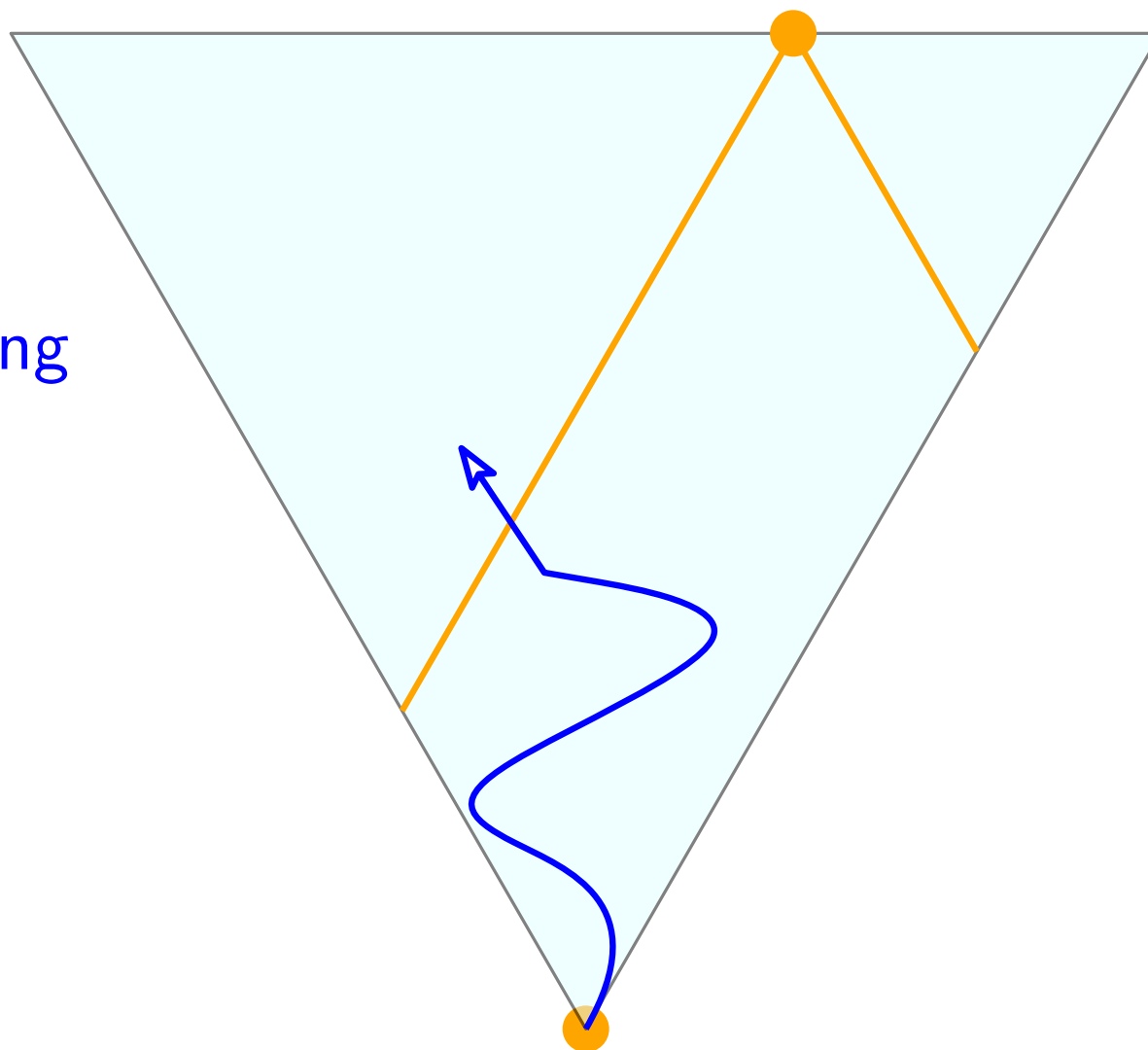


# Positive routing



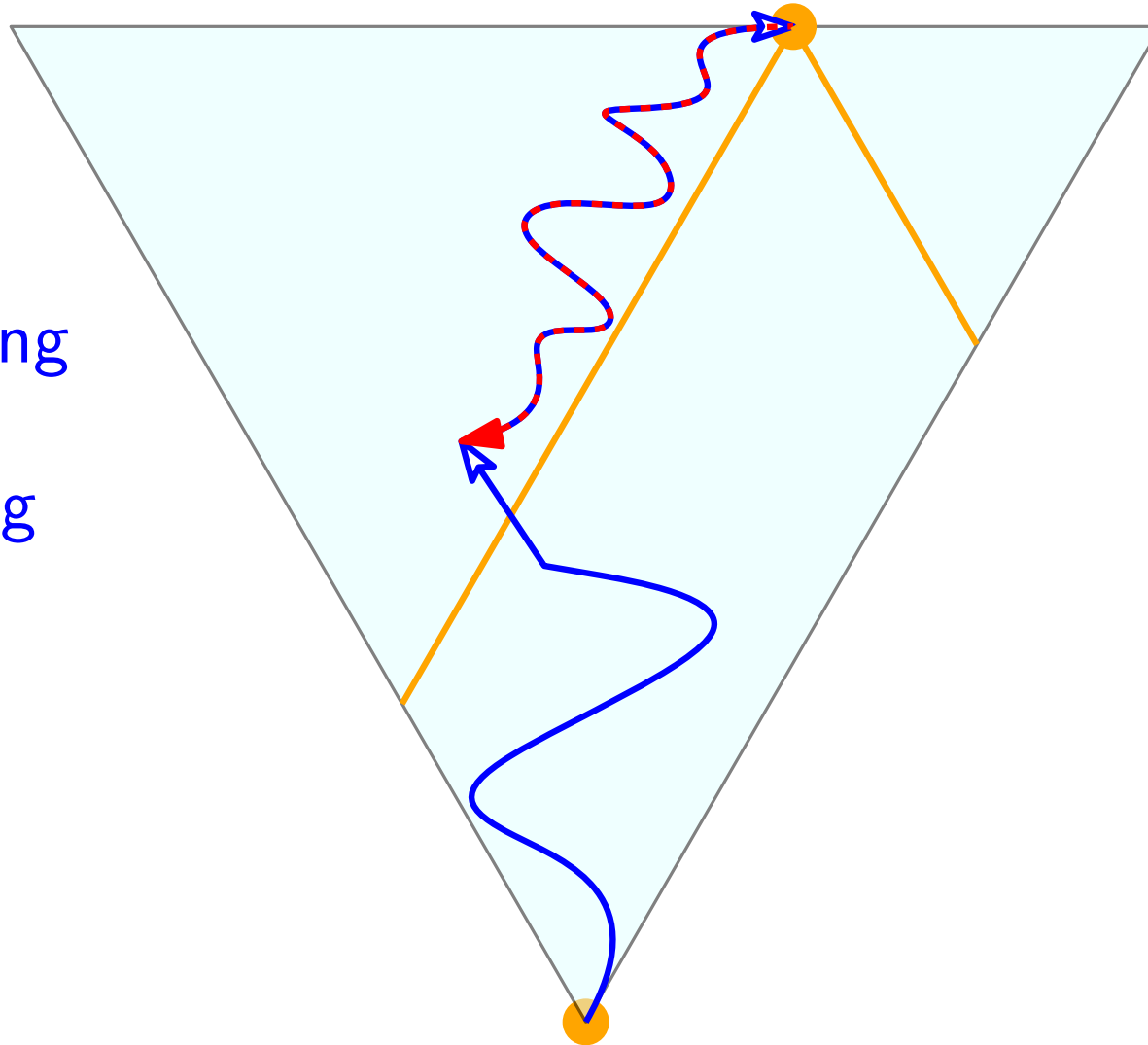
# Positive routing

Forward routing



# Positive routing

Forward routing  
+ Side routing

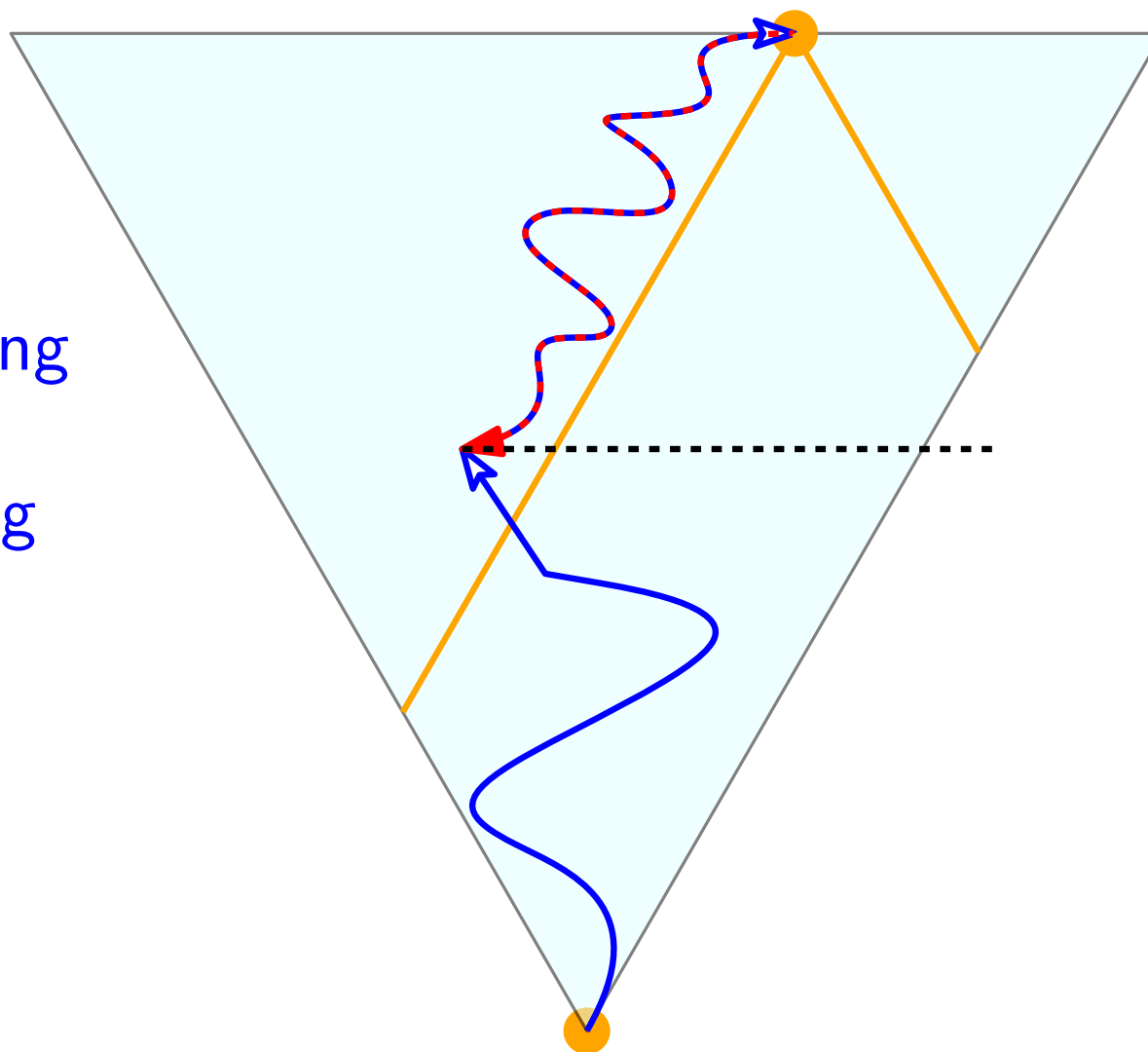


# Positive routing

Forward routing

+ Side routing

Length=

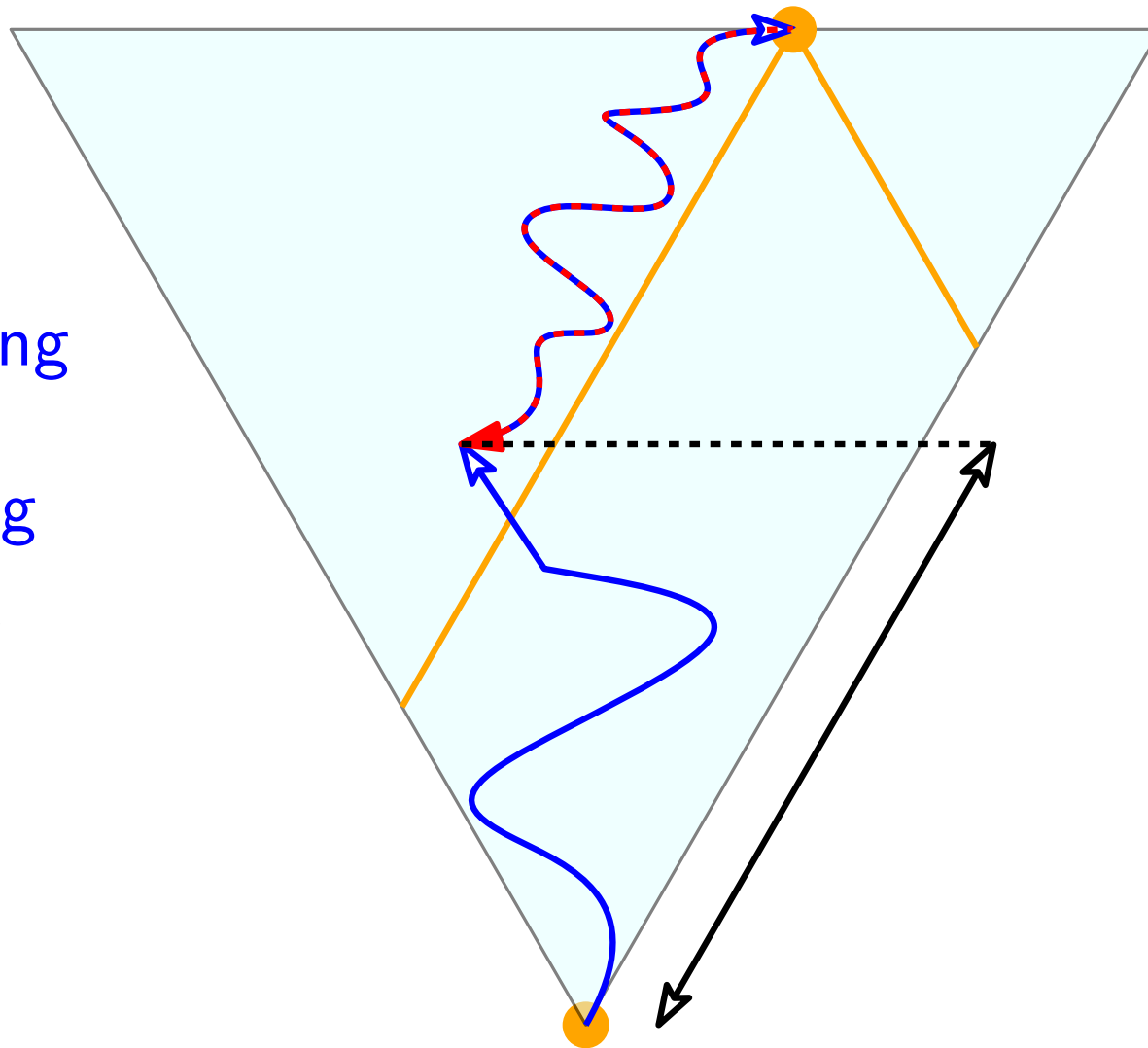


# Positive routing

Forward routing

+ Side routing

Length =





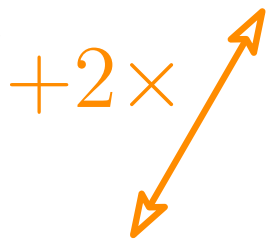
# Positive routing

Forward routing

+ Side routing

Length =



+2x



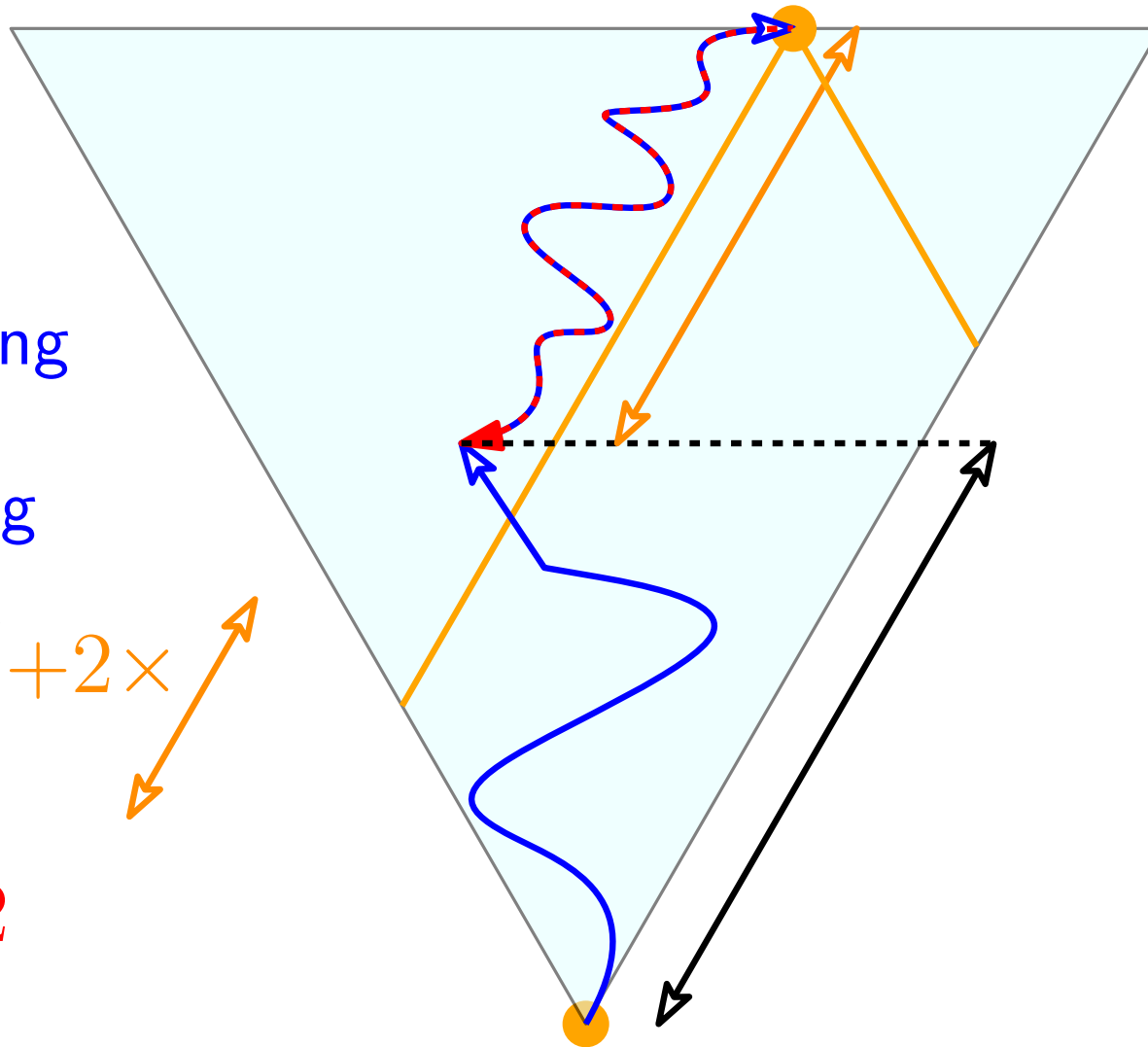
# Positive routing

Forward routing

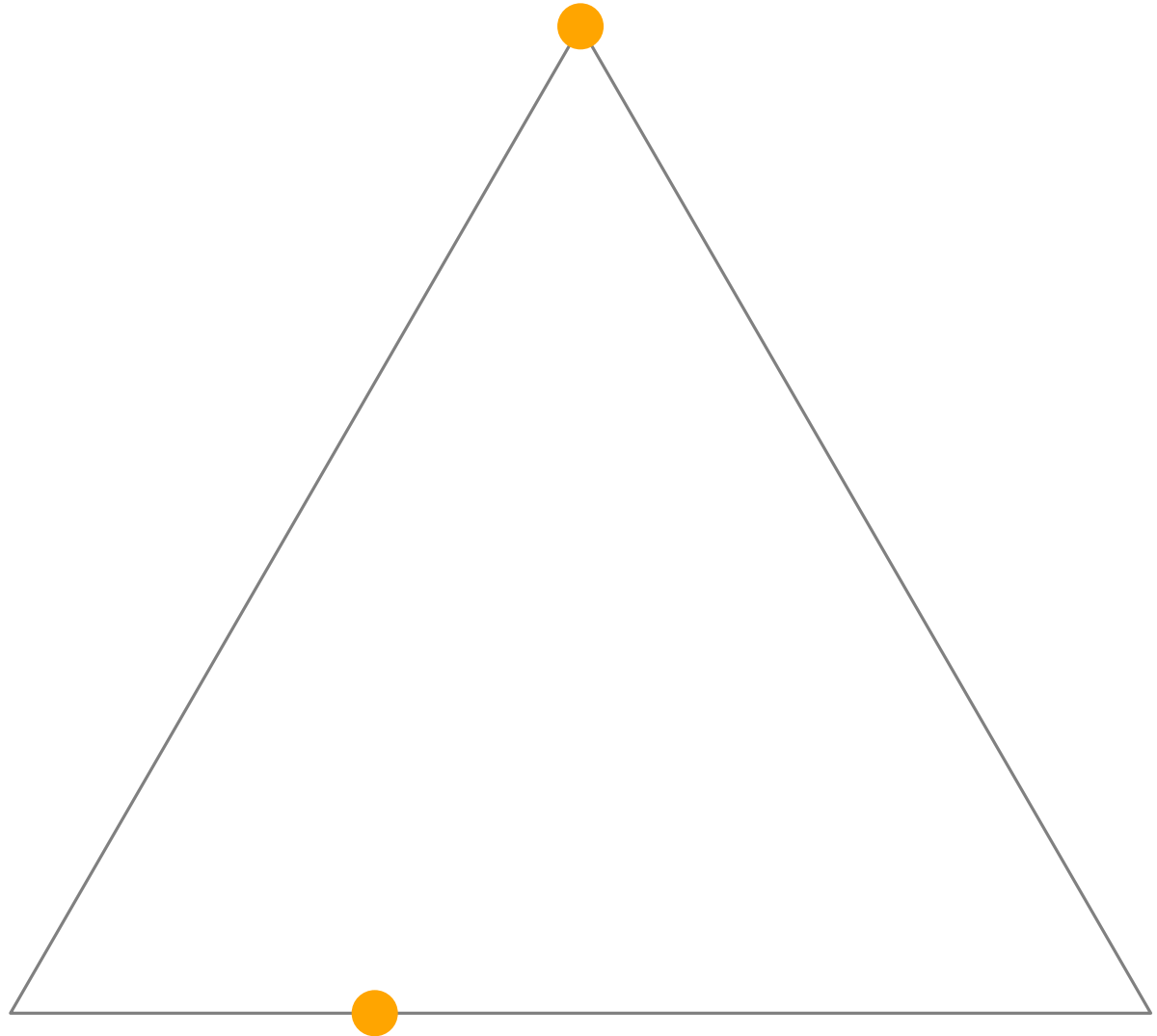
+ Side routing

Length =  + 2 × 

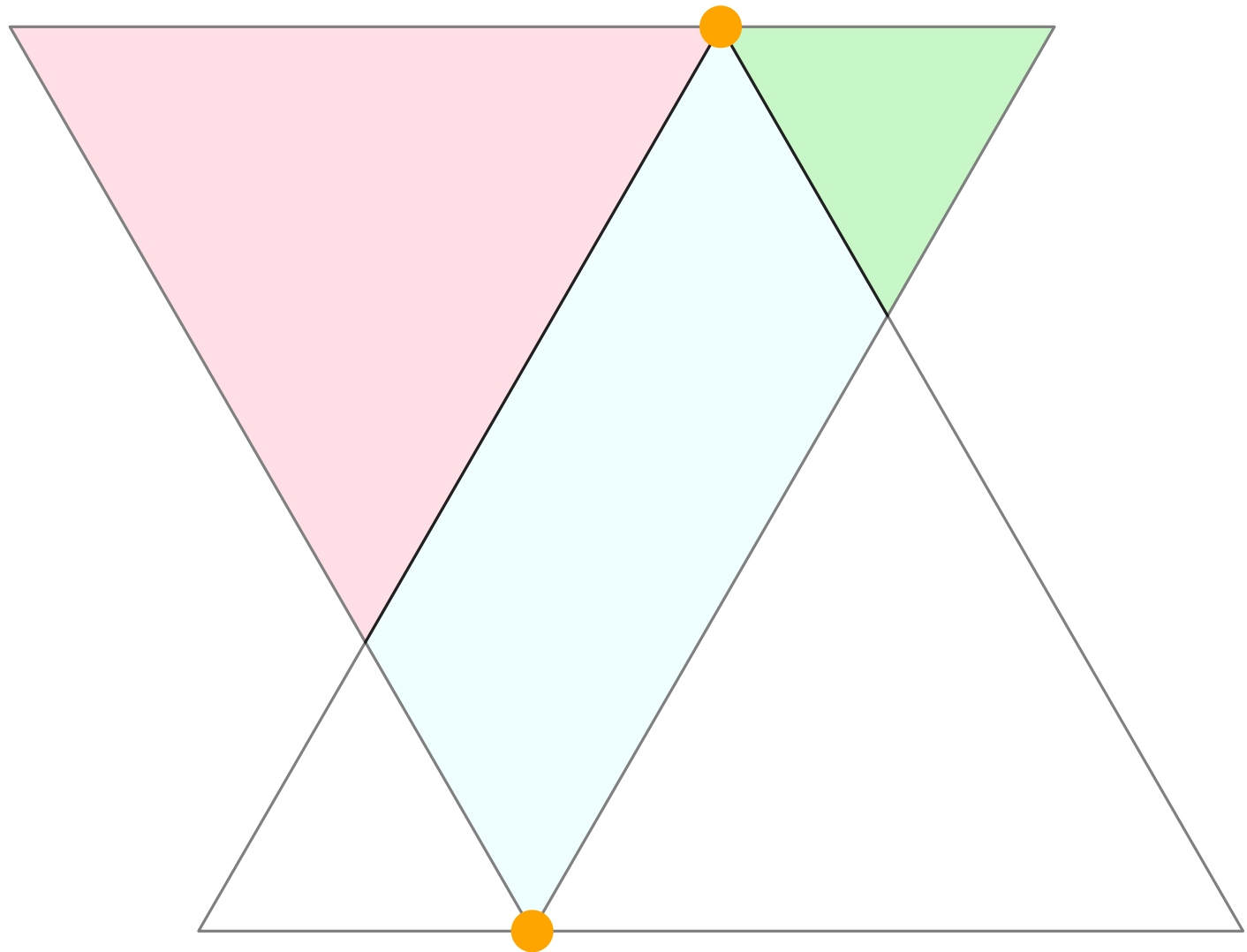
Stretch  $\leq 2$




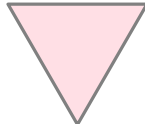
# Negative routing

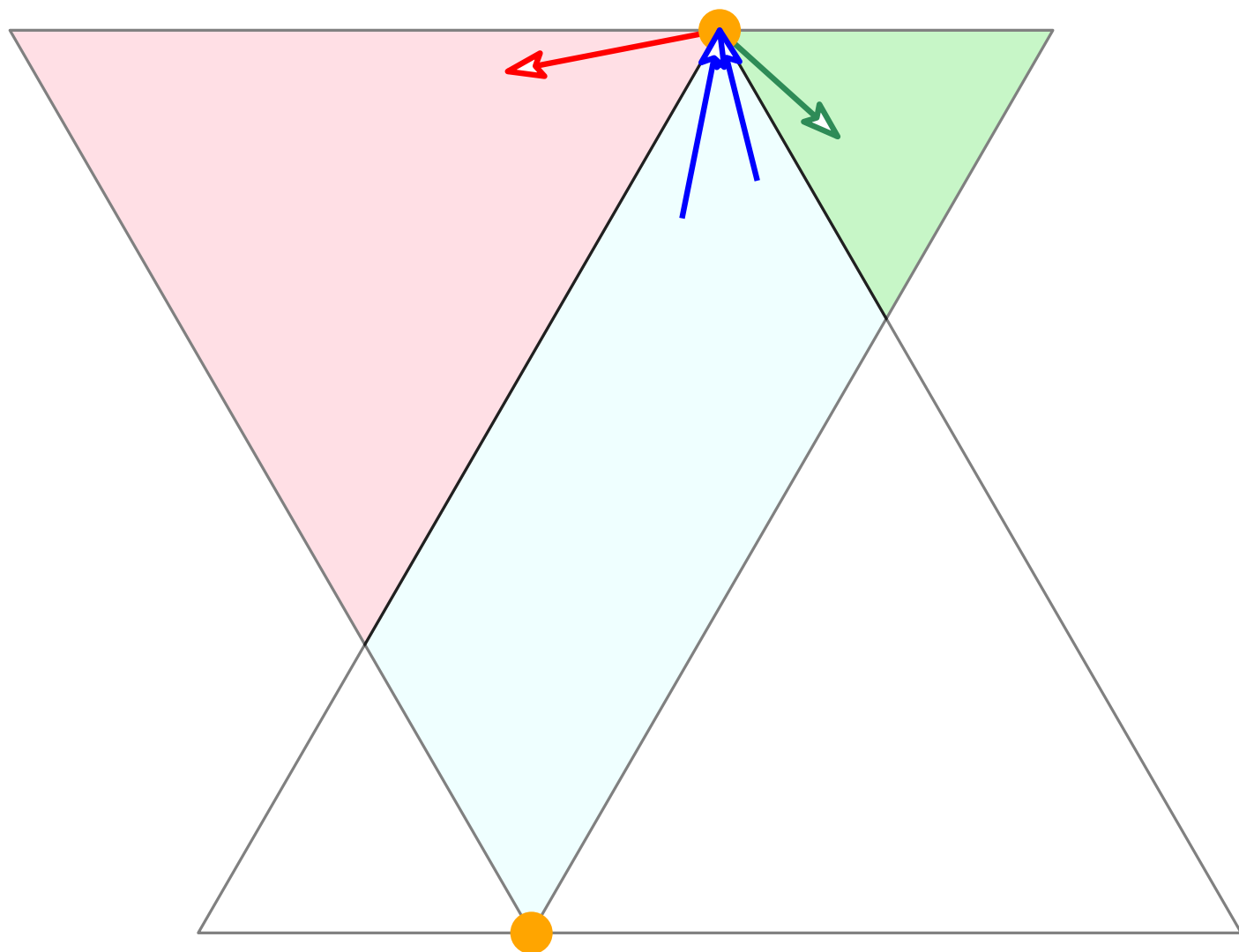


# Negative routing




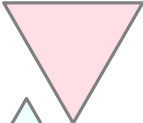
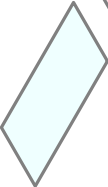

# Negative routing

wlog   $\leq$  

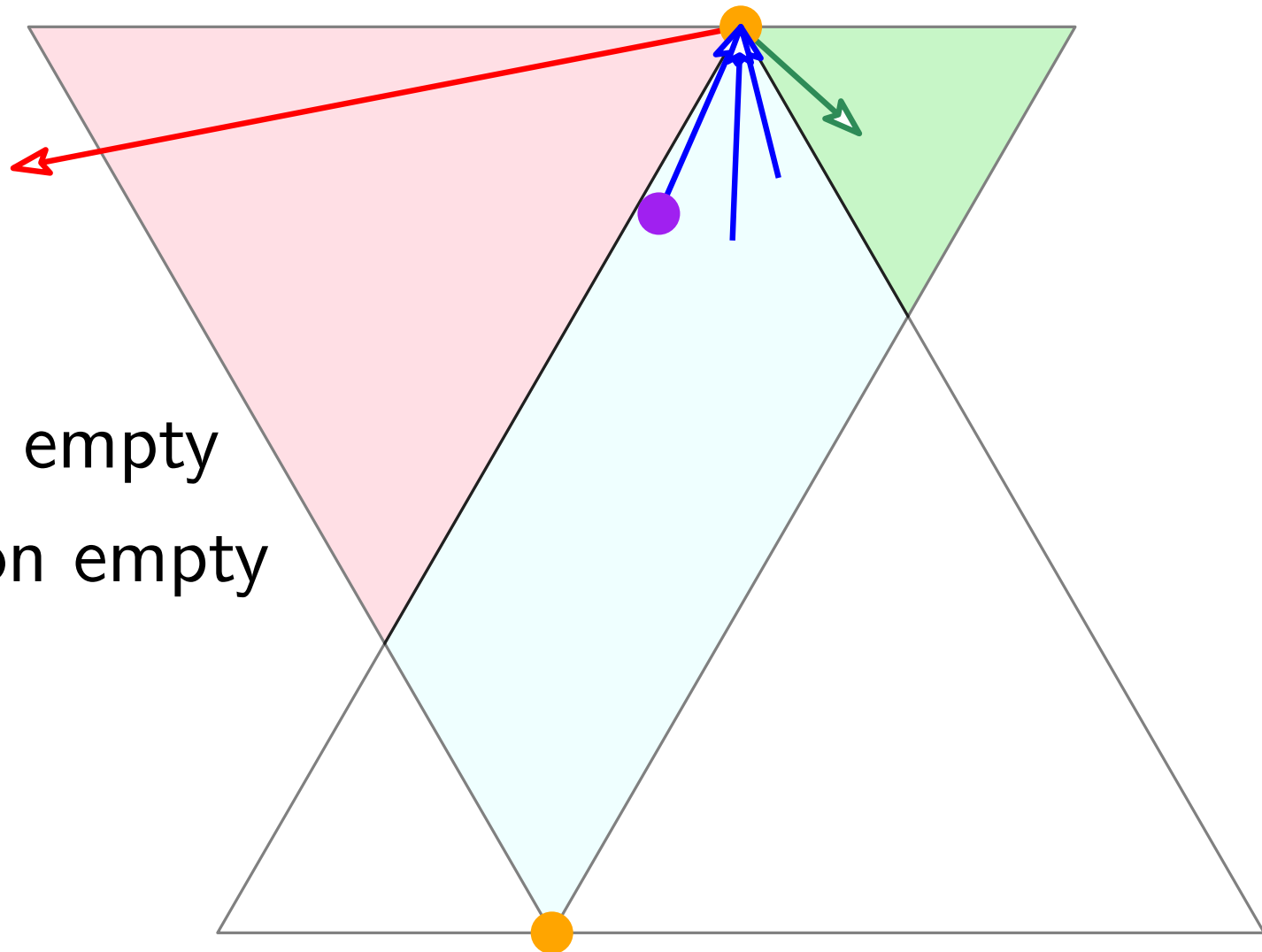


# Negative routing

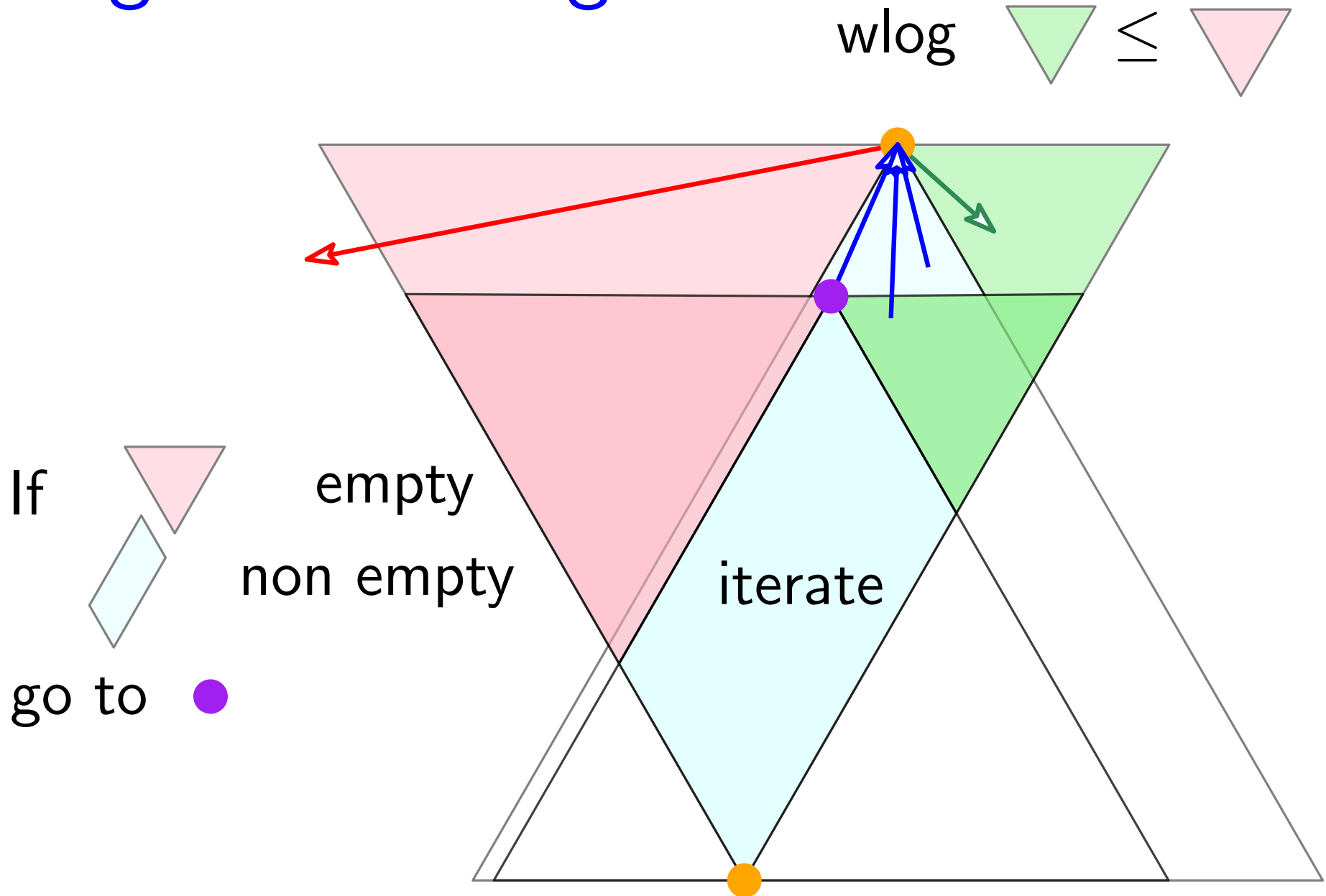
wlog   $\leq$  

If   
go to  

empty  
non empty

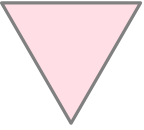
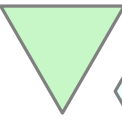




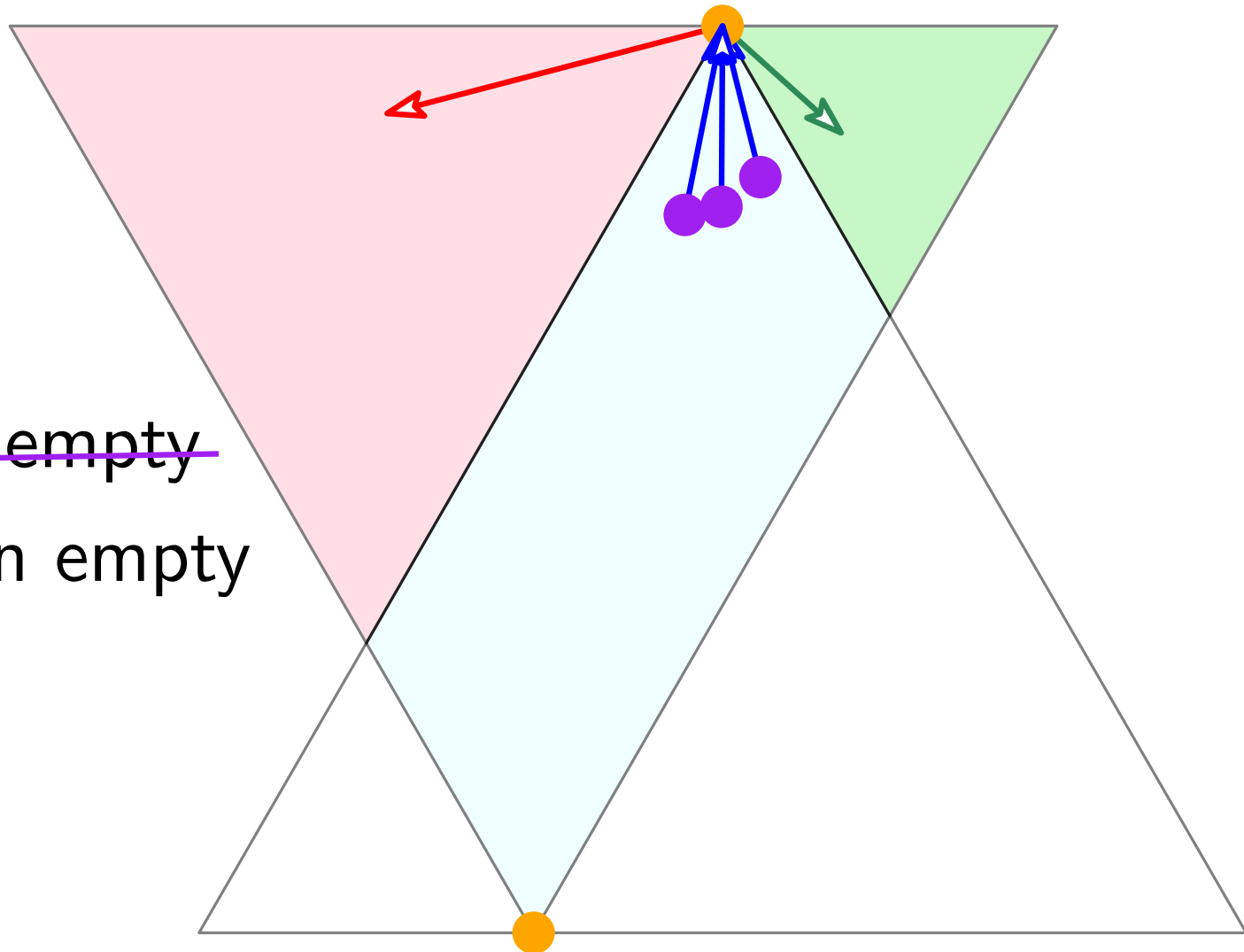
# Negative routing



# Negative routing

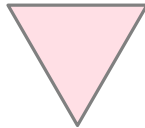
wlog   $\leq$  

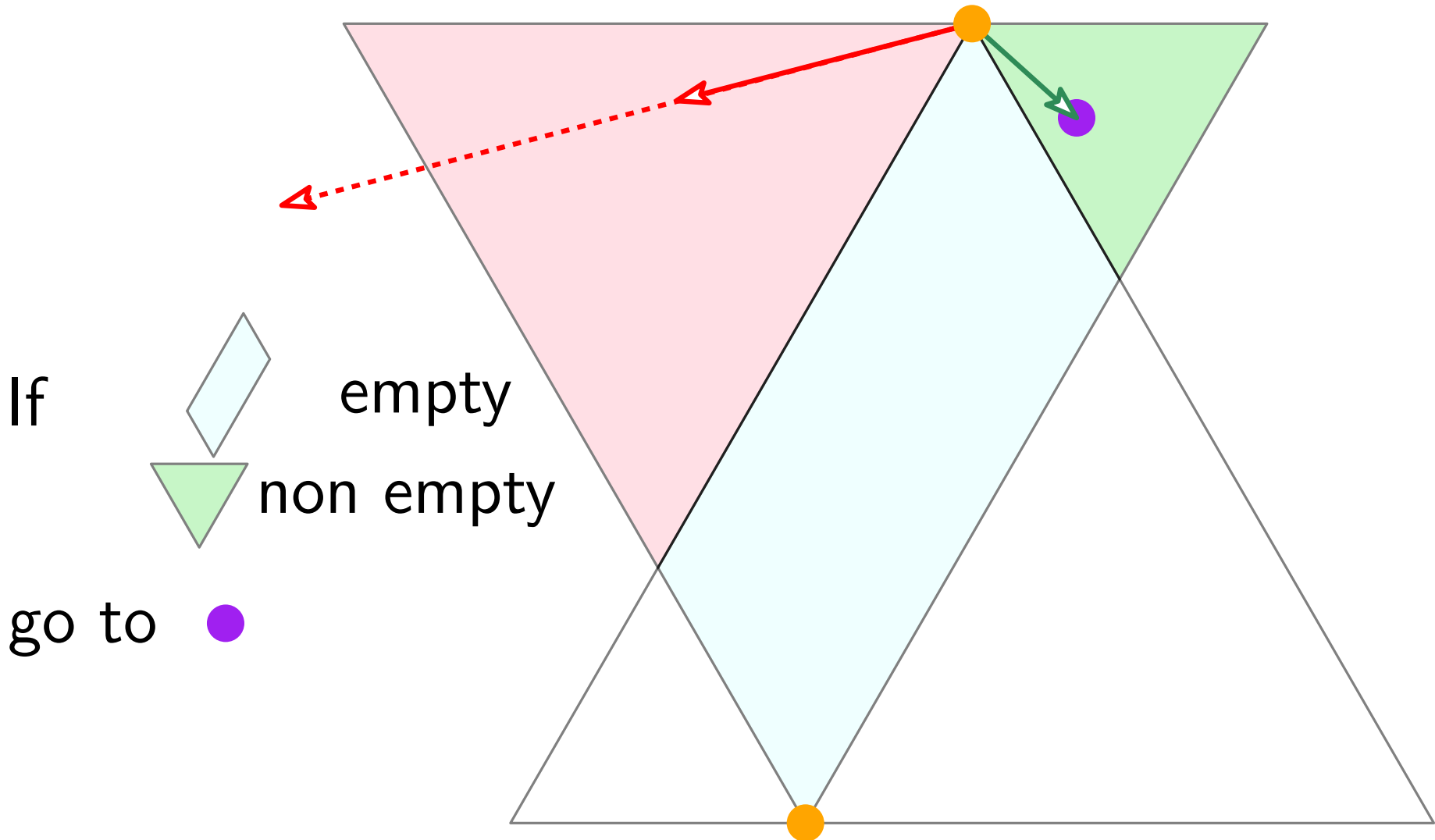
If    ~~empty~~  
non empty  
go to 



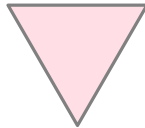


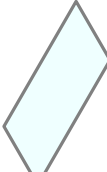

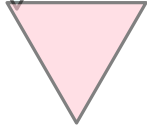
# Negative routing

wlog   $\leq$  

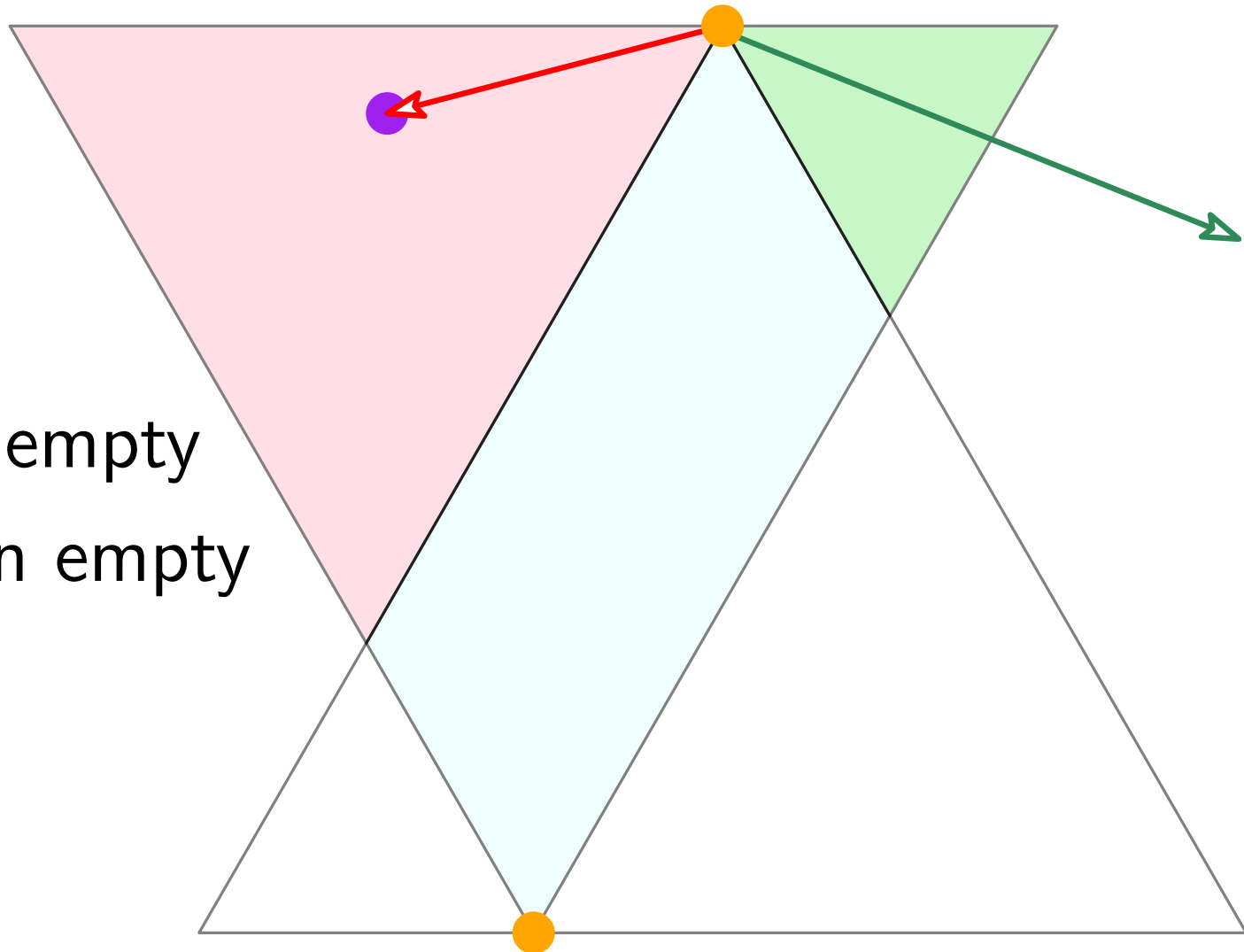


# Negative routing


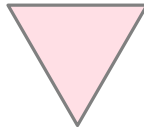
wlog   $\leq$  

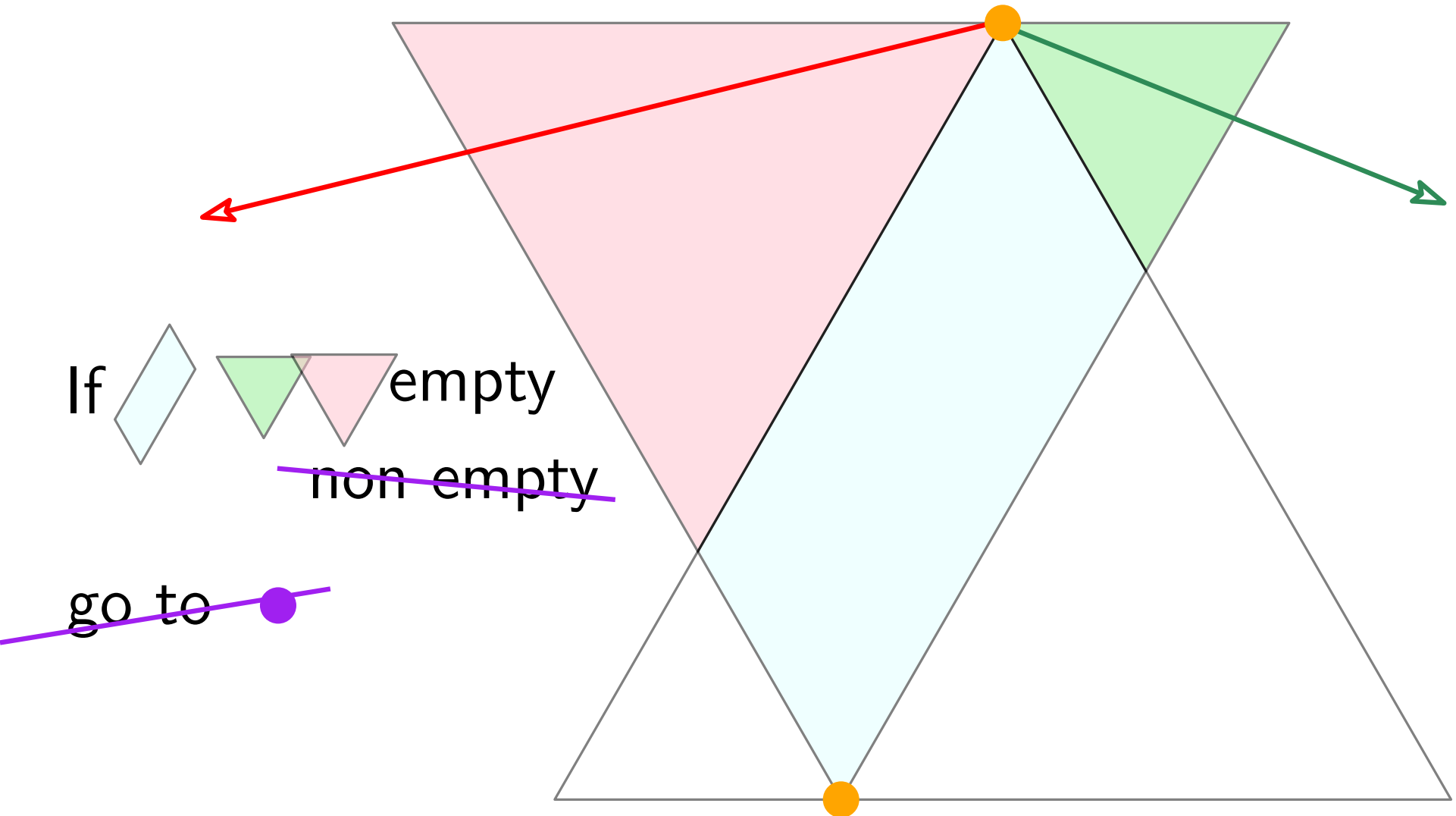
If   empty  
 non empty

go to 



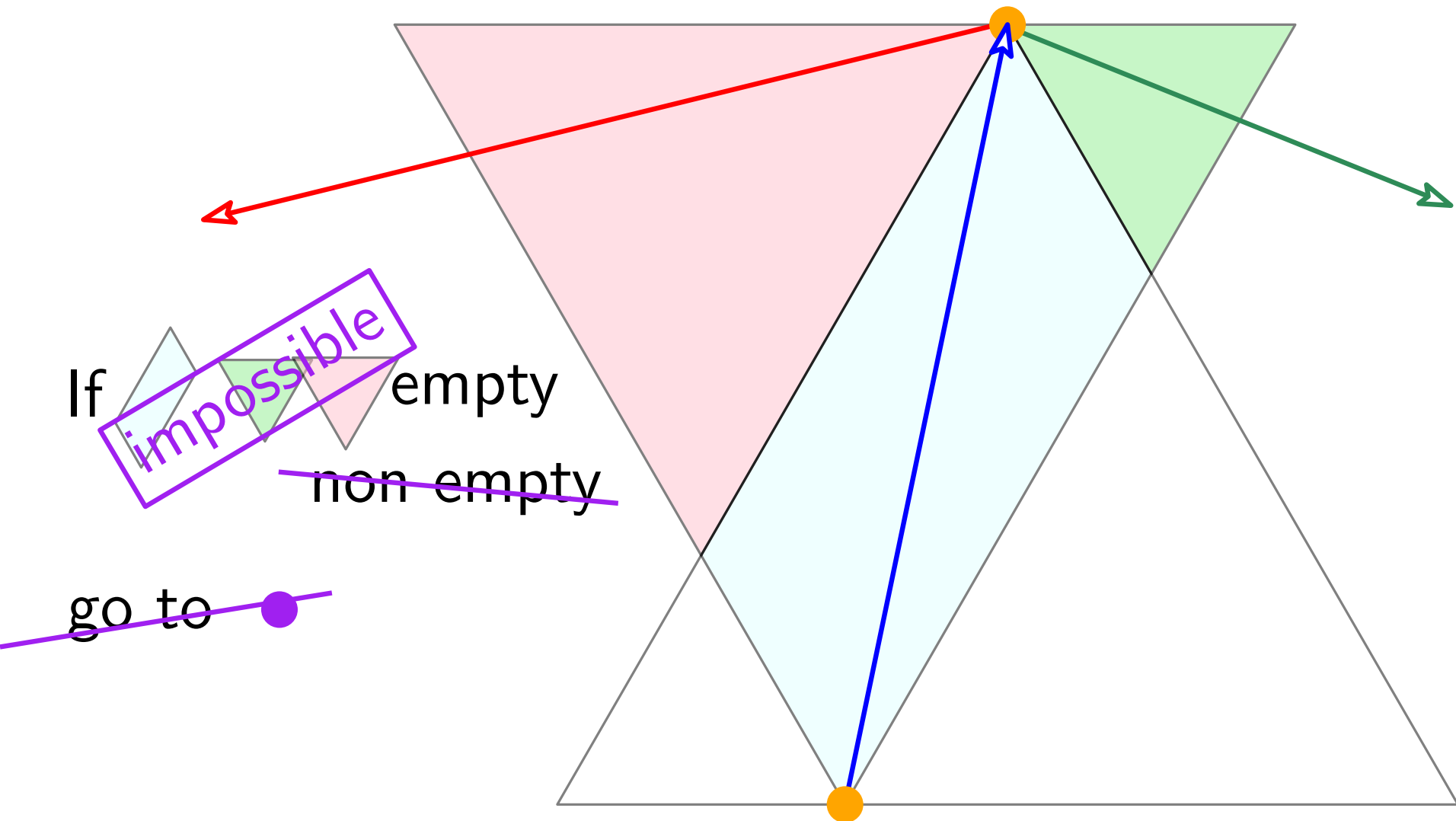
# Negative routing

wlog   $\leq$  


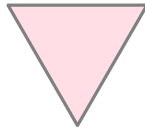



# Negative routing

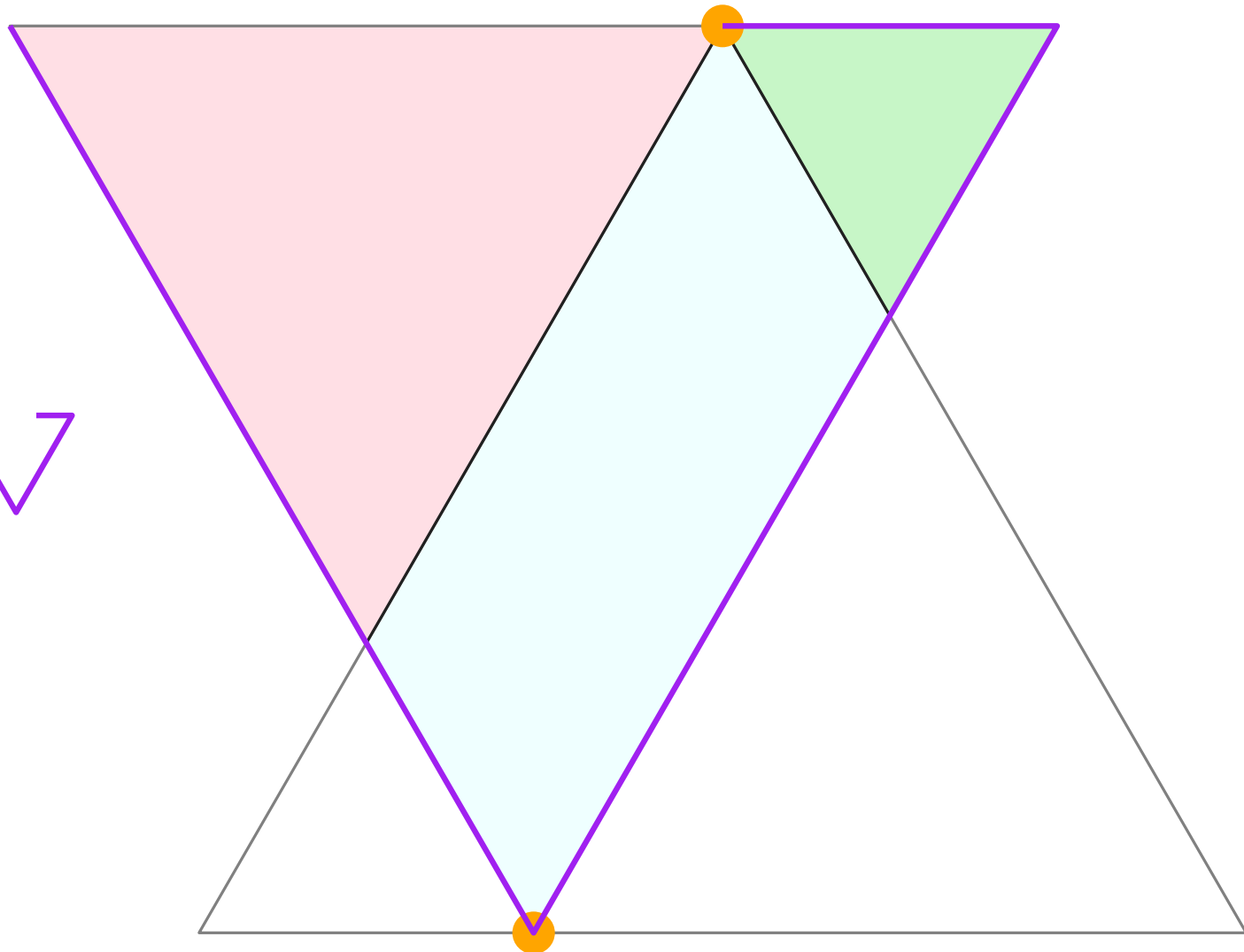
wlog   $\leq$  



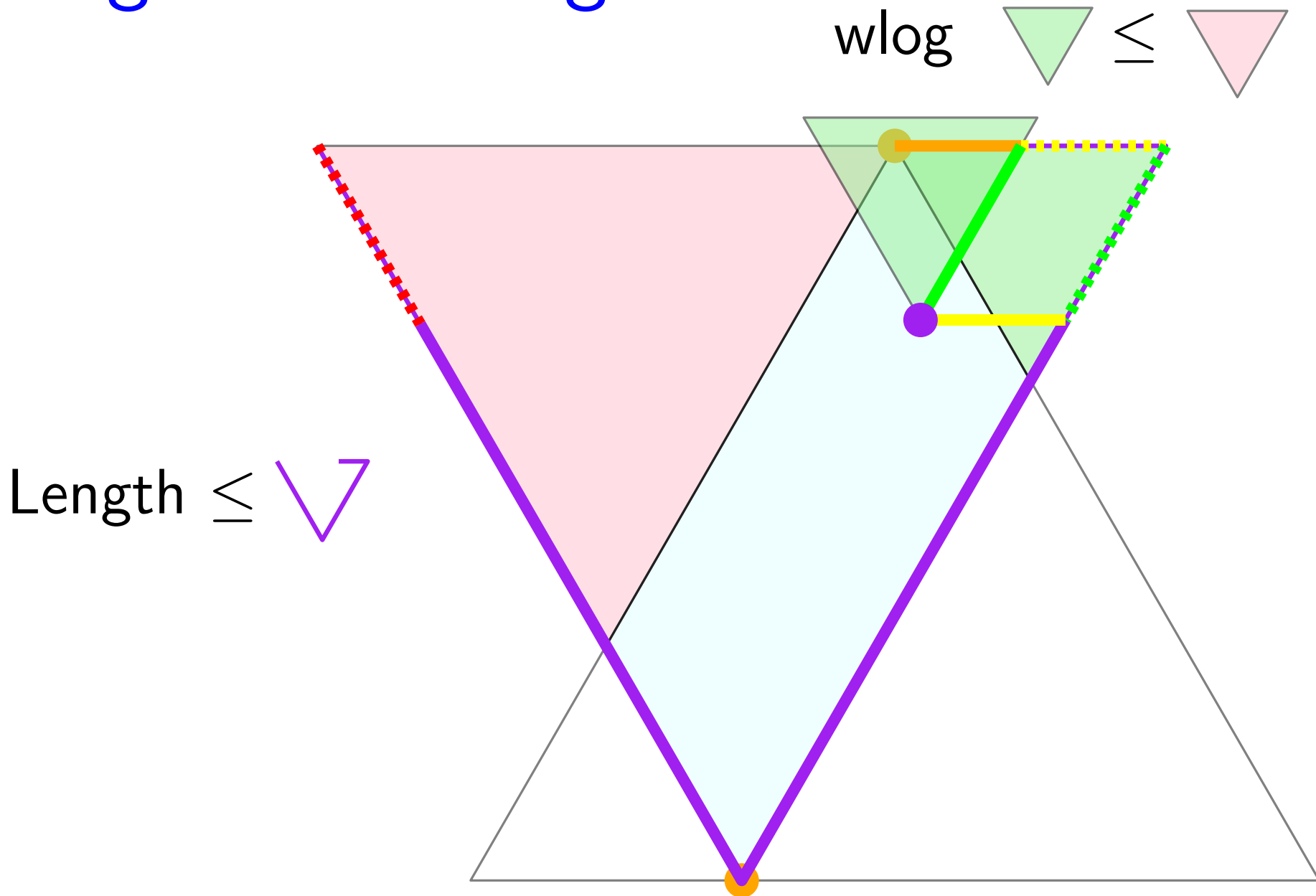
# Negative routing

wlog   $\leq$  


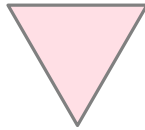
Length  $\leq$  




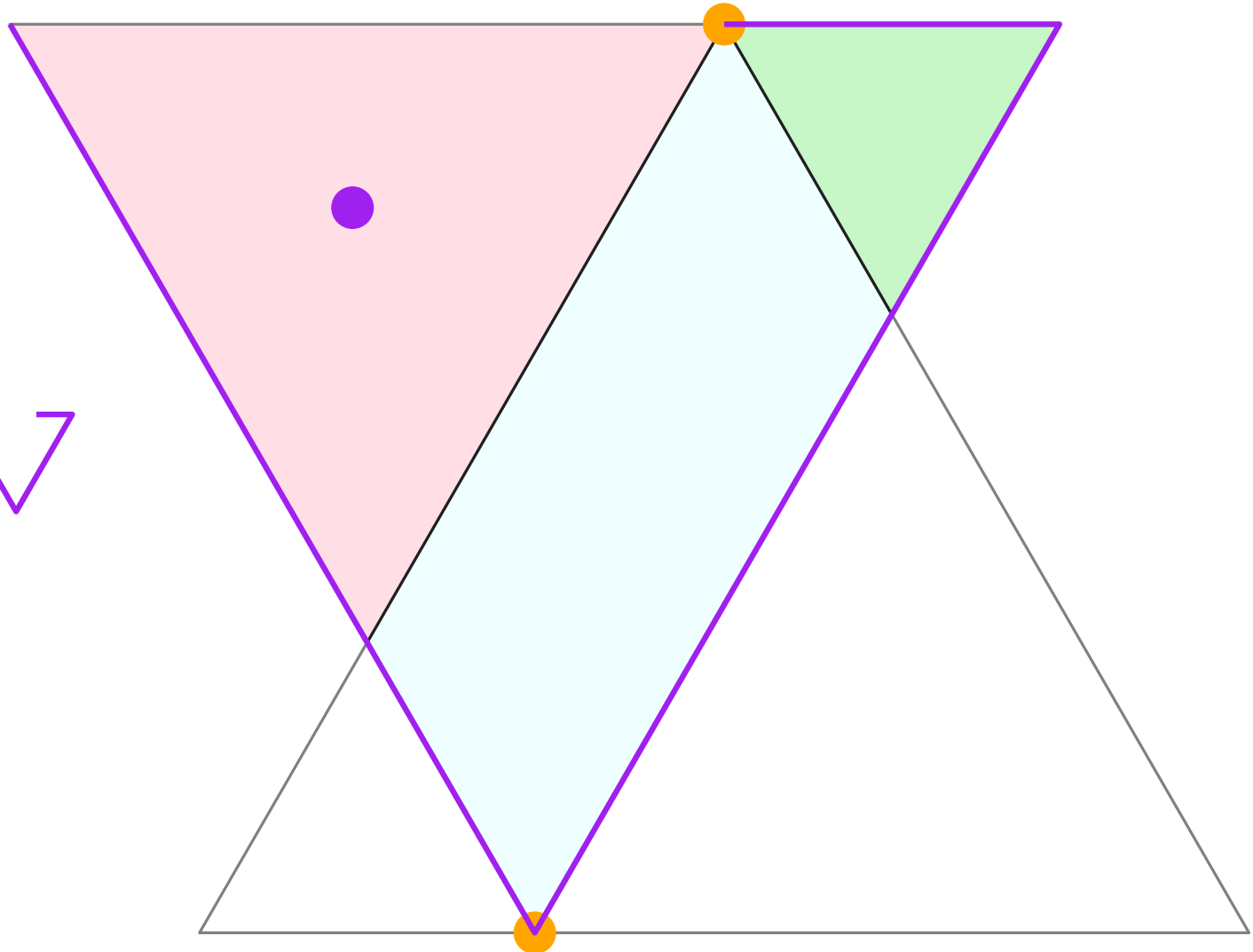
# Negative routing



# Negative routing


wlog   $\leq$  

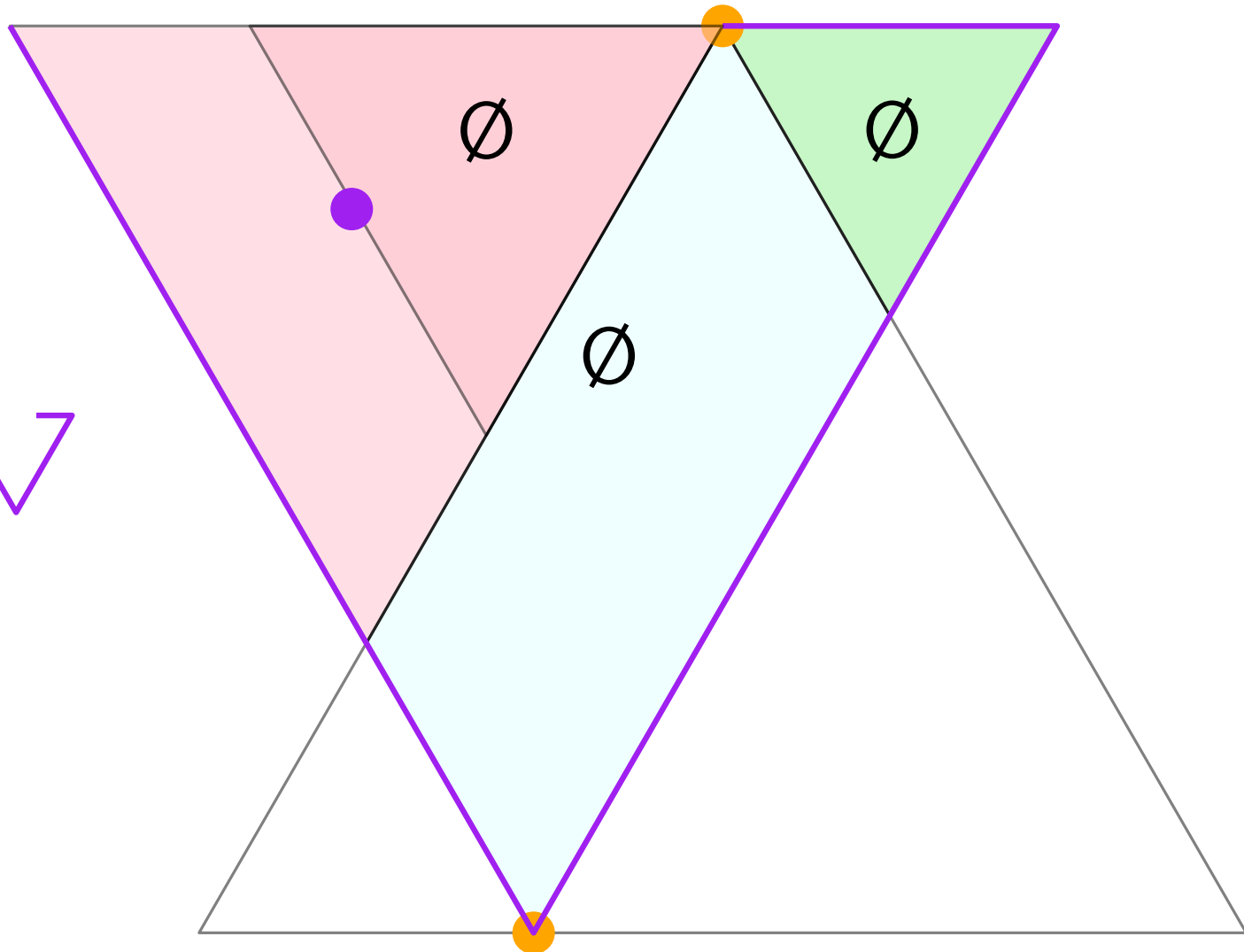
Length  $\leq$  



# Negative routing


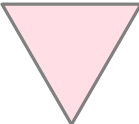
wlog   $\leq$  

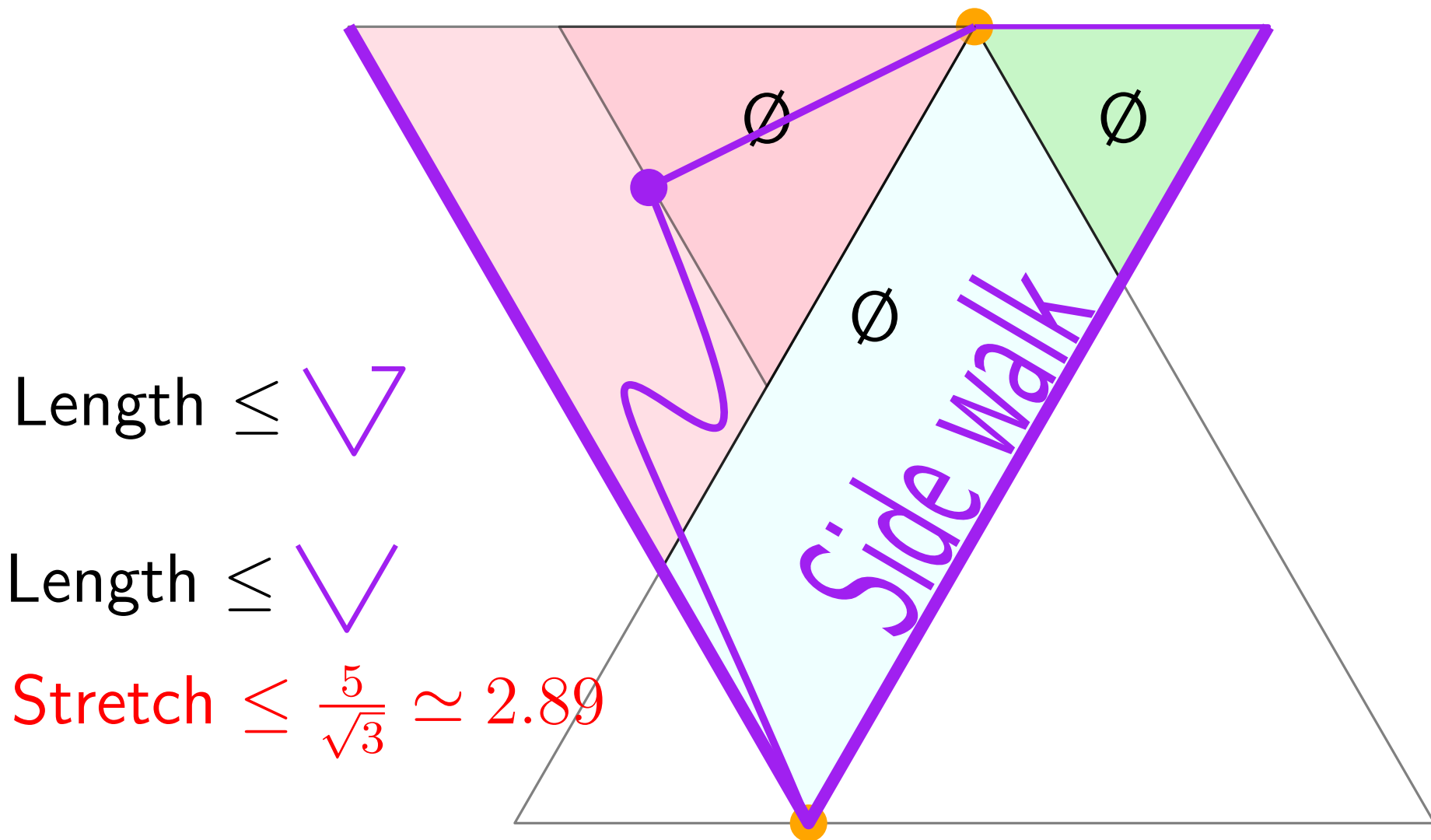
Length  $\leq$  



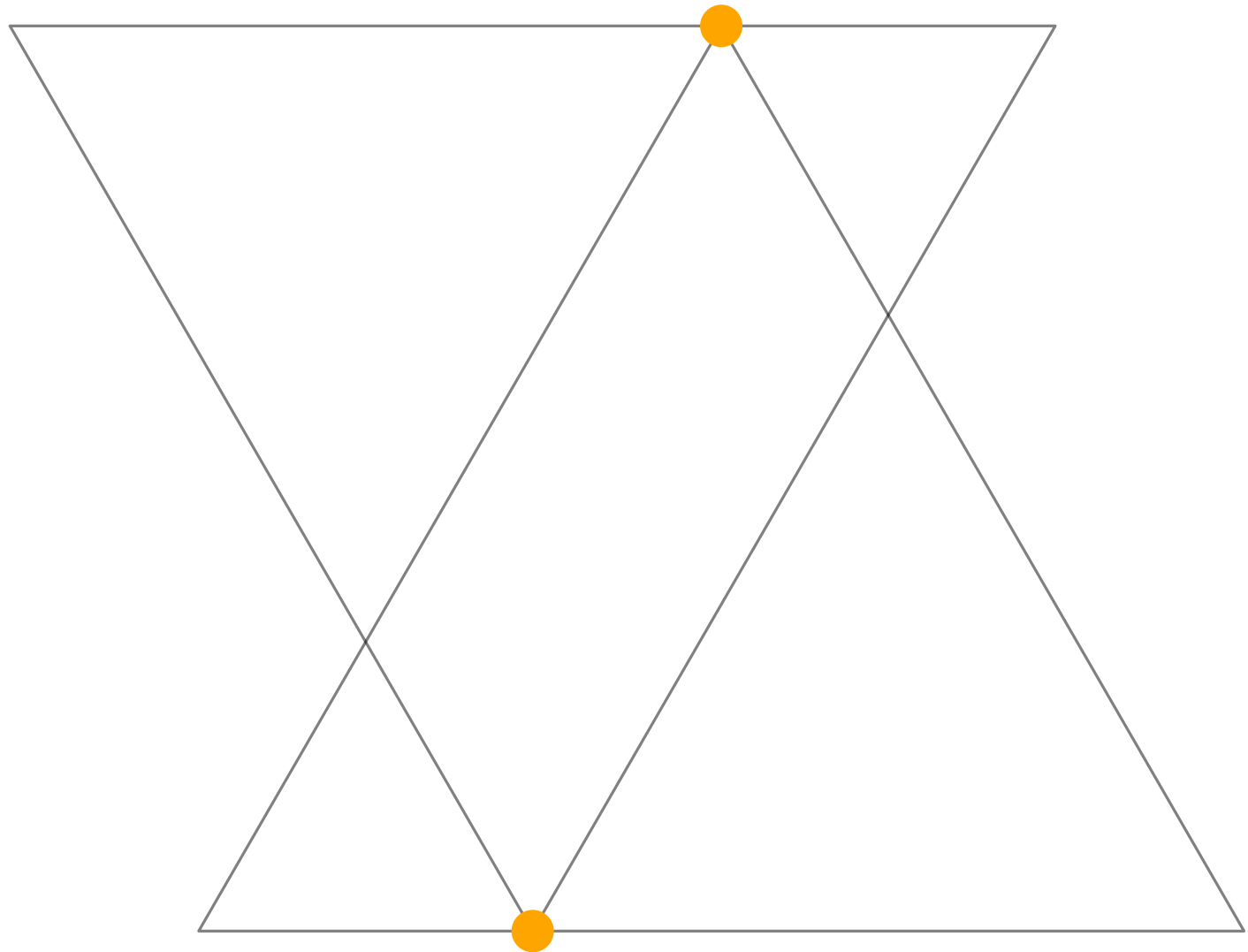


# Negative routing

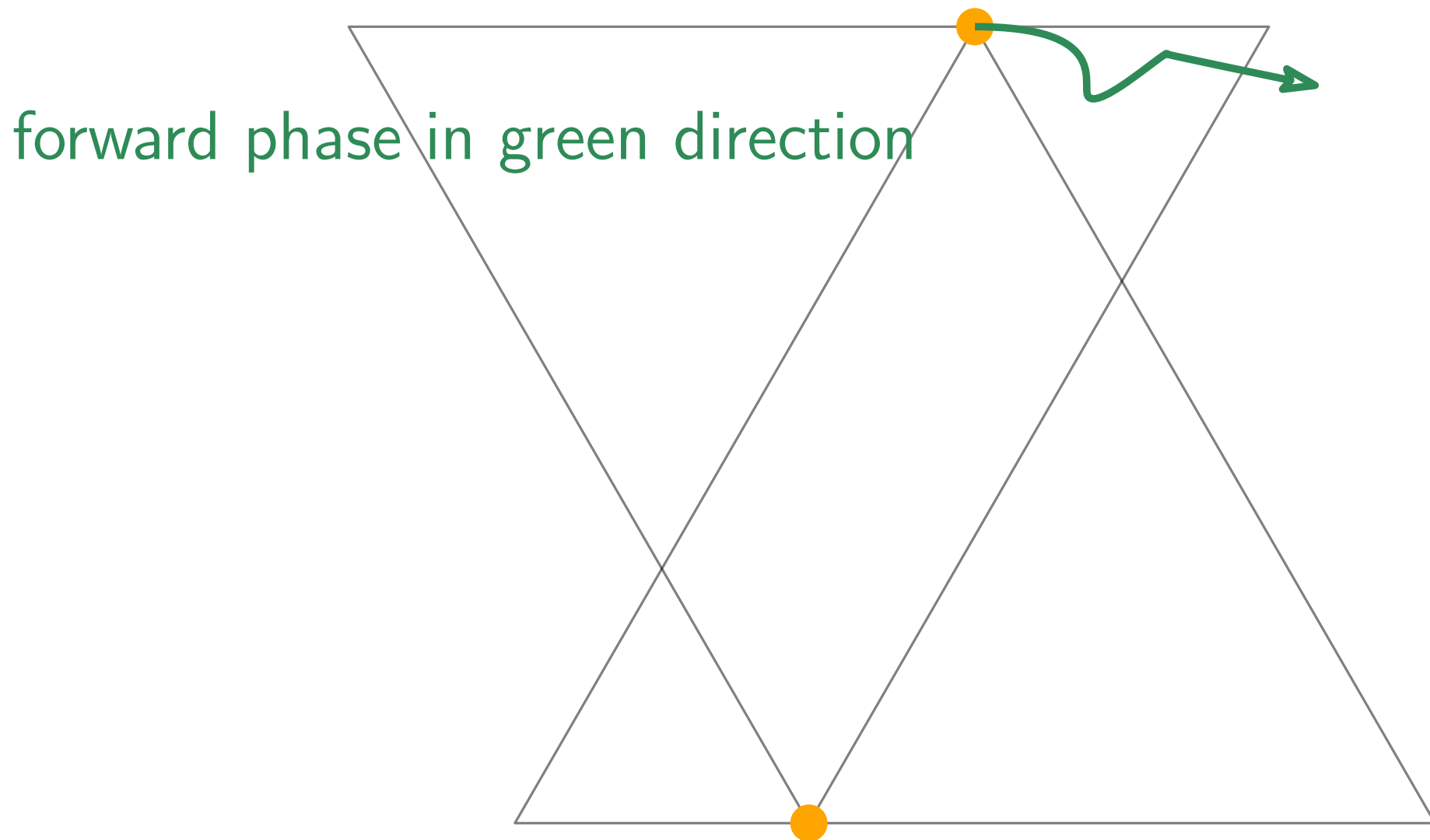
wlog   $\leq$  



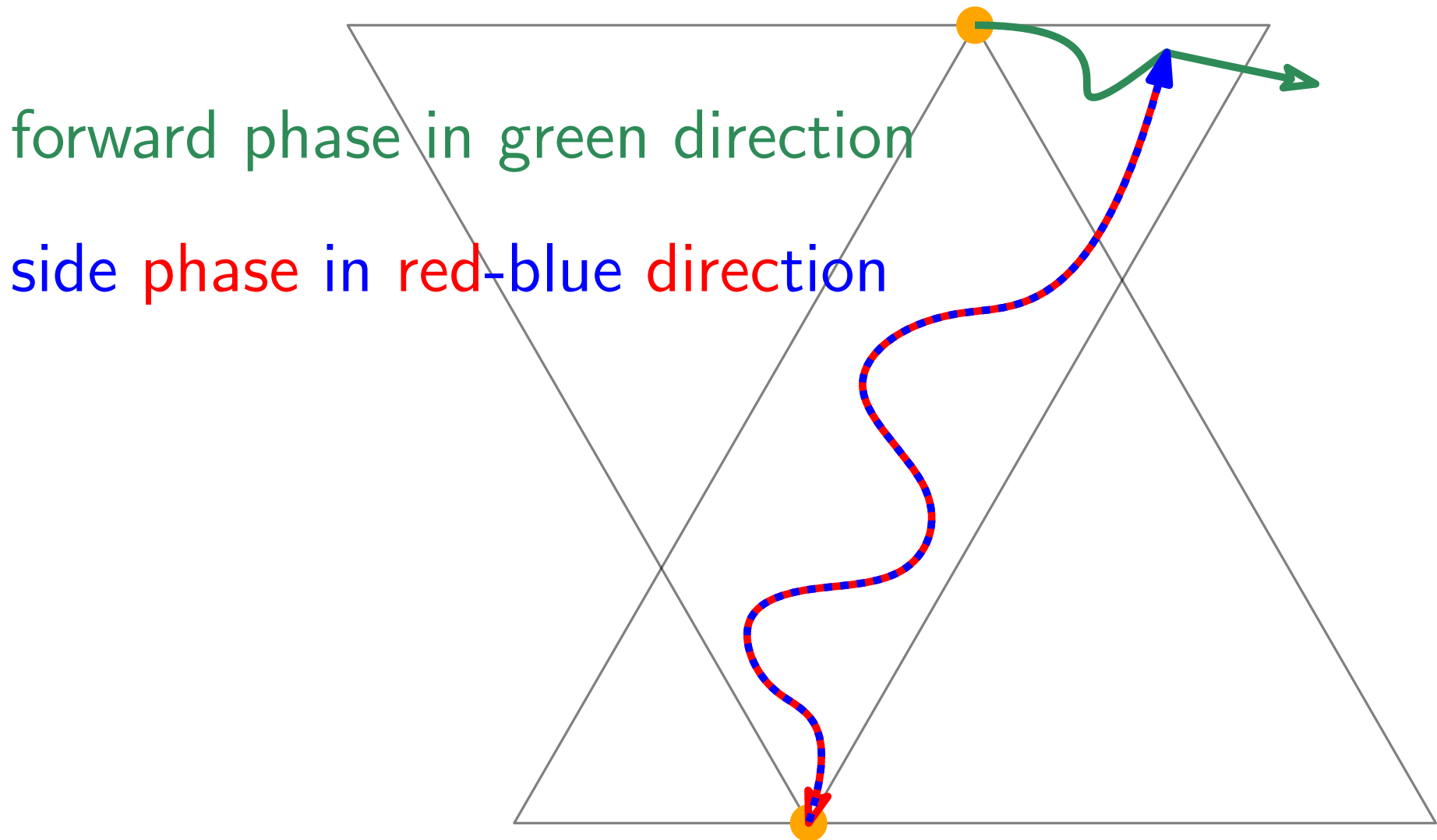
# Memoryless negative routing



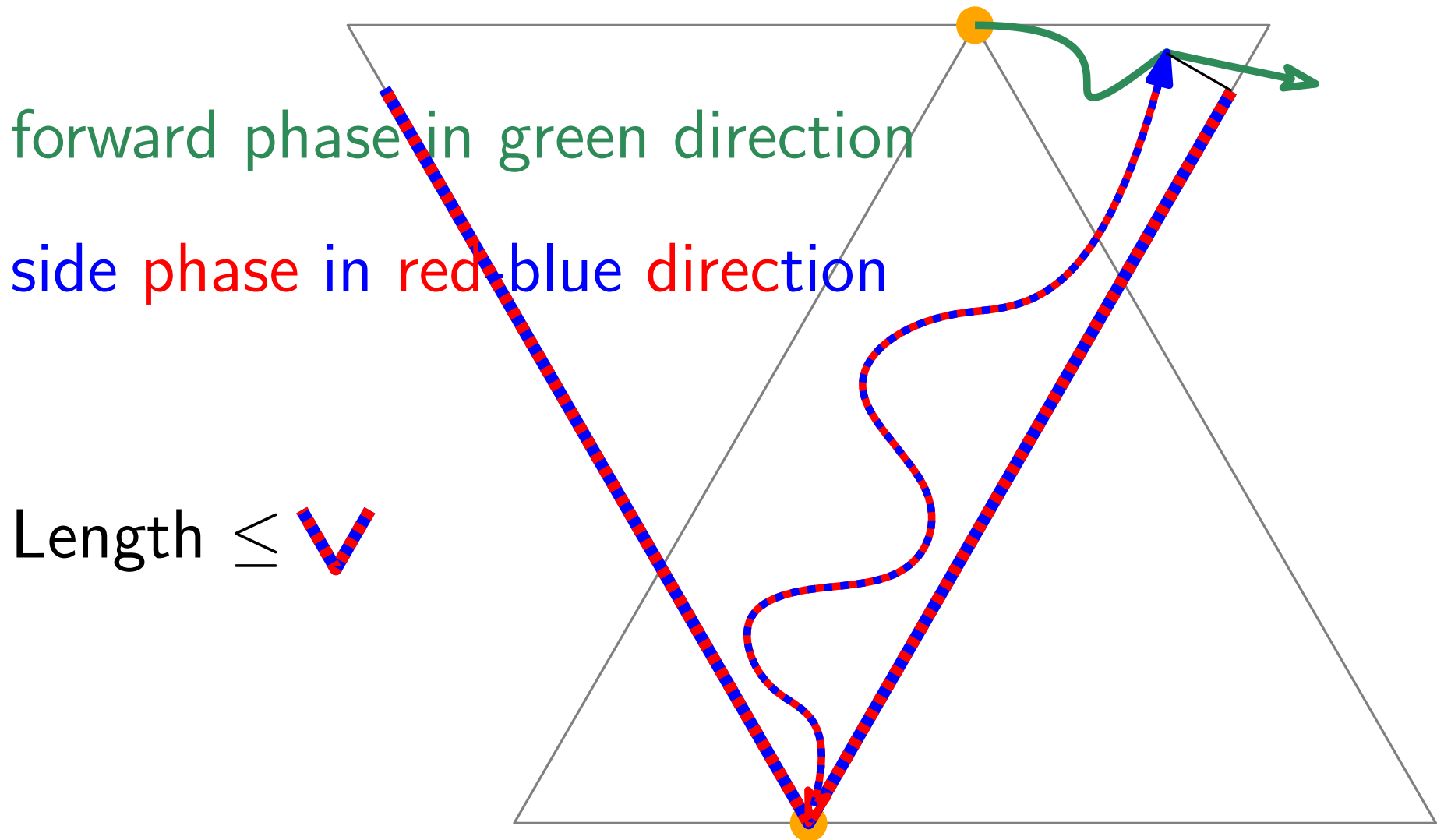
# Memoryless negative routing



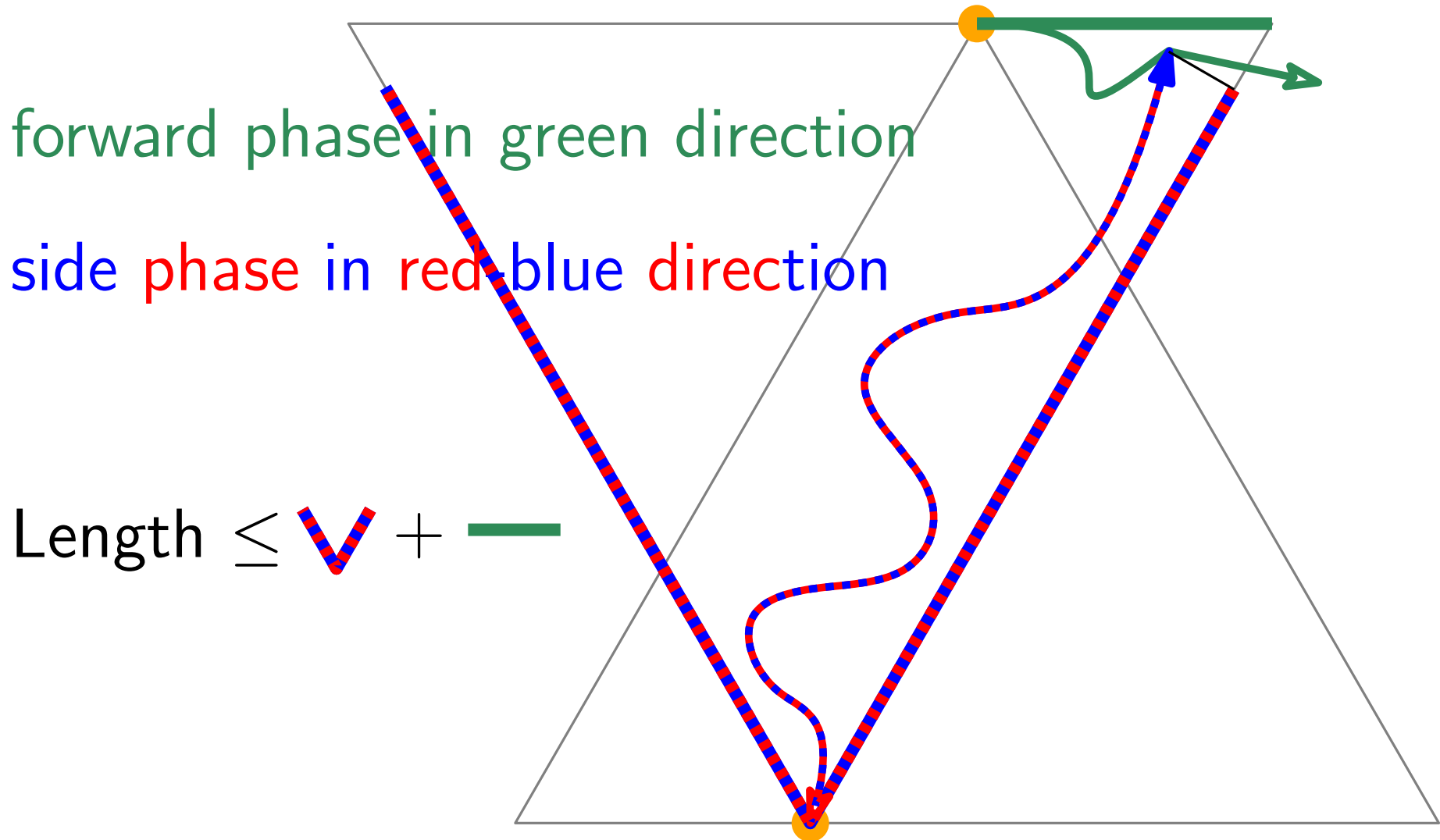
# Memoryless negative routing



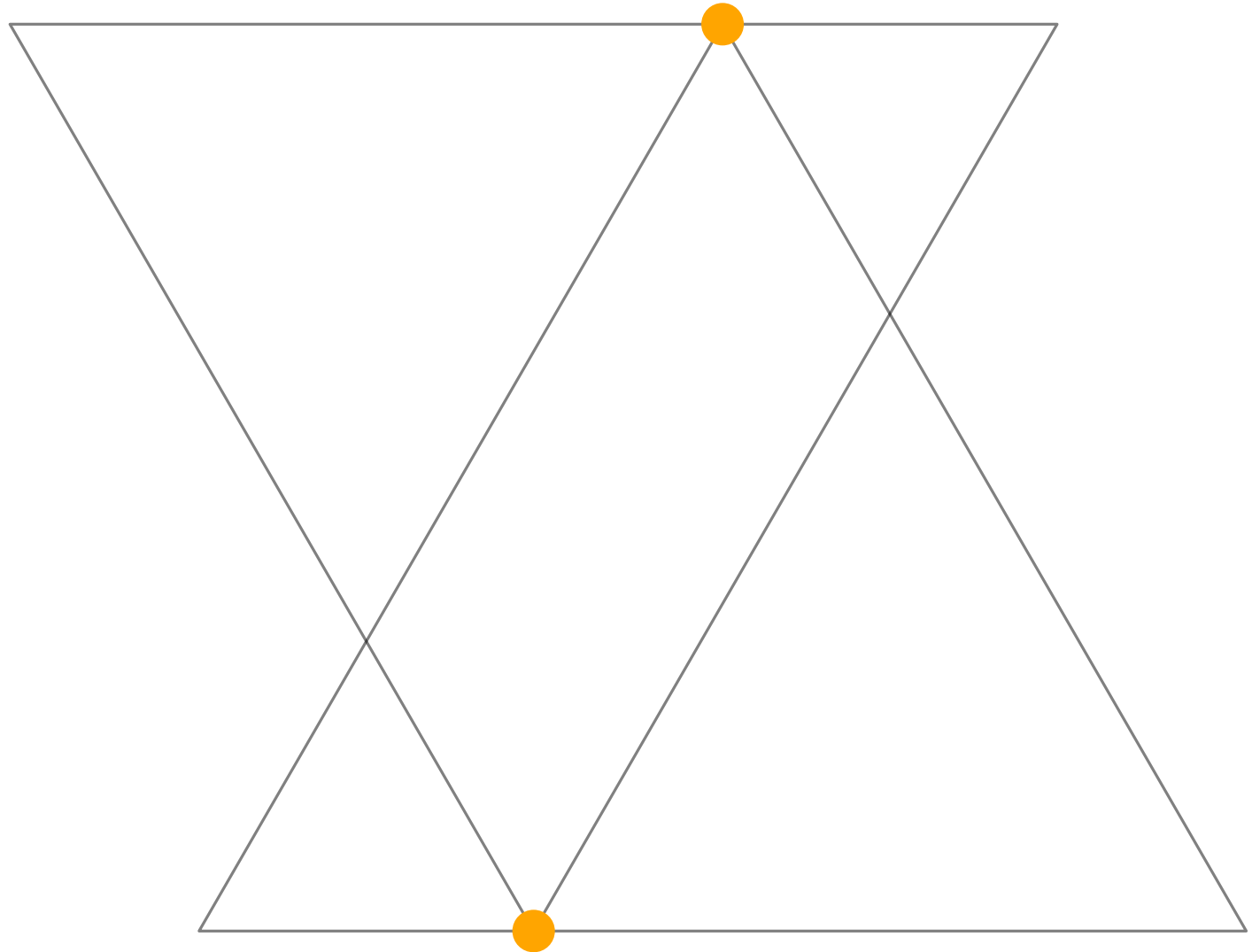
# Memoryless negative routing



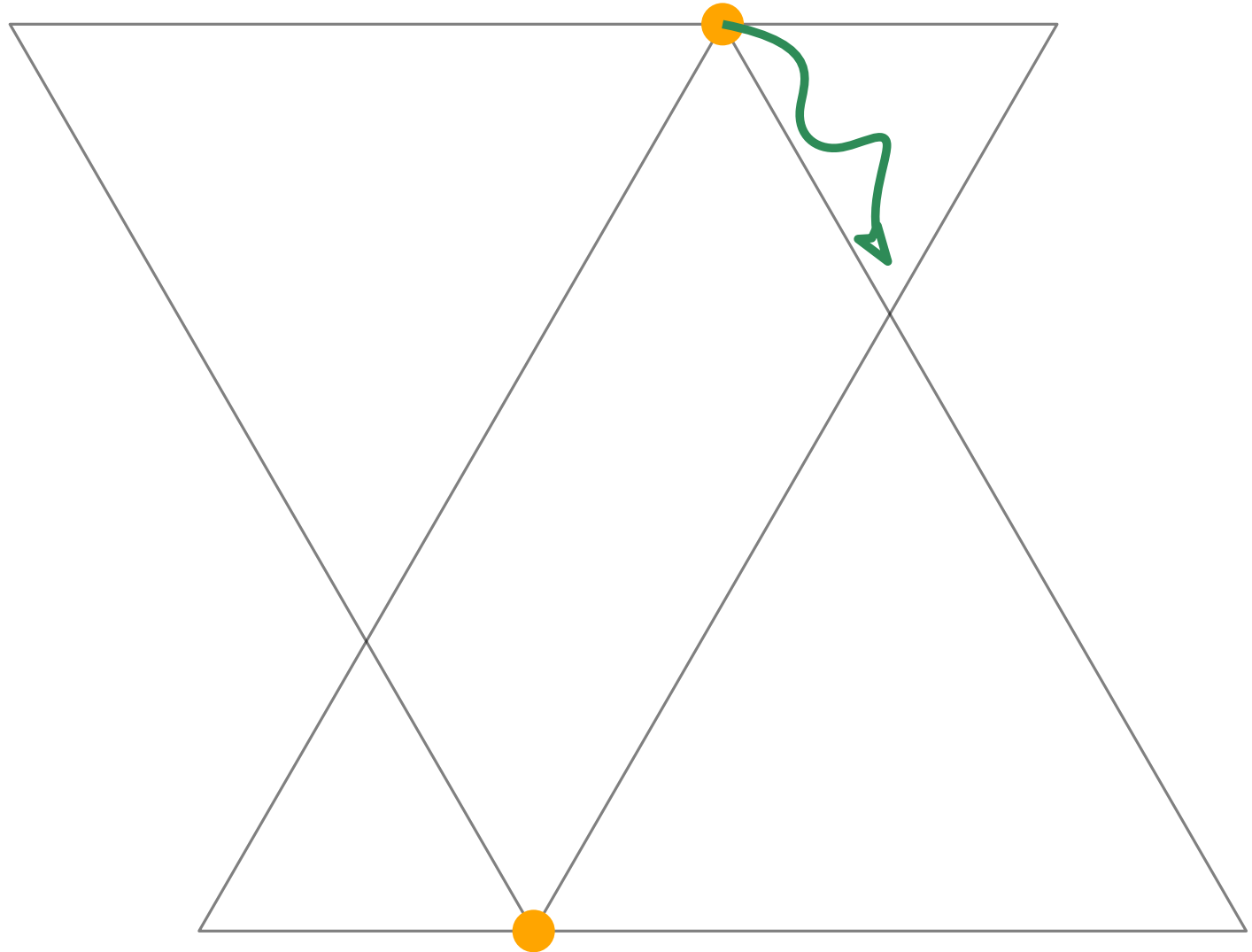
# Memoryless negative routing



# 1-Memory negative routing



# 1-Memory negative routing

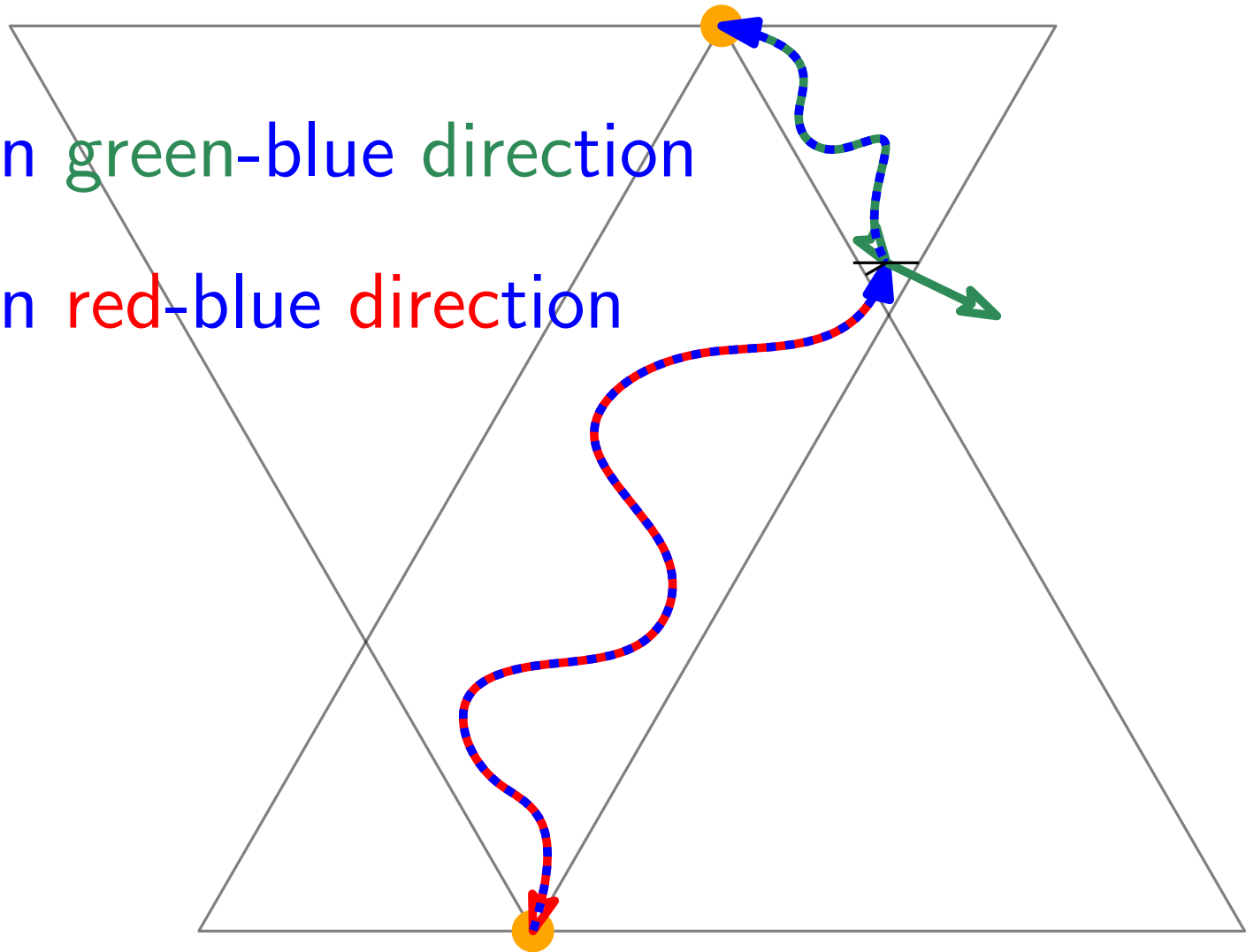




# 1-Memory negative routing

side phase in green-blue direction

side phase in red-blue direction

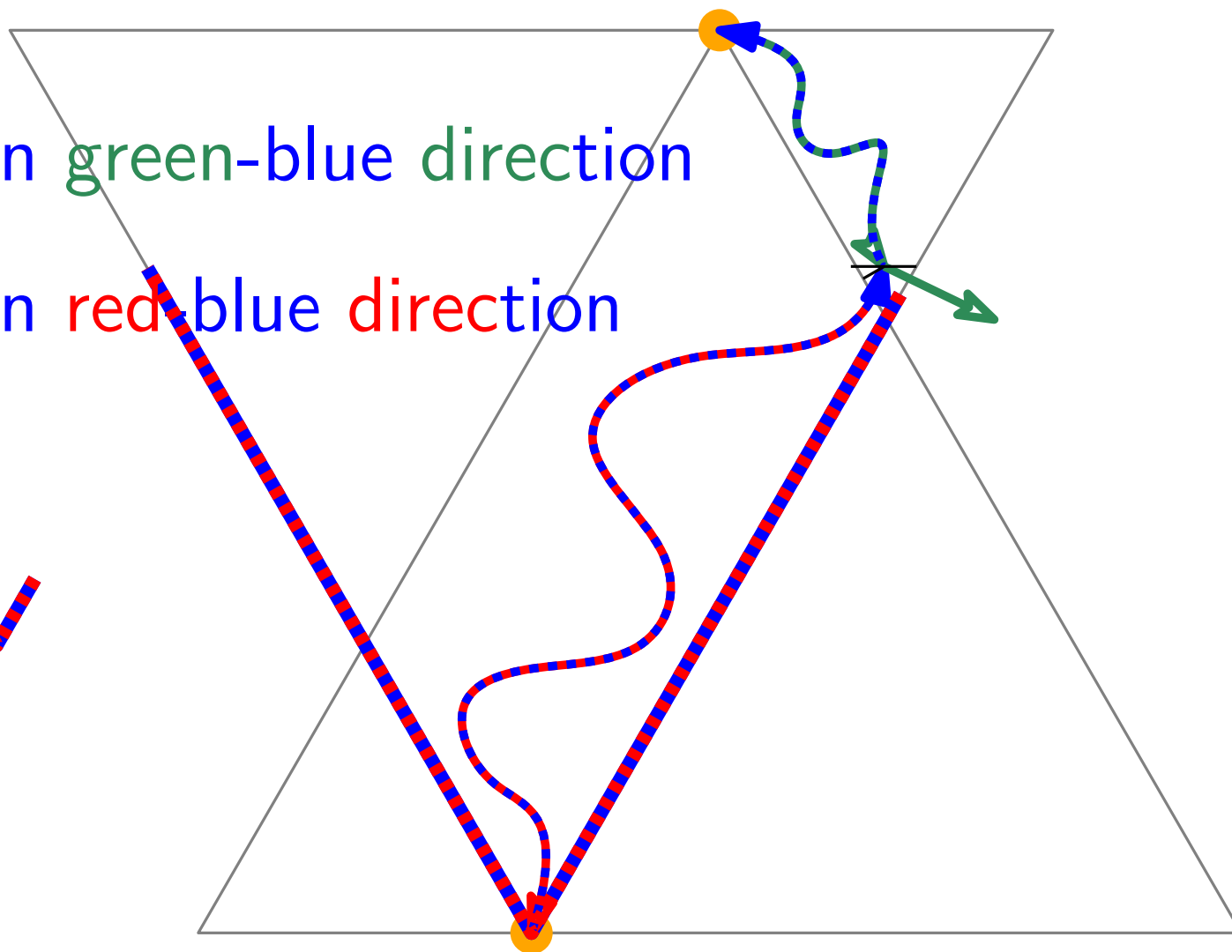


# 1-Memory negative routing

side phase in green-blue direction

side phase in red-blue direction



Length  $\leq \sqrt{V}$

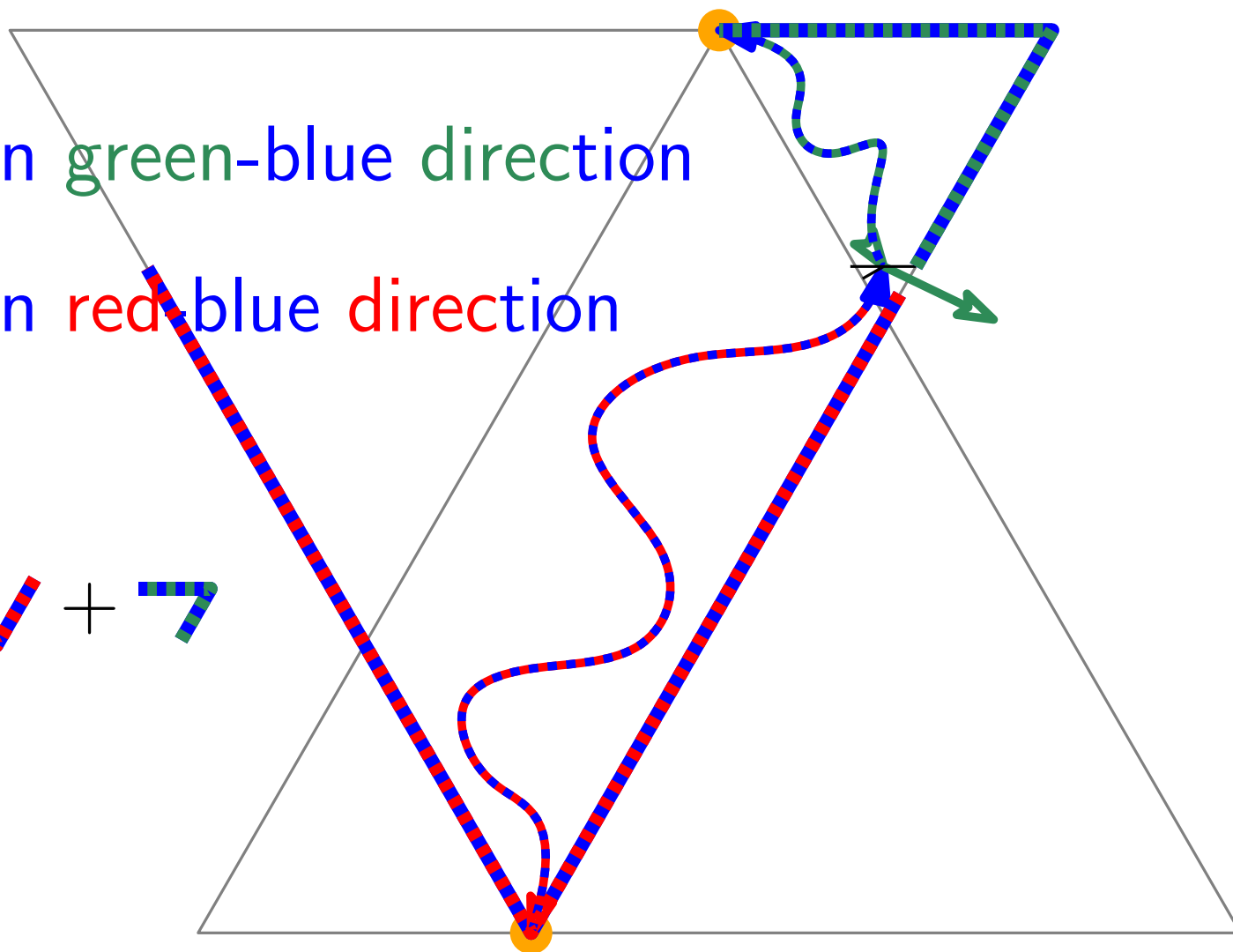


# 1-Memory negative routing

side phase in green-blue direction

side phase in red-blue direction

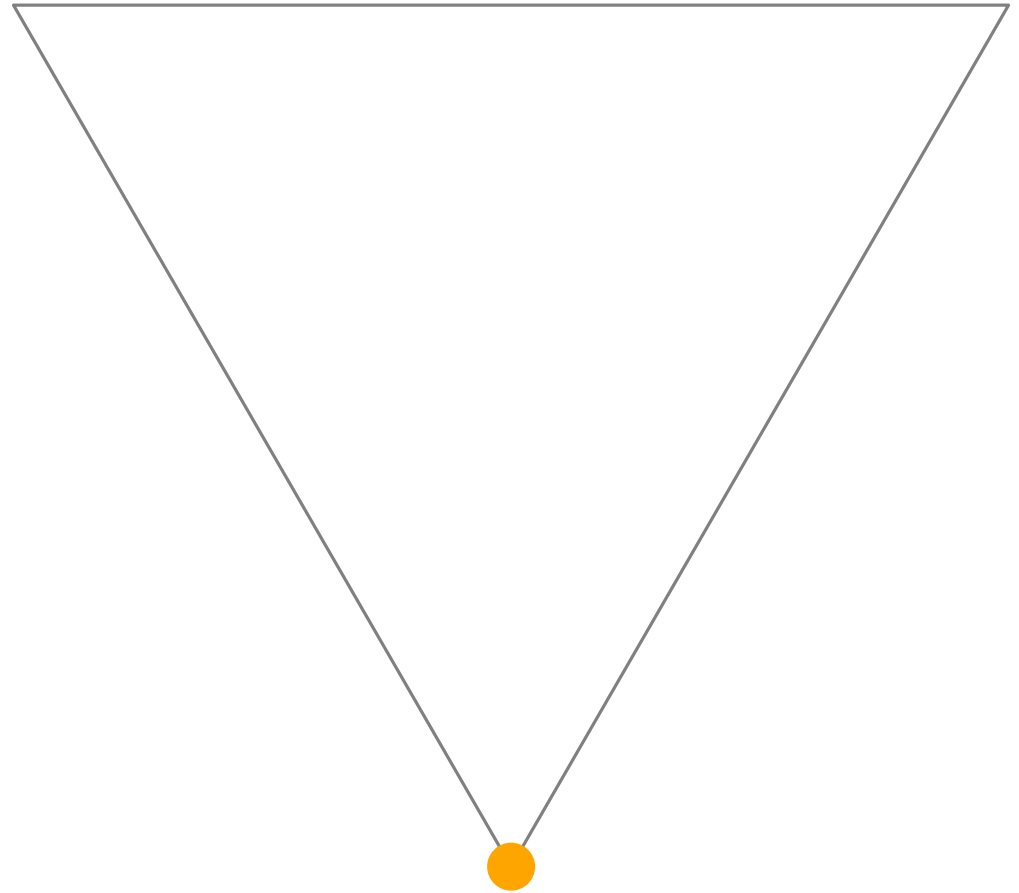
Length  $\leq$   + 



Probabilistic analysis

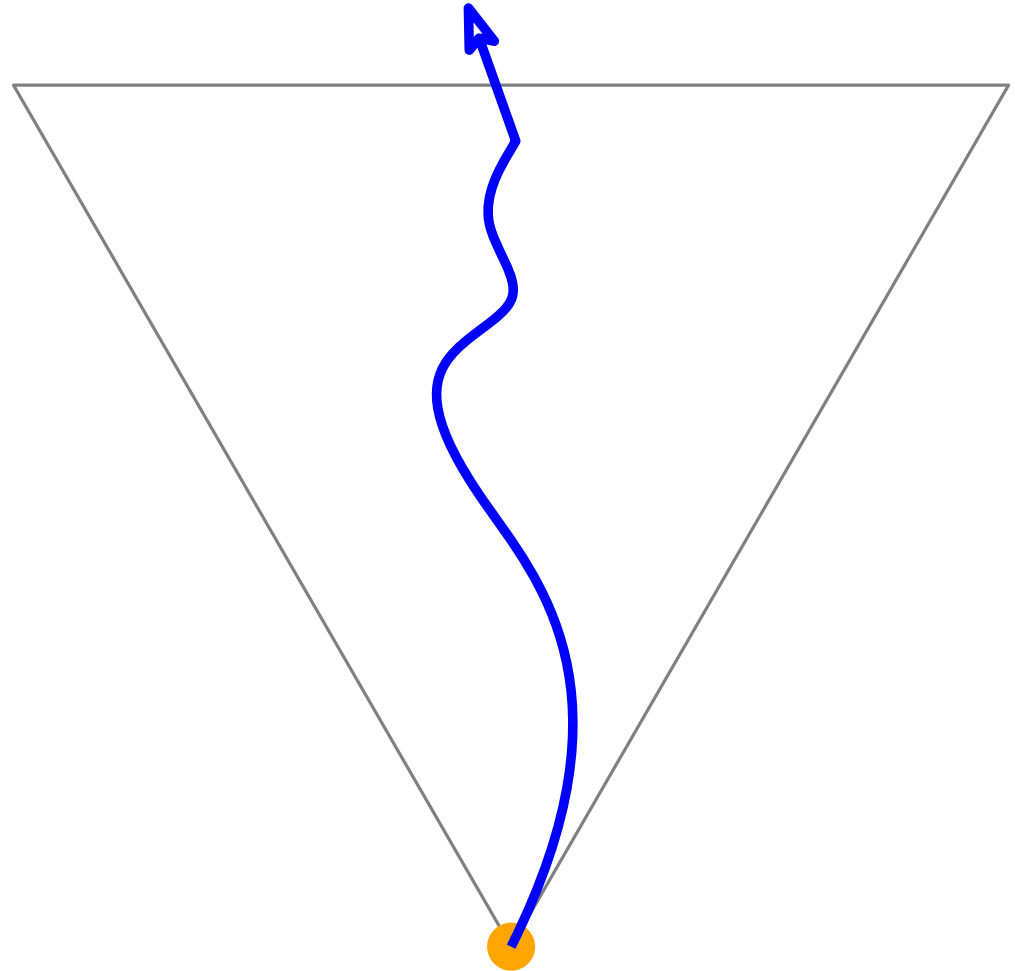
Expected length ?

# Forward routing

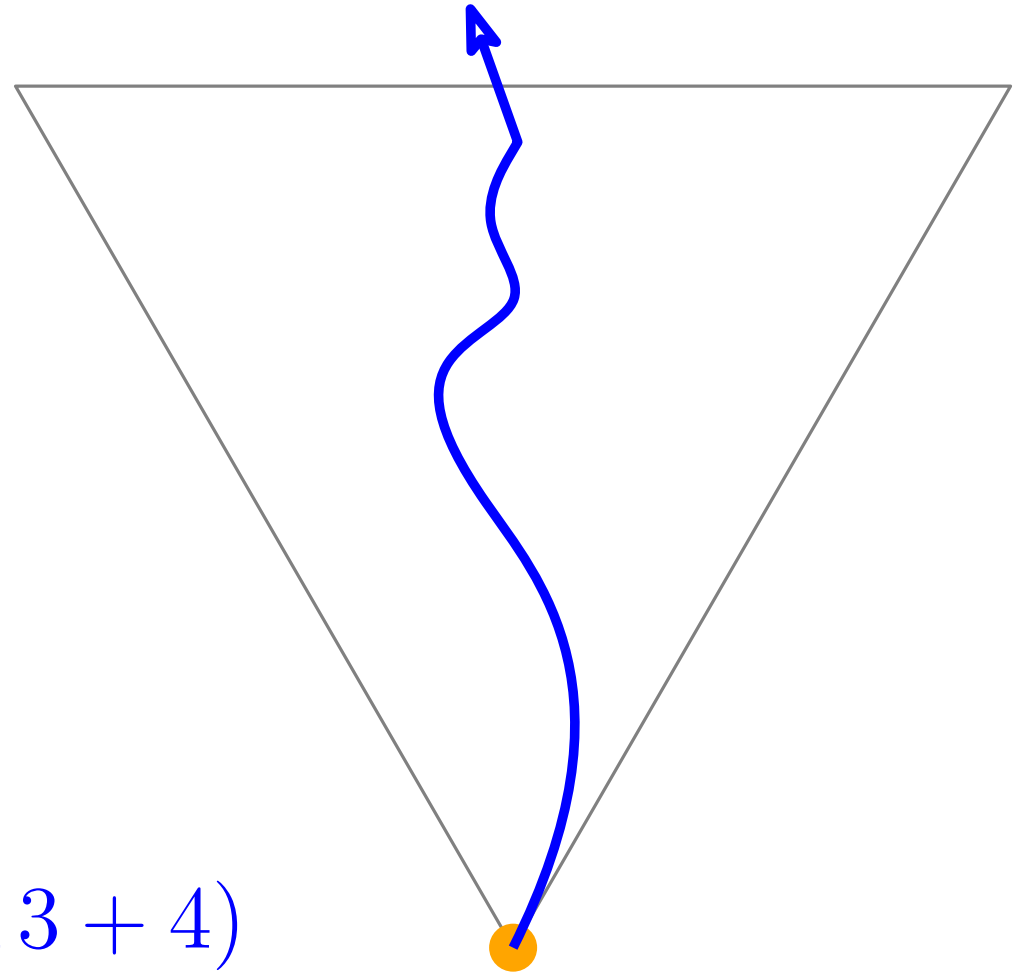


# Forward routing

With high probability



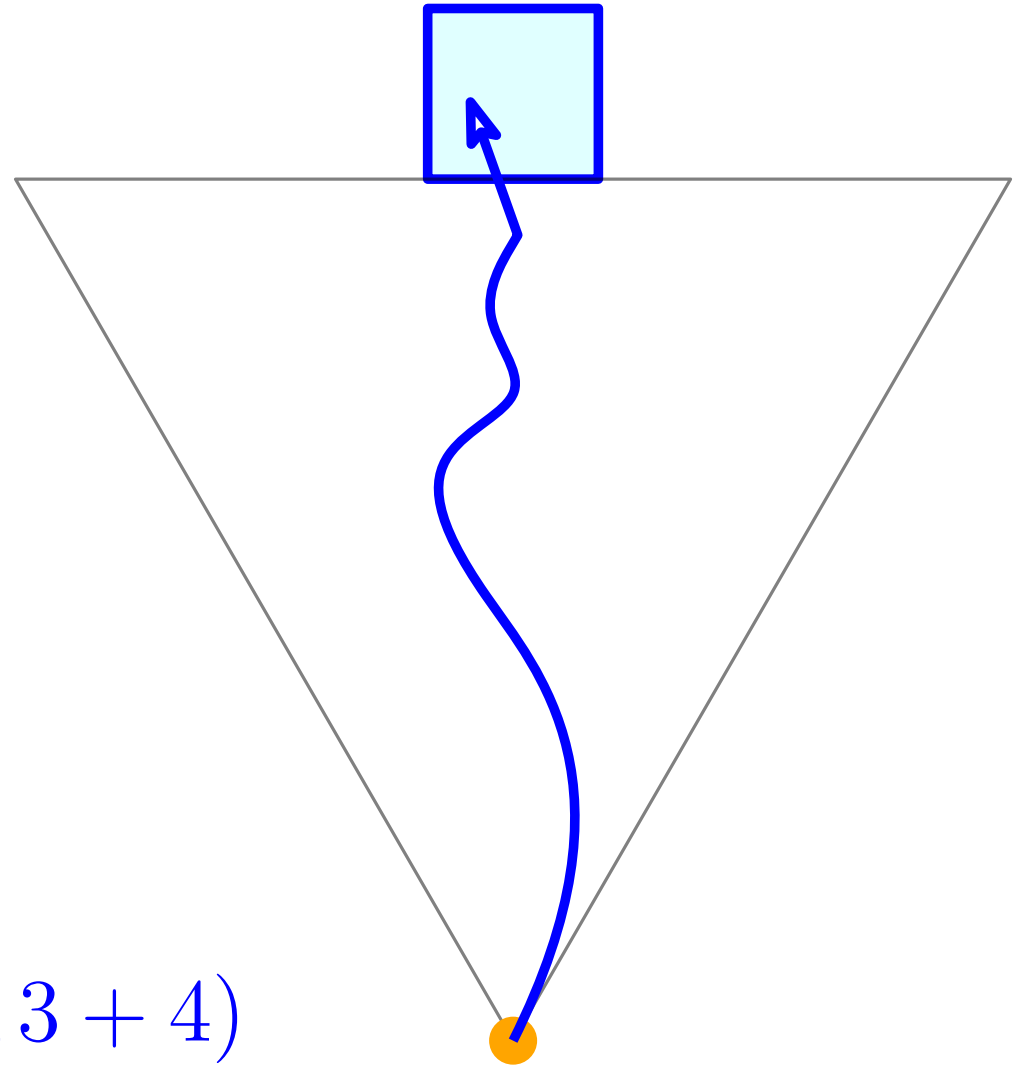
# Forward routing



With high probability

stretch close to  $\frac{\sqrt{3}}{12}(3 \ln 3 + 4)$

# Forward routing



With high probability

stretch close to  $\frac{\sqrt{3}}{12}(3 \ln 3 + 4)$

path terminates in a square of side  $\tilde{O}(\lambda^{\frac{1}{4}})$



# Forward routing

Proof:

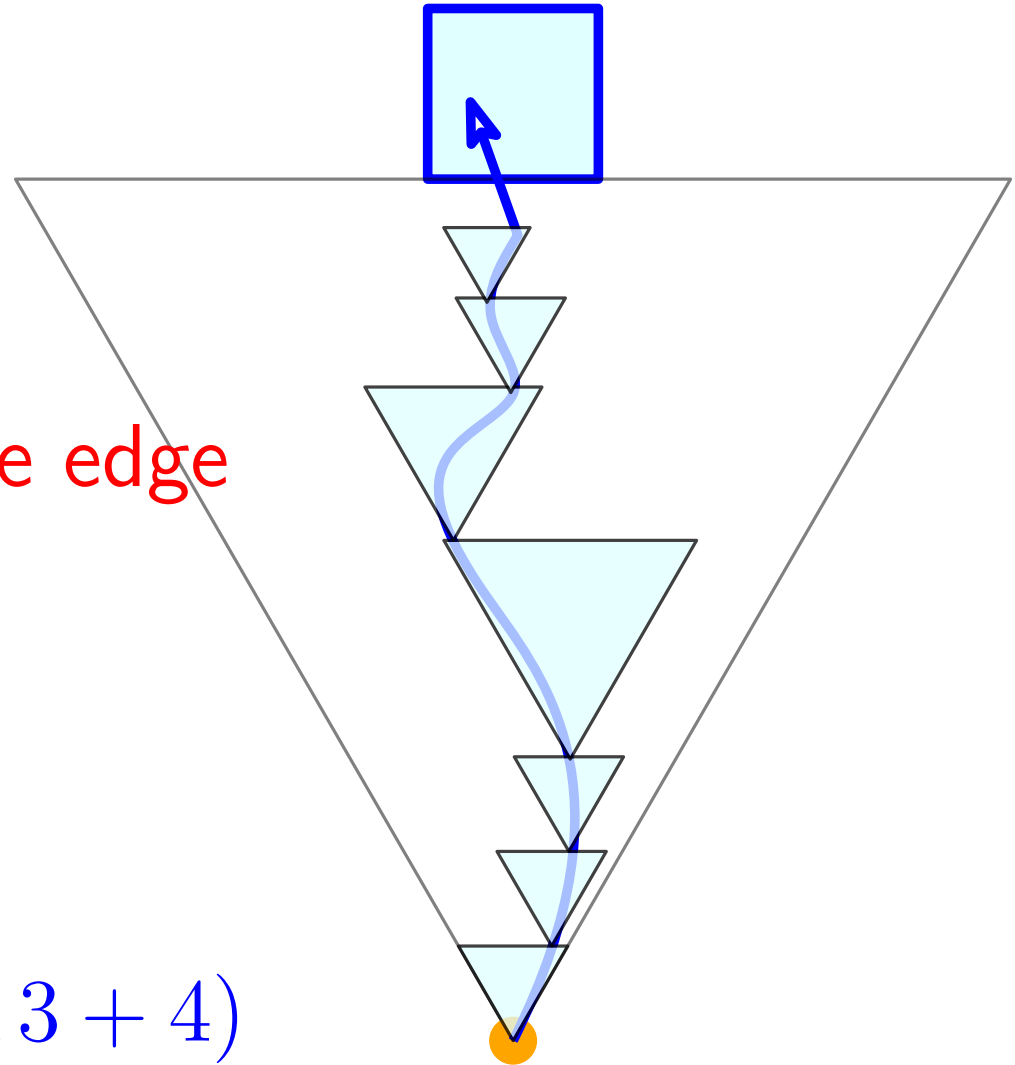
Independance

Expected slope of one edge

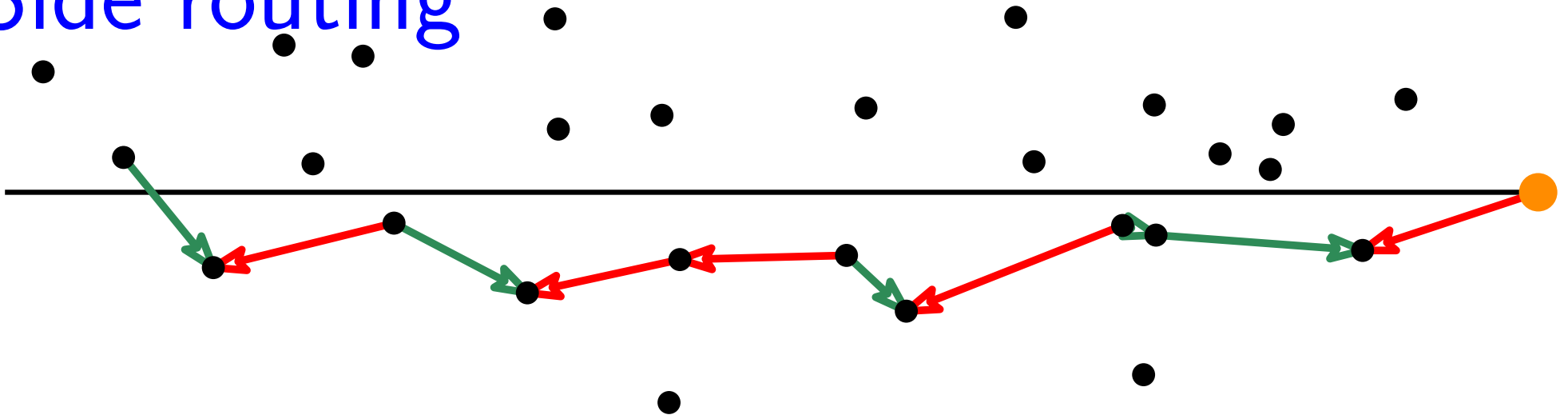
With high probability

stretch close to  $\frac{\sqrt{3}}{12}(3 \ln 3 + 4)$

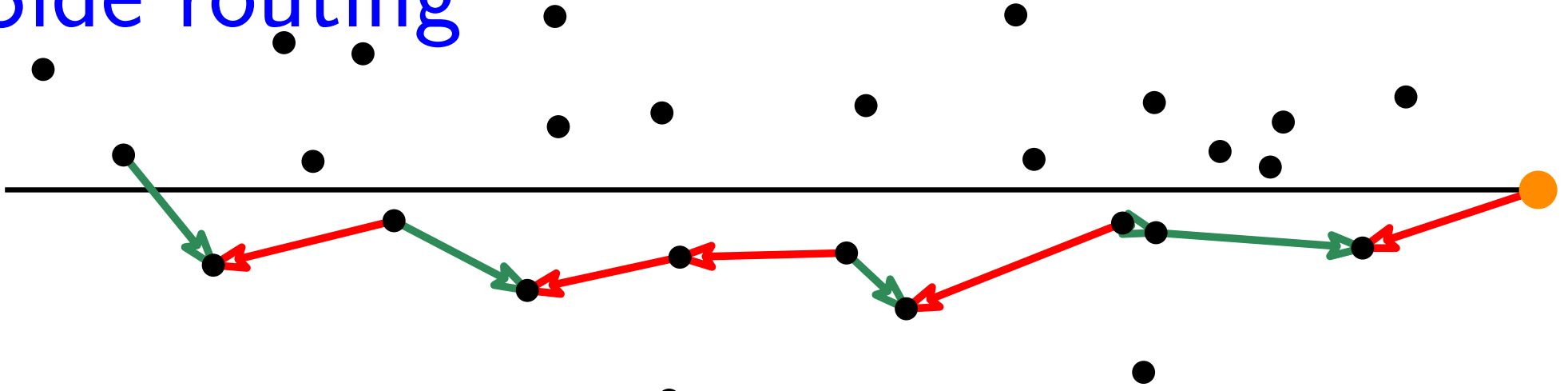
path terminates in a square of side  $\tilde{O}(\lambda^{\frac{1}{4}})$



# Side routing

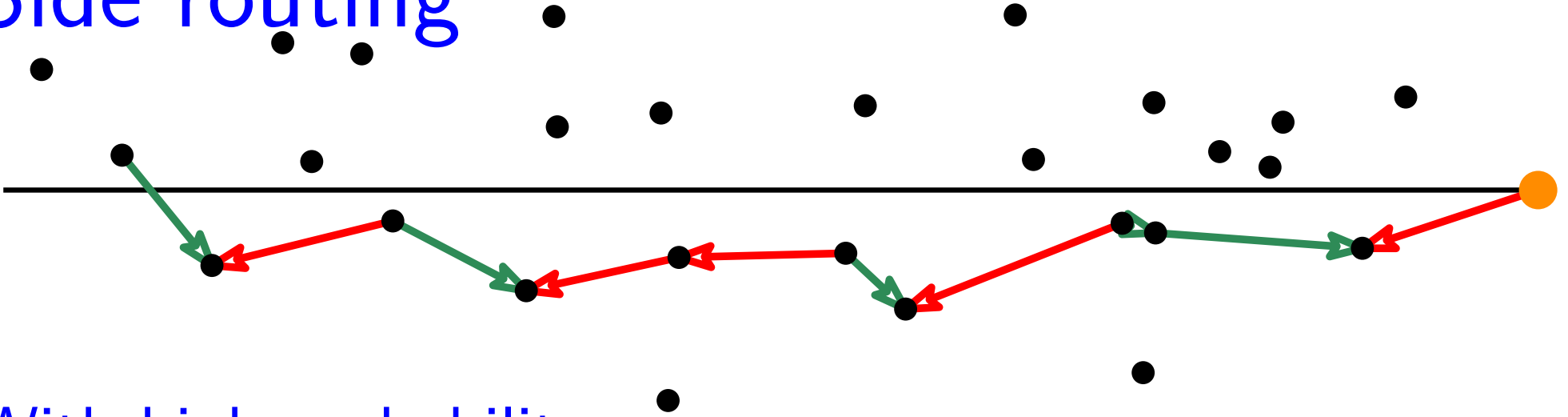


# Side routing



With high probability

# Side routing

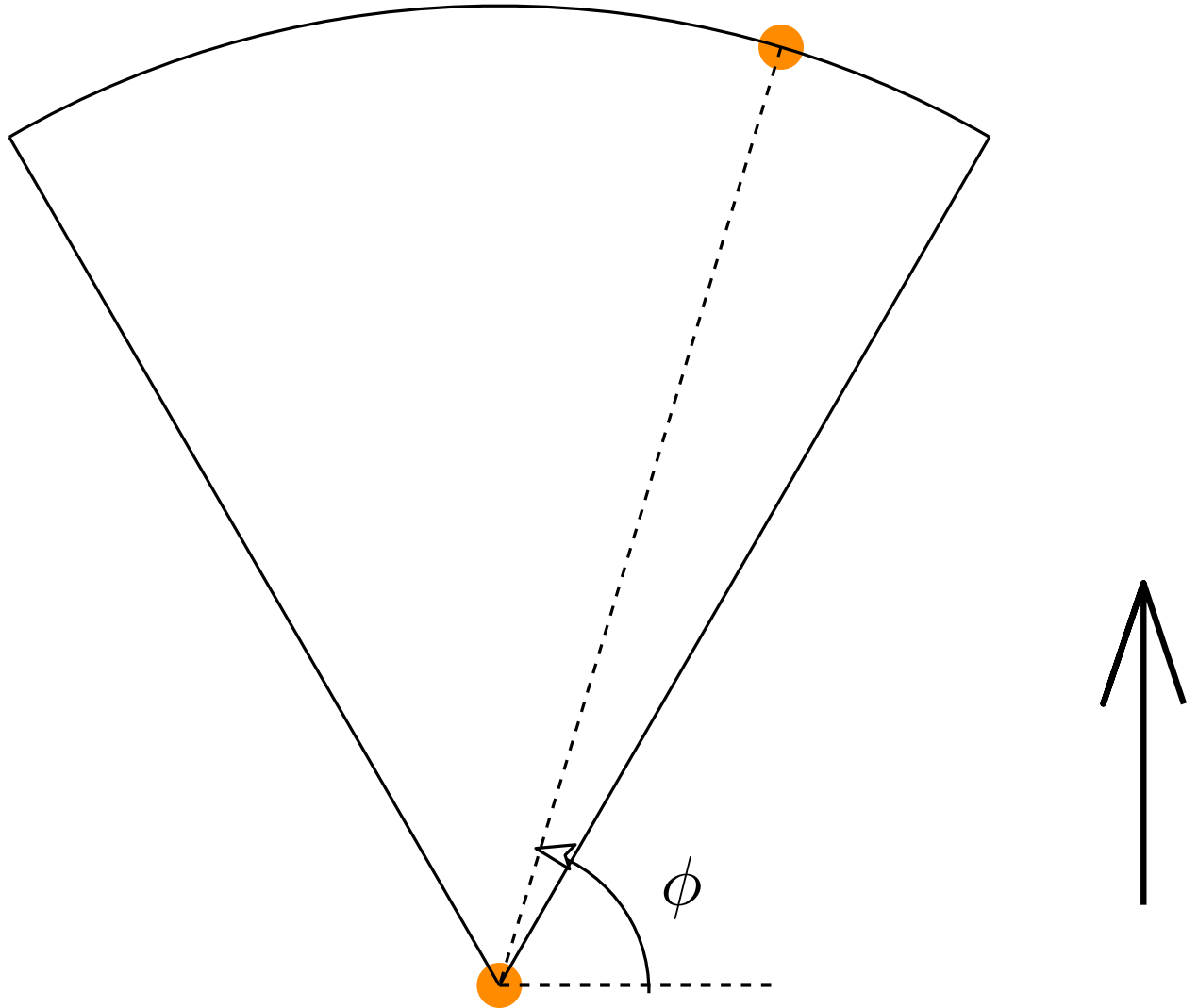


With high probability

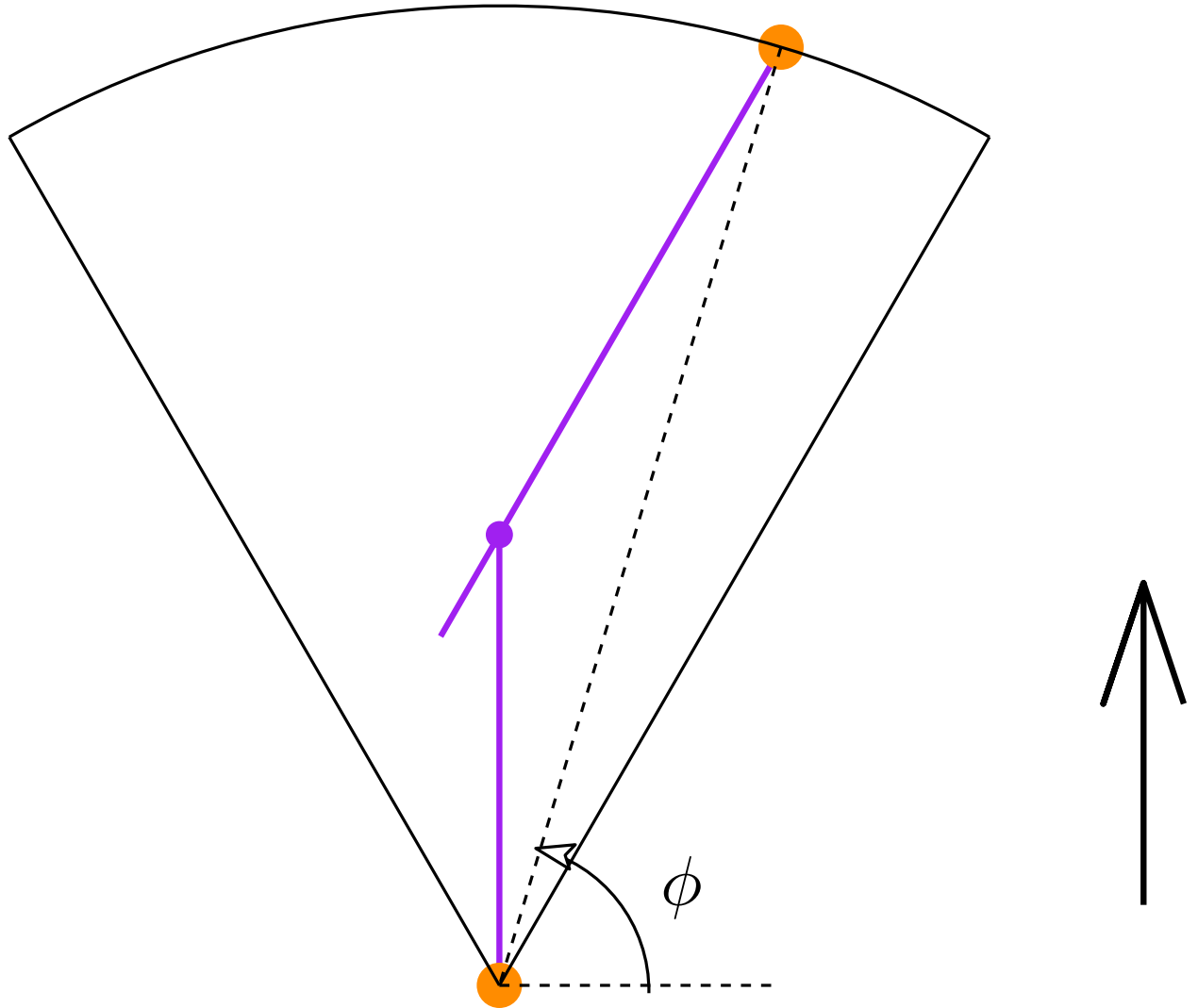
stretch close to  $\frac{\sqrt{3}}{12} (3 \ln 3 + 4)$



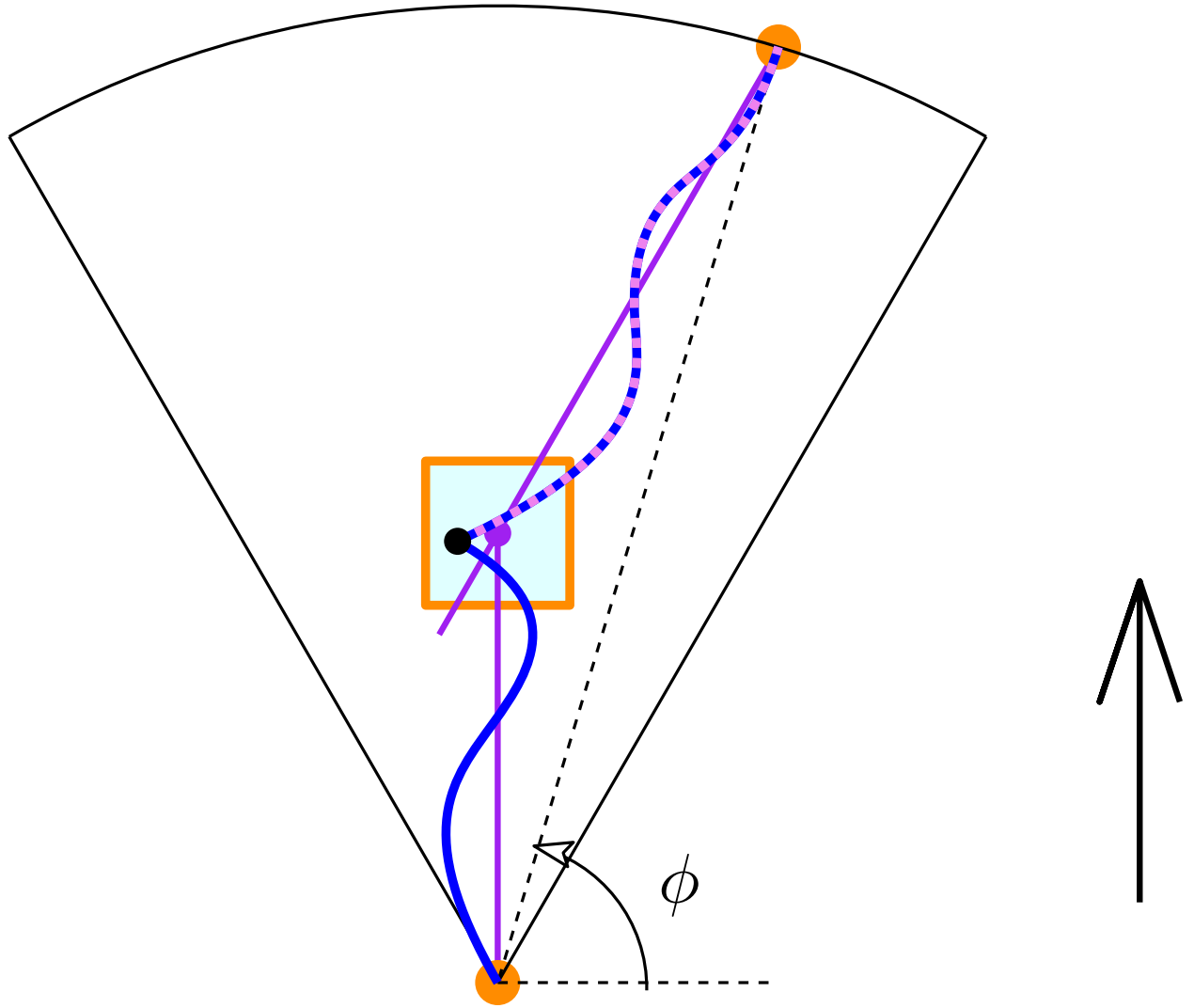
# $\Theta_6$ routing



# $\Theta_6$ routing

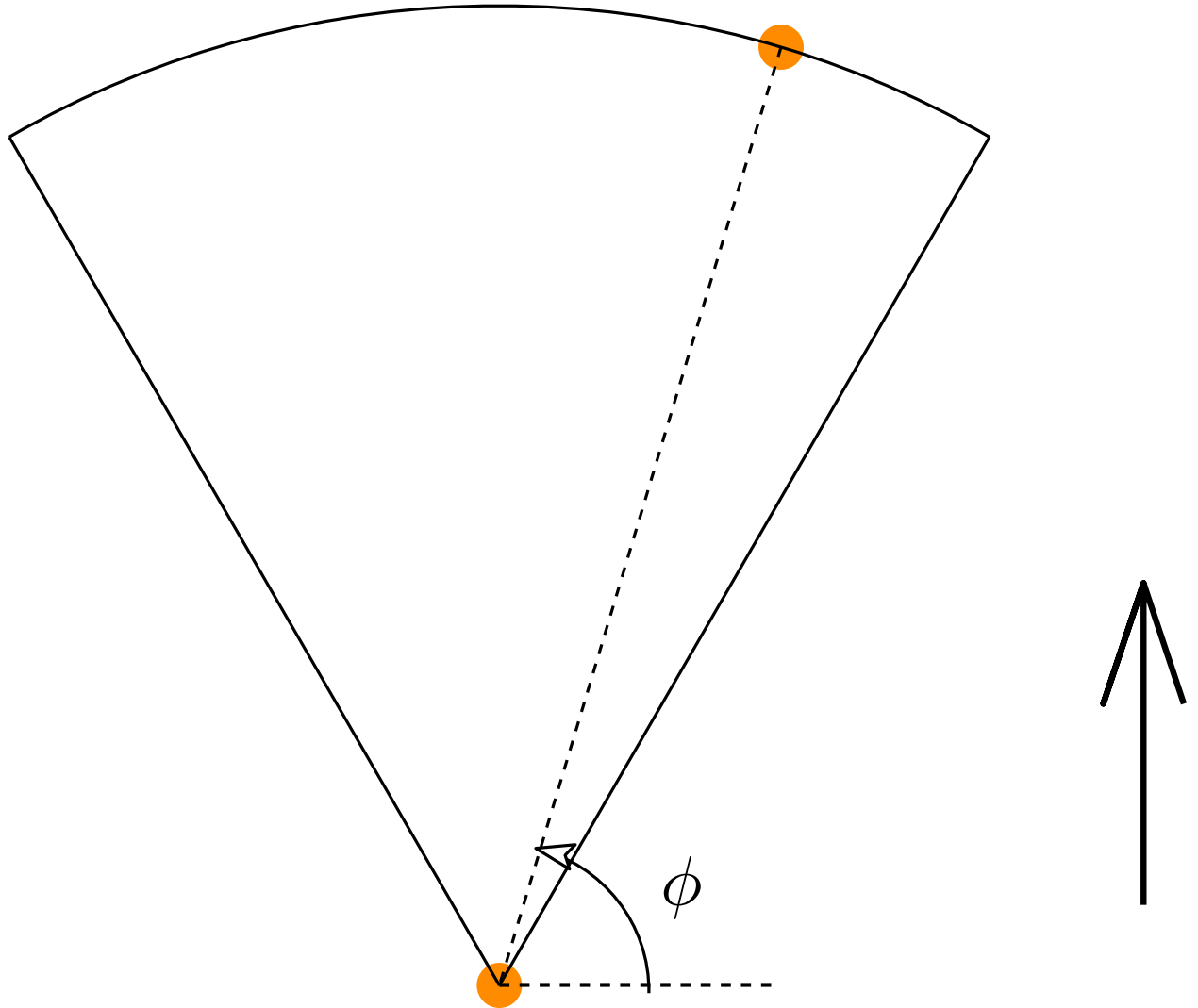


# $\Theta_6$ routing

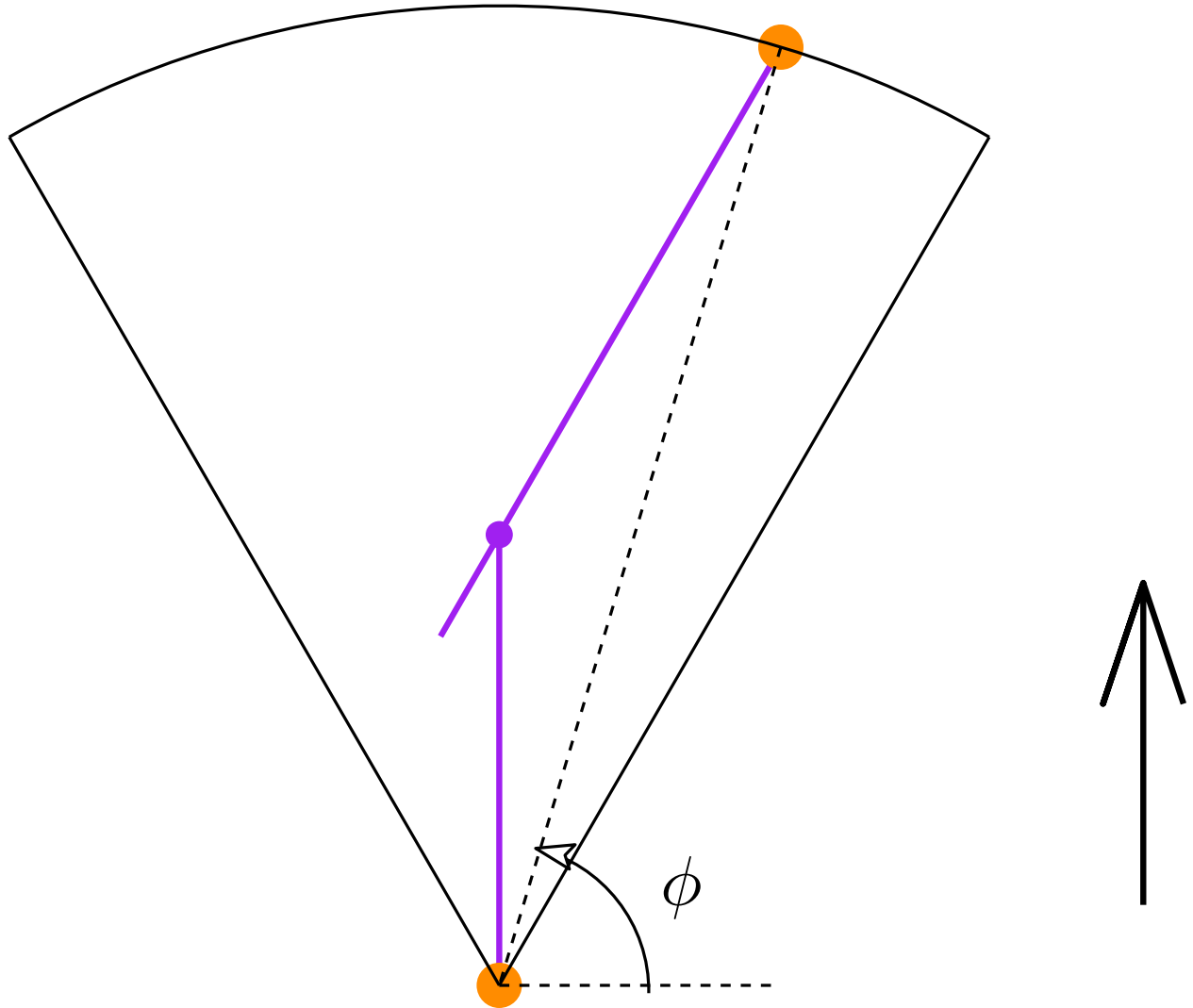




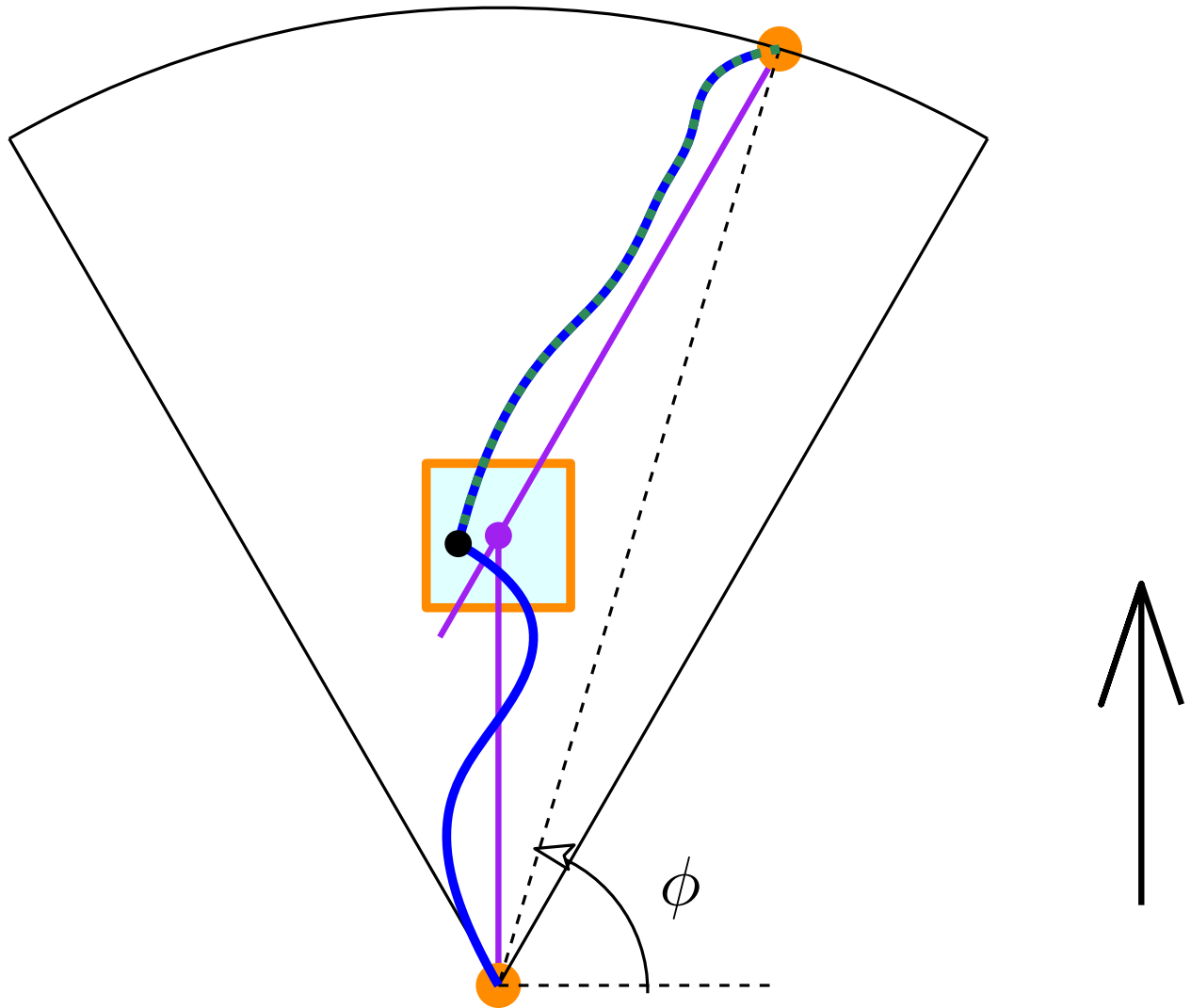
# Positive routing



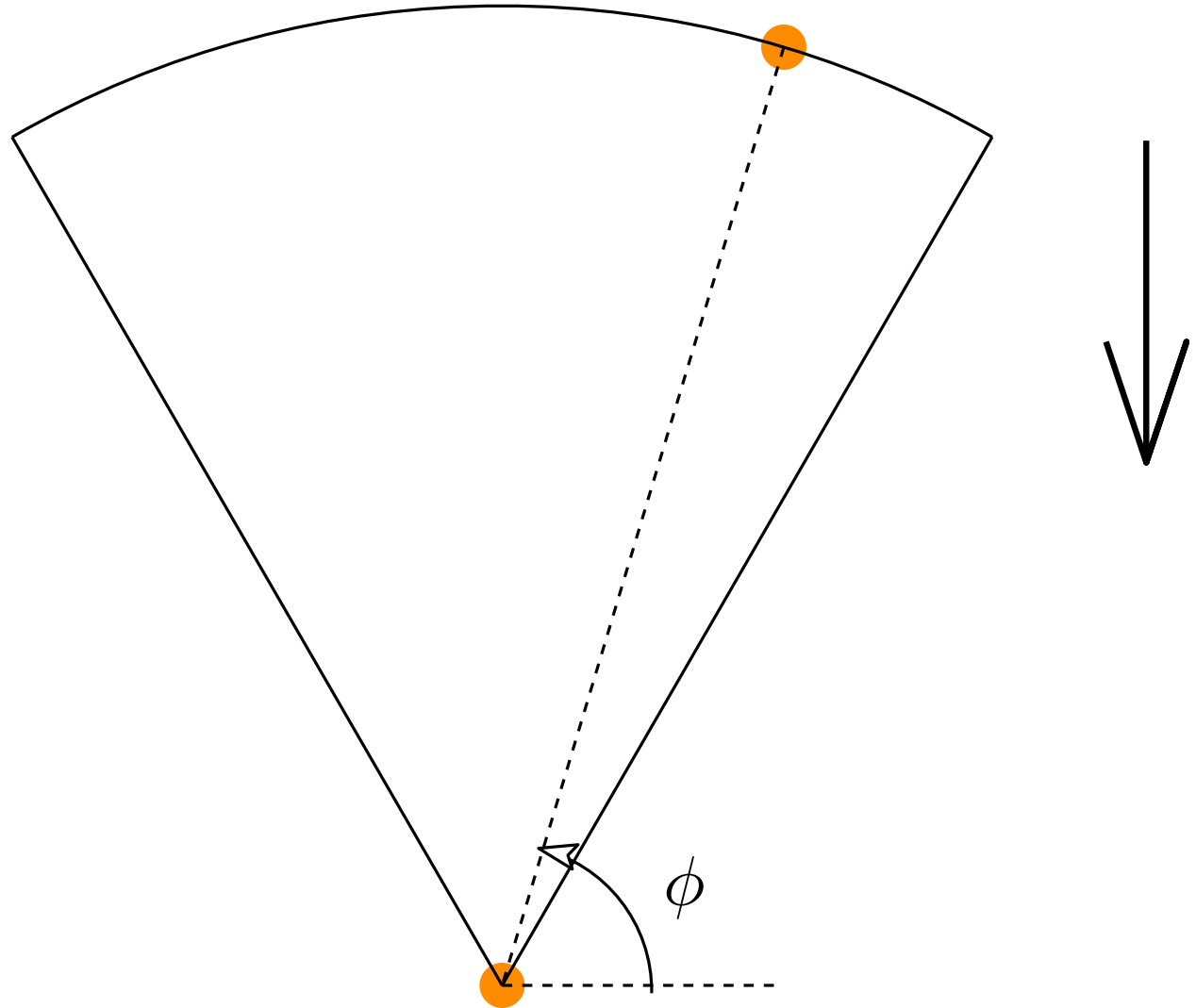
# Positive routing



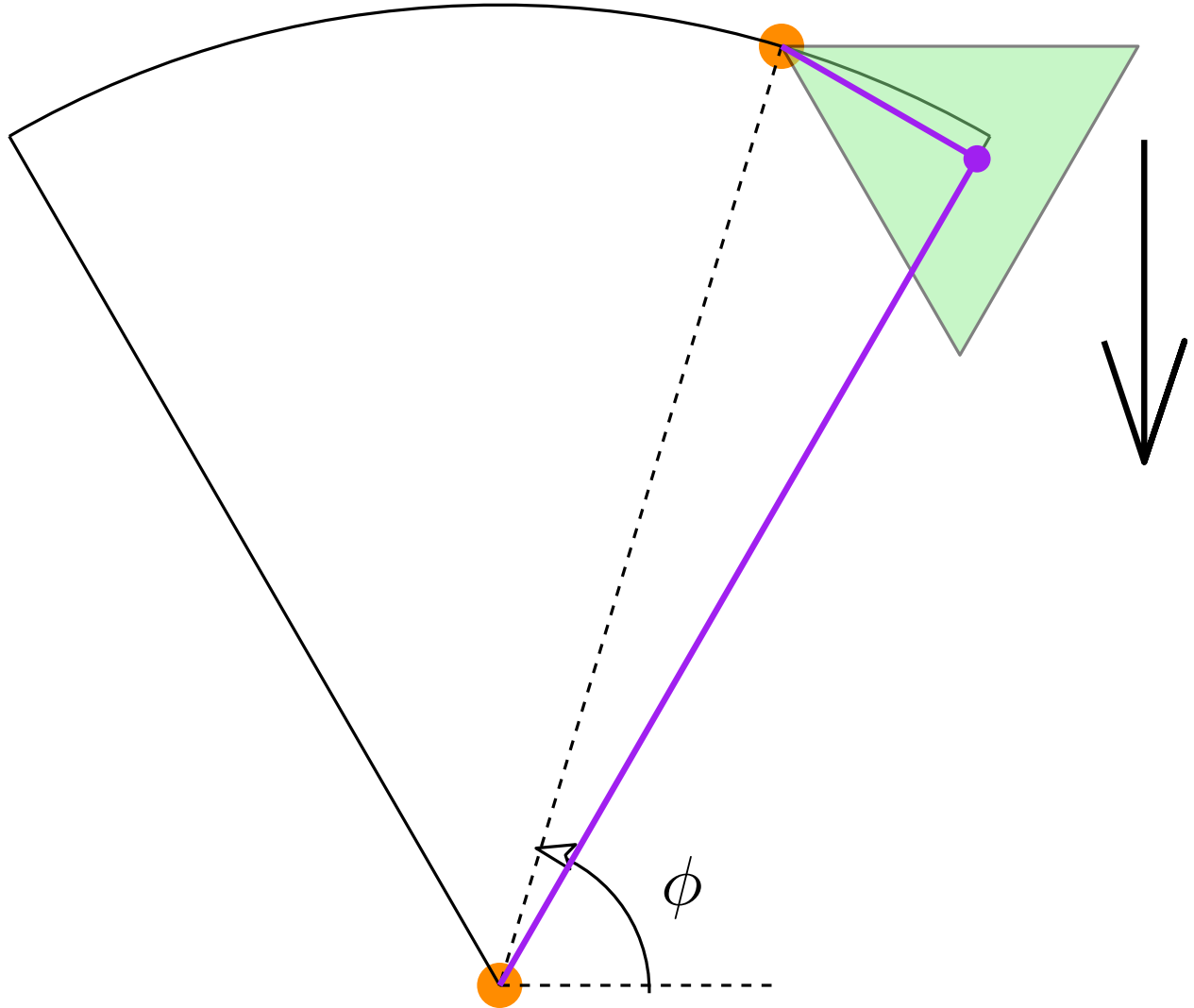
# Positive routing



# Memoryless negative routing

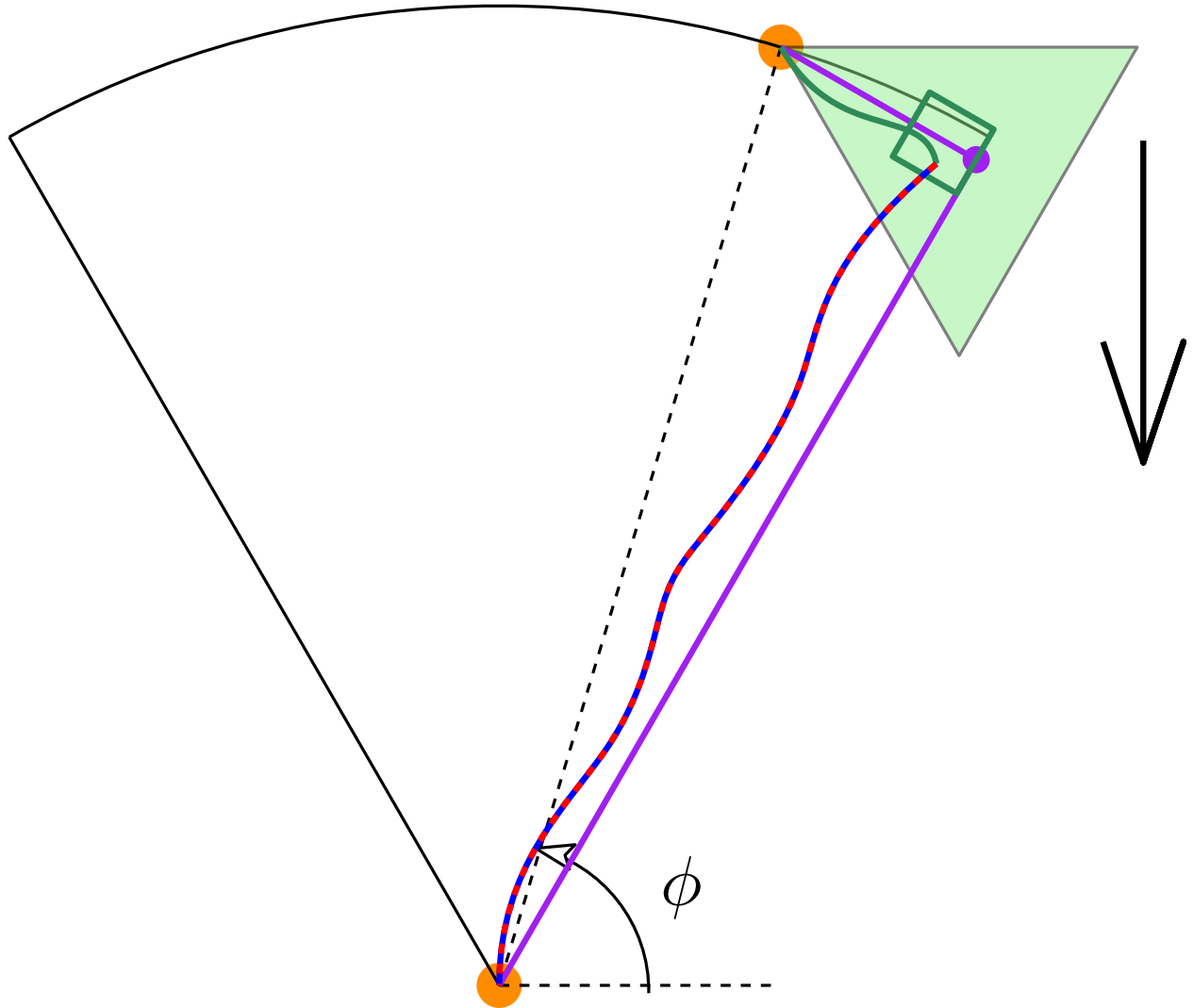


# Memoryless negative routing

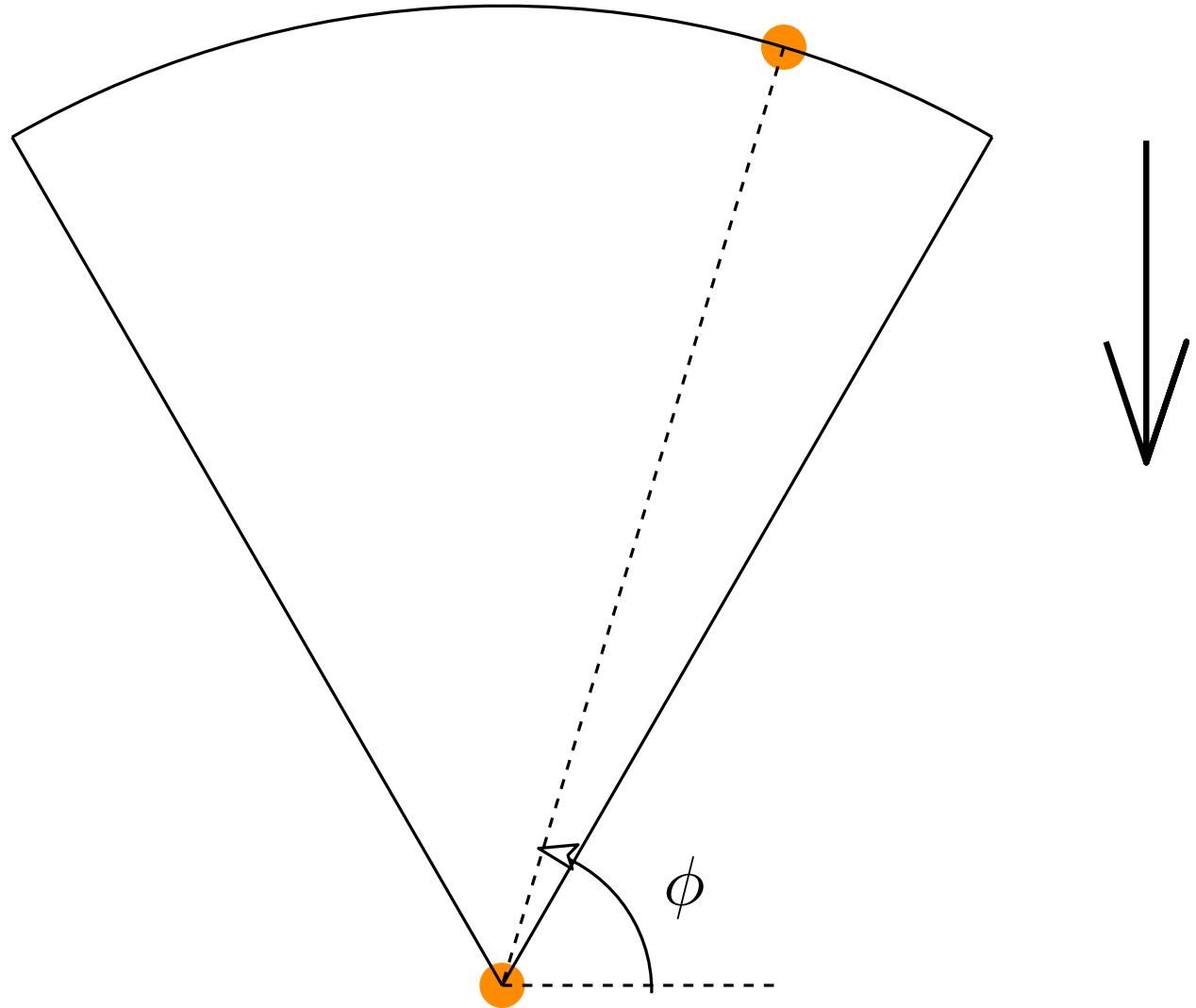


# Memoryless negative routing

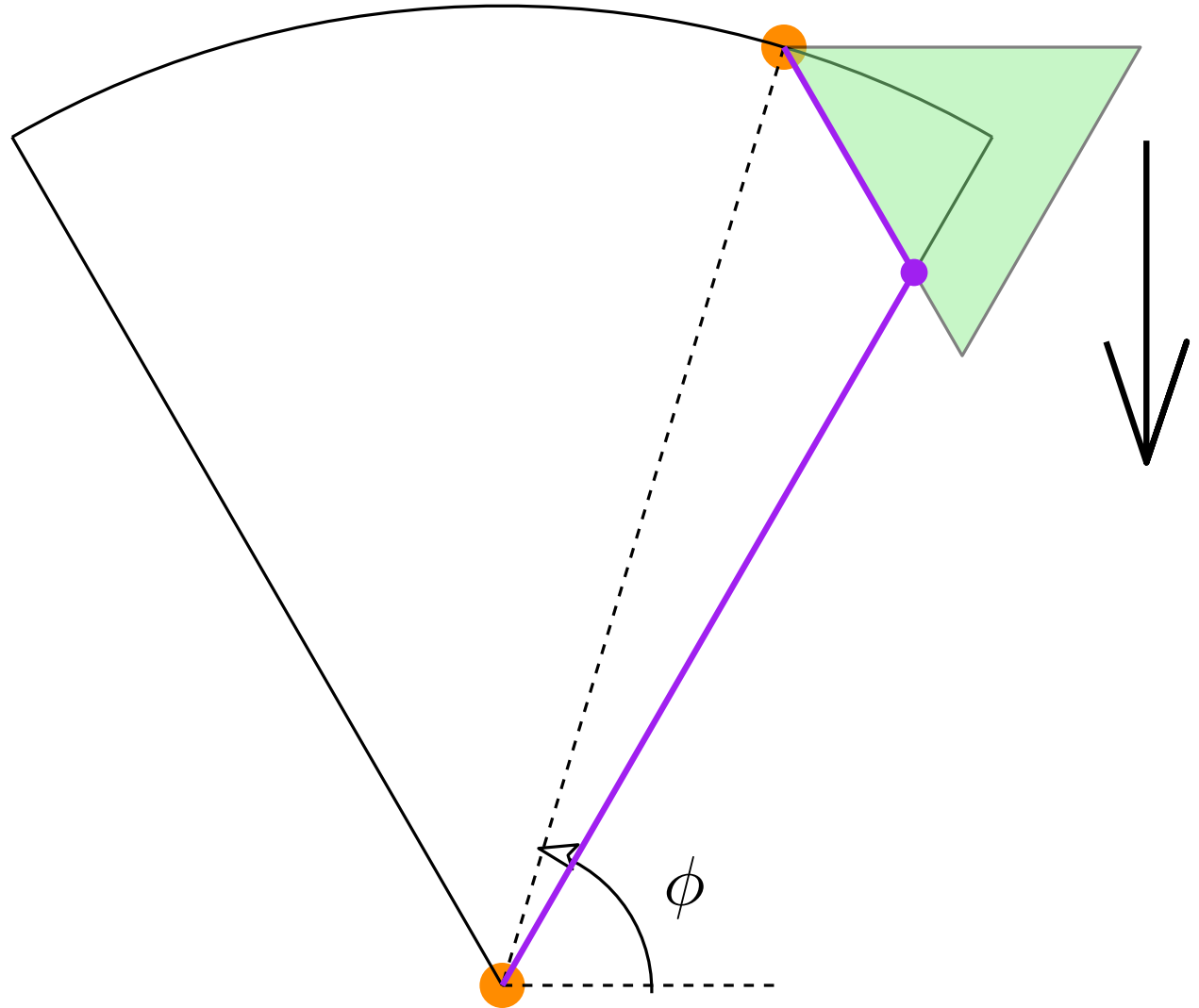
Forward + Side



# 1-Memory negative routing



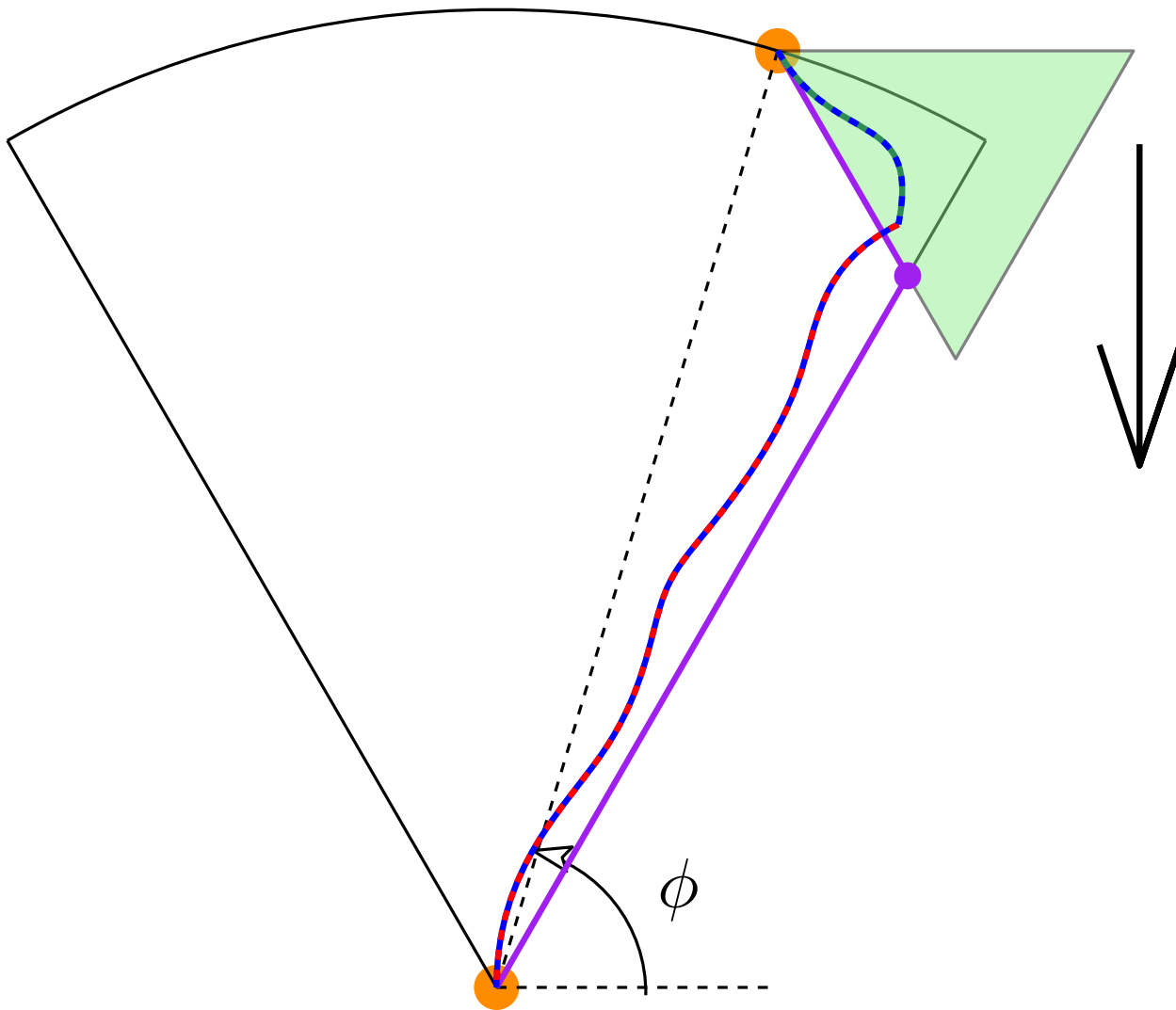
# 1-Memory negative routing

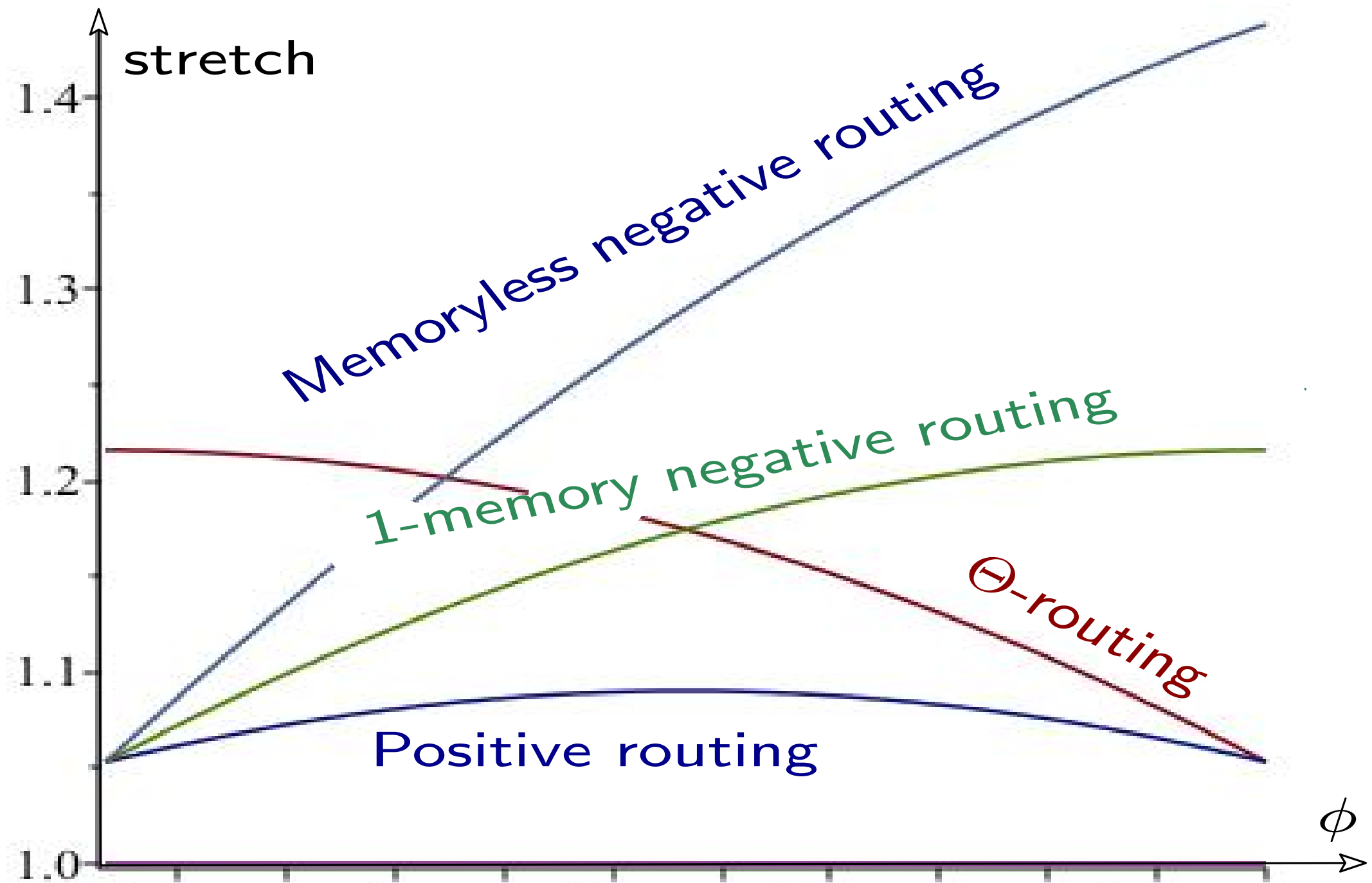




# 1-Memory negative routing

Side + Side





## Expected length (Poisson distribution)

Routing		Max on $\phi$	Averaging on $\phi$
$\Theta_6$			
Positive			
Memoryless neg.			
1-Memory neg.			

## Expected length (Poisson distribution)

Routing		Max on $\phi$	Averaging on $\phi$
$\Theta_6$	$\infty$		
Positive	2		
Memoryless neg.	$\frac{5}{\sqrt{3}}$		
1-Memory neg.	$\approx 2.89$		


↑ Worst-case

## Expected length (Poisson distribution)

Routing		Max on $\phi$	Averaging on $\phi$
$\Theta_6$	$\infty$	$\frac{1}{6}(3 \ln 3 + 4) \simeq 1.2160$	
Positive	2	$\frac{\sqrt{3}}{12}(3 \ln 3 + 4) ((\sqrt{3} - 2) \cos \frac{5\pi}{12} - \sin \frac{5\pi}{12})$ $\simeq 1.0902$	
Memoryless neg.	$\frac{5}{\sqrt{3}}$	$\frac{\sqrt{3}}{24}(3 \ln 3 + 4)(1 + \sqrt{3})$ $\simeq 1.4385$	
1-Memory neg.	$\simeq 2.89$	$\frac{1}{6}(3 \ln 3 + 4) \simeq 1.2160$	


} Worst-case

## Expected length (Poisson distribution)

Routing		Max on $\phi$	Averaging on $\phi$
$\Theta_6$	$\infty$	$\frac{1}{6}(3 \ln 3 + 4) \simeq 1.2160$	$\frac{1}{2\pi}(3 \ln 3 + 4) \simeq 1.1612$
Positive	2	$\frac{\sqrt{3}}{12}(3 \ln 3 + 4) ((\sqrt{3} - 2) \cos \frac{5\pi}{12} - \sin \frac{5\pi}{12})$ $\simeq 1.0902$	$\frac{1}{\pi}(2\sqrt{3} - 3)(3 \ln 3 + 4)$ $\simeq 1.0778$
Memoryless neg.	$\frac{5}{\sqrt{3}}$	$\frac{\sqrt{3}}{24}(3 \ln 3 + 4)(1 + \sqrt{3})$ $\simeq 1.4385$	$\frac{3(\sqrt{3}-1)}{4\pi}(3 \ln 3 + 4)$ $\simeq 1.2751$
1-Memory neg.	$\simeq 2.89$	$\frac{1}{6}(3 \ln 3 + 4) \simeq 1.2160$	$\frac{1}{2\pi}(3 \ln 3 + 4) \simeq 1.1612$


↑ Worst-case